



StarNET

User's Manual

Table of Contents

Chapter 1 — Introduction	1
1.1 Features	1
Chapter 2 — Installation	3
2.1 Product Information	3
Package Contents	3
System Requirements	3
2.2 Installation	4
2.3 Uninstall	5
Chapter 3 — Getting Started	7
3.1 Log In	7
3.2 Registering Devices	8
3.3 Live Video Monitoring	11
3.4 Playing Recorded Video	12
Chapter 4 — System Overview	13
Menu	14
Site List	15
Panel	16
Chapter 5 — Setup	17
5.1 Device	17
Managing Devices	19
Device Password Reissue	24
5.2 User	28
User Management	29
5.3 Panic Record	32
5.4 System	33
5.5 Screen Format	34
5.6 Screen Display	35
5.7 Screen Menu	37
5.8 Video Enhancement	38
5.9 Report	39
5.10 Instant Event	40
5.11 Network	41
5.12 Playback	42
5.13 Site	43
5.14 Map	44
5.15 Action	45
5.16 Save	46
5.17 Backup/Restore	46
Chapter 6 — Live Video Monitoring	47
6.1 Monitoring Video	47
Layout Monitoring	50
Layout Sequence Monitoring	52
Camera Sequence Monitoring	54
6.2 Map Monitoring	56
6.3 Controlling Cameras	57
PTZ Control	59
Remote Control	61
Fisheye Dewarping	62
Self-adjusting Video Mode	63

Zoom Control	63
Image Effect.....	63
Instant Playback.....	64
Video Analytics.....	65
Live Network Monitor.....	65
Text-In Viewer.....	66
Google Map	66
Speed Graph.....	66
Vehicle Information.....	67
6.4 Controlling Maps	67
Live Popup.....	69
6.5 Browser	70
Chapter 7 — Recorded Video Playback & Exportation	73
7.1 Playing back Recorded Video	73
Bookmark.....	78
Snapshot on Motion Event.....	78
Object/Motion Search	79
Zoom Control	80
Image Effect.....	80
Smart Image Filter	80
7.2 Exporting Recorded Video	81
Exporting as a Self-Player File	82
Exporting as an AVI File	86
Chapter 8 — Event Handling.....	87
Monitoring Video	89
Playing Video	89
Chapter 9 — System Health & Status Monitoring.....	91
9.1 Health Monitoring	91
9.2 Status Monitoring	92
9.3 Self-Diagnosis.....	93
Chapter 10 — Log Search	95
Chapter 11 — Video Analysis Report (VA Box).....	97
11.1 Connection and Search	97
11.2 People Counting.....	98
11.3 Queue Management.....	99
11.4 Heat Map	100
Chapter 12 — VA Dashboard.....	101
12.1 VA Dashboard Screen	101
12.2 Registration and Search	103
12.3 Site Panel Setup	104
Violation.....	105
Event	107
Chapter 13 — Map Editor	109
13.1 Registering Map	109
13.2 Setting up Map.....	110
Chapter 14 — Controlling With a Network Keyboard.....	115
14.1 Registering.....	115
14.2 Connecting.....	116
14.3 Operating.....	117

Monitoring Video	117
Playing Back Recorded Video	118
14.4 Network Keyboard Buttons	119
Buttons for Operation Commands	119
Buttons for StarNET System Control	120
Appendix	123
OSD Information	123
Troubleshooting	123
Index	125

Chapter 1 — Introduction

This manual describes installation and operation of StarNET software, which is designed to be used with network cameras, network video transmitters and digital/network video recorders (DVRs/NVRs).

1.1 Features

StarNET is a software that controls monitoring of live video and playback of recorded video from devices.

- Remote monitoring of live images from devices
- Notification of events detected at devices and remote monitoring of the event detected video
- Panic recording of monitored images
- Remote software upgrades and system setup
- Display of device's system log information
- Map monitoring of live images
- Decompression algorithm for H.264, MPEG-4 and M-JPEG
- Enhanced security using the SSL function
- Two-way audio communication
- Operation in a low bandwidth environment

NOTES:

- In this manual, the “device” refers to a network camera, network video transmitter or digital/network video recorder (DVR/NVR).
- The software included in this product contains some Open Sources. You may obtain the corresponding source code which we have to distribute according to the license policy. Go to Client Menu - About page for more information. This product includes software developed by the University of California, Berkeley and its contributors, and software developed by the OpenSSL Project for use in the OpenSSL Toolkit (<http://www.openssl.org/>). Also, this product includes cryptographic software written by Eric Young (eay@cryptsoft.com), and software written by Tim Hudson (tjh@cryptsoft.com).
- The information in this manual is believed to be accurate as of the date of publication even though explanations of some functions may not be included. We are not responsible for any problems resulting from the use thereof. The information contained herein is subject to change without notice. Revisions or new editions to this publication may be issued to incorporate such changes.

Chapter 2 — Installation

2.1 Product Information

Package Contents

- Installation CD
- User's Manual

System Requirements

Recommended Requirements

- Operating System: Microsoft® Windows® 10 64-bit (Home, Pro) (Server OS is not recommended.)
- CPU: Intel Core™ i5-3570K 3.30 GHz or faster
- RAM: 4GB or more
- VGA: AMD Radeon™ HD 7700 or NVIDIA GeForce GTX650 or higher (1280x1024, 32bpp), multi monitor
- Hard Disk Drive: 6 GB or more free space
- LAN: Gigabit Ethernet or faster

Minimum Requirements

- Operating System: Microsoft® Windows® 7 x86 (64 Bit) (Home Premium, Professional, Ultimate) (Windows XP, Windows Vista, Windows 8 are not supported)
- CPU: Intel Core™ 2 Duo E7200 2.53 GHz
- RAM: 1.5 GB
- VGA: AMD Radeon™ HD 2400 or NVIDIA GeForce FX5500 (1024x768, 24bpp) or Intel® HD Graphic 530 or higher
- Hard Disk Drive: 1 GB
- LAN: 10/100 Mbps Ethernet

FishEye Client-Side Dewarping Recommended Requirements

- Operating System: Microsoft® Windows® 10 64-bit (Home, Pro) (Server OS is not recommended.)
- CPU: Intel Core™ i7-3770 3.40 GHz or faster
- RAM: 8GB or more
- VGA: AMD Radeon™ HD 7700 or NVIDIA GeForce GTX650 or higher (1920x1080, 32bpp), multi monitor
- Hard Disk Drive: 6 GB or more free space
- LAN: Gigabit Ethernet or faster

2.2 Installation

NOTE: Disable your PC's Windows power saving function: *Start menu → Power Options → set both Turn off the display and Put the computer to sleep to Never (Power Options → Power Schemes tab → set both Turn off monitor and Turn off hard disks to Never when using the Microsoft® Windows® XP operating system).*

CAUTION: If an older version of StarNET software is installed on your computer, a screen appears asking you to upgrade the software. In this case, you are required to upgrade the software according to the instructions in the screen.

1. Insert the software CD in the PC.

2. Run the setup.exe file in the Setup folder of the software CD.

NOTE: The *User Account Control* window might appear when using the Microsoft® Windows® Vista or later operating system. Click *Allow* and install the software following the instructions.

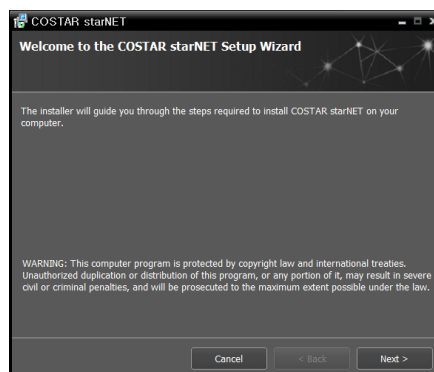
3. Select the language in which to run the program and then click OK.



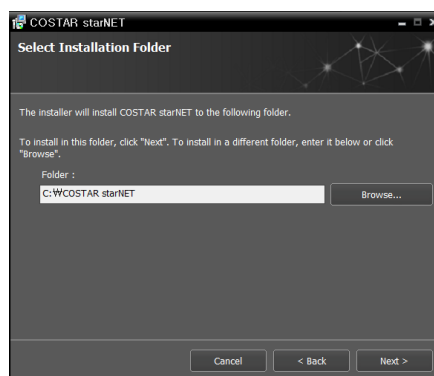
NOTES:

- To properly display the selected language, your PC's operating system should be set to support the selected language.
- To change the StarNET program's language after the software has been installed, run the StarNET program: Go to the *System* menu → Select *StarNET Setup* → Click *System*.

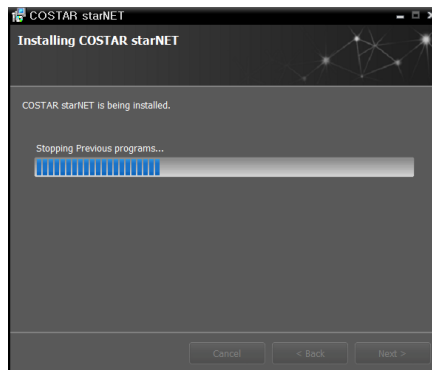
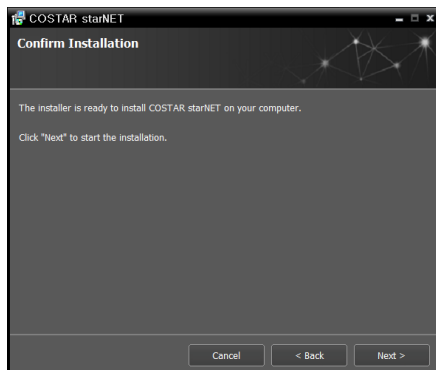
4. When the following screen appears, click Next.



5. Designate the folder path to install the program.

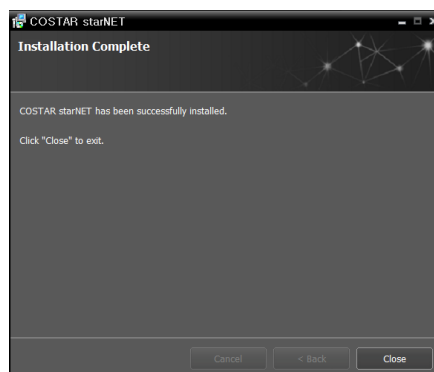


6. When the following screens appear, click Next.

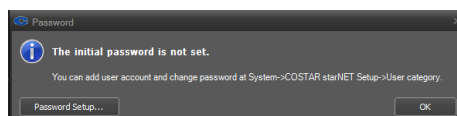


NOTE: .NET Framework and the Visual C++ Runtime Libraries are installed automatically, and it may take some time. This installation step will be skipped if the programs are already installed on your computer.

7. When the following screen appears, click the Close button to complete the installation.



8. There is no default password. It is recommended that you set up a password for security before using this program.



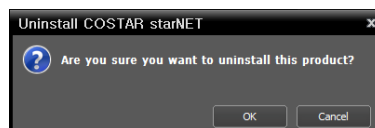
2.3 Uninstall

1. Stop running the StarNET program first.

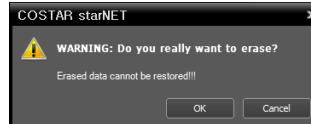
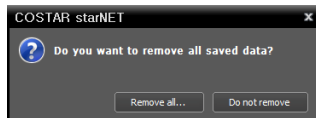
NOTE: The StarNET software might not be uninstalled correctly if you uninstall it while the program is running.

CAUTION: The StarNET software should be uninstalled following the procedures below. If you delete the installation folder manually, the StarNET software cannot be uninstalled or reinstalled.

2. Go to the Start Menu, and click StarNET. Click Uninstall StarNET.
3. Click Yes when the following screen appears.



- Click the **Remove All** or **Do not remove** button when the following screen appears. Clicking the **Remove All** button deletes all saved data including panic recorded video and previous settings in the system. Clicking the **Do not remove** button uninstalls the software without deleting any saved data in the system and keeps all saved data in the system.




NOTE: The deleted data cannot be restored once the data is deleted.

- Click the **OK** button to complete the uninstall process.

Chapter 3 — Getting Started

NOTE: In this manual, the “StarNET system” refers to a PC on which the StarNET program is running and the “device” refers to a network camera, network video transmitter or digital/network video recorder (DVR/NVR).

After installing the StarNET software, you will find two shortcut icons  of StarNET and StarNET Run as administrator on the desktop. Double click the StarNET or StarNET Run as administrator shortcut icon to run the StarNET program. Double click the StarNET for iHDP shortcut icon to use iHDP exclusively in an easier way.

If you have logged as a standard user account instead of an Administrator account in the PC that the StarNET program is running, you should double click the StarNET Run as administrator shortcut icon. Otherwise, the StarNET system does not recognize device’s removable/eSATA hard disk drives or SD (SDHC) memory cards.

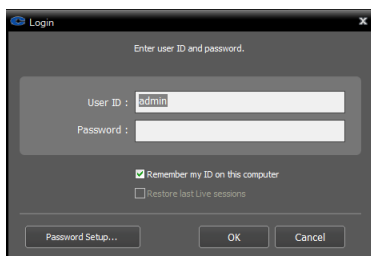


- **User ID, Password:** Enter the user ID and password of the PC’s Administrator account.
- **No Password:** Check the box if the PC’s Administrator account has no password.
- **Save account information:** Check the box if you want to save the user ID and password entered above.

NOTE: There might be limitations on logging in depending on the PC’s operating system or User Account Control (UAC) setting.

3.1 Log In

You are required to log in as follows when running the program.

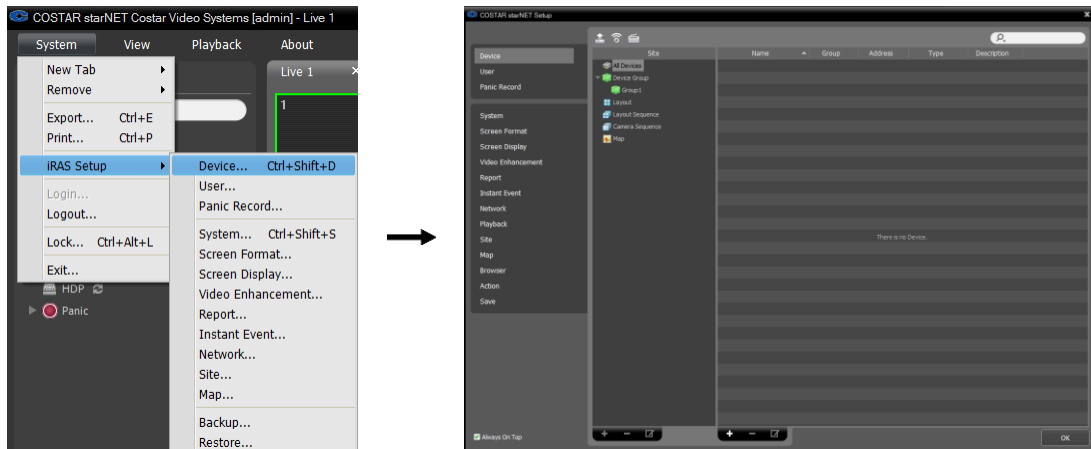


- **User ID, Password:** Enter your user ID and password. The default user ID is admin and there is no default password. You can change the user ID and password in the User menu. Refer to 5.2 User, User Management (p. 29) for details.
- **Remember my ID on this computer:** Check the box if you want to save your ID for logging on.
- **Restore last Live sessions:** Check the box if you want to restore the previous live monitoring sessions in the current Live panels (not supported for Load user specific layout).

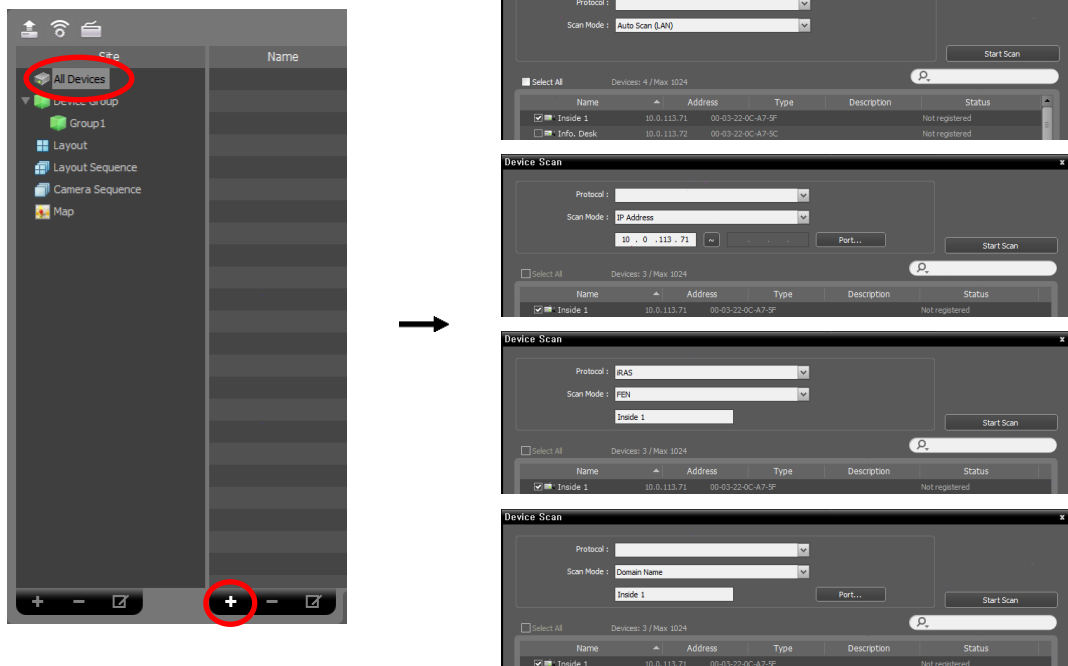
3.2 Registering Devices

You must register devices on the StarNET program and add the devices to a device group in order to perform any operation.

1. Go to the System menu → Select StarNET Setup → Select Device.



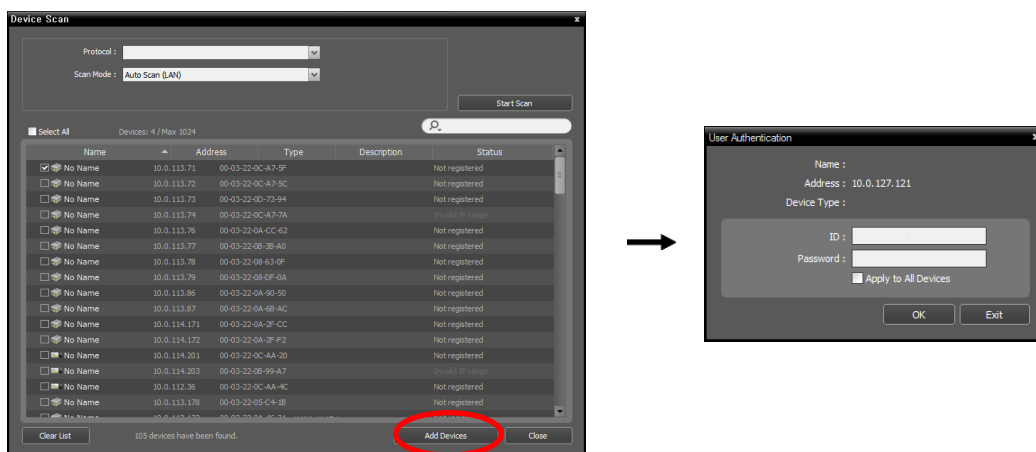
2. Click All Devices in the Site panel, and then the **+** button at the bottom of the Site List panel. The Device Scan window appears.



- Protocol: Select the protocol or manufacturer of the device to scan.

- **Scan Mode:** Select the scan mode. Clicking the **Start Scan** button displays the results in the list. If the IP address range of the device is different from that of the StarNET system, the StarNET program considers the IP address invalid. In this case, you must change the device's IP address to register the device.
 - **Auto Scan (LAN):** Lists devices in a LAN environment (not supported for some models of DVRs).
 - **IP Address:** Allows you to enter the IP address of a device. You can search more than one device at a time by entering a range of IP addresses. It is recommended that the device not be networked via DHCP (Dynamic Host Configuration Protocol). If the device is networked via DHCP, connection to the device may not be made properly depending on changes in the external network environment. When manually scanning with an IP, the device name is displayed as <no name> before its user authentication.
 - **FEN:** Allows you to enter the device name registered on a FEN server if the device uses the FEN (For Easy Network) function. Ensure the FEN server information on which the device is registered is correct (**System menu** → **StarNET Setup** → **Network** → **FEN** option). If the FEN server information is not correct, the device will not be found.
 - **Domain Name:** Allows you to enter the device's domain name registered on a DNS server if the device uses the Domain Name Service.
 - **Device Information File:** Allows you to import an .xml or a .dat file which has device connection information and lists the devices. Select **System menu** → **StarNET Setup** → **Save As File** → **Device Information** option and select **All Devices** or **Device Group** to save the current device information of selected range and create a .dat file. Ask your dealer or distributor for details about the .xml file.
- ☒ : Select the devices to register by checking the box beside each device name in the list. Selecting the **Select All** box selects all devices in the list.

3. Click the Add Devices button at the bottom.

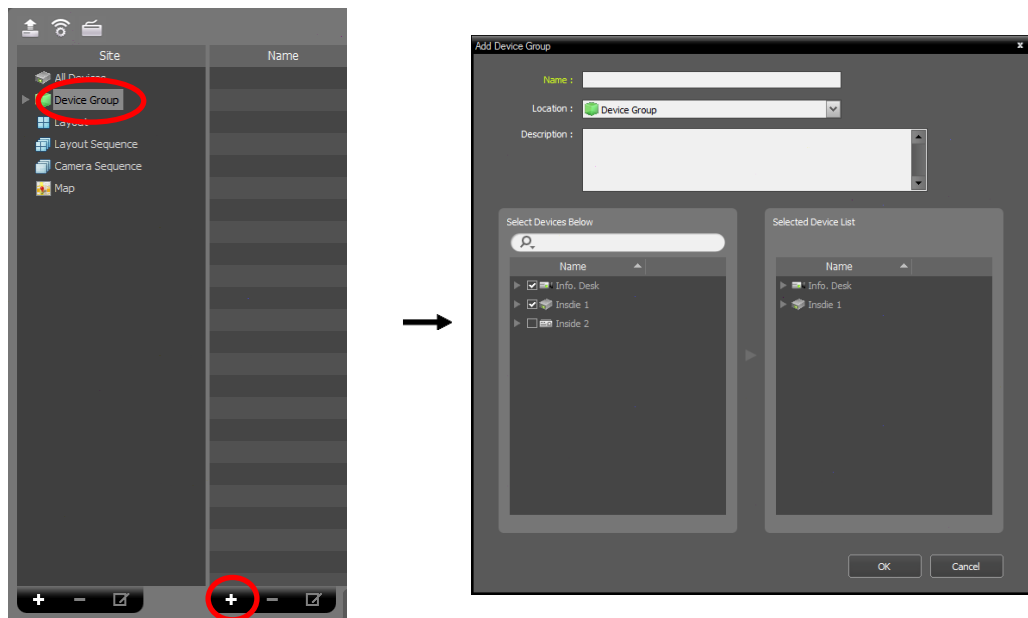


- **Name, Address, Device Type:** Displays the name, IP address and type of the selected device. The name will be updated automatically when the name set in the device is changed if the **Device Name Sync** option is enabled during the Device setup.
- **ID, Password:** Enter the user ID and password which you set in the device in order to connect to that device remotely.
- **Apply to All Devices:** Select to apply the same user ID and password to all selected devices if you selected more than one device and the selected devices have the same user ID and password.

NOTES:

- If the device is a DVR, it might be necessary to enter the DVR port numbers depending on the specifications and version of the DVR.
- When registering a four-channel network video transmitter, all four cameras are automatically registered even if some of the four cameras are disabled.

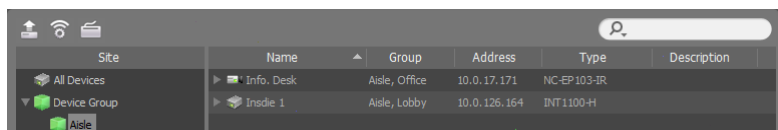
4. Click **Device Group** in the **Site** panel, and then the **+** button at the bottom of the **Site** panel. The **Add Device Group** window appears.



- **Name:** Enter the device group name.
- **Location:** Select an upper group to which the device group will belong.
- **Select Devices Below, Selected Device List:** Check the box beside cameras in the left panel, and the selected cameras are added to the right panel.

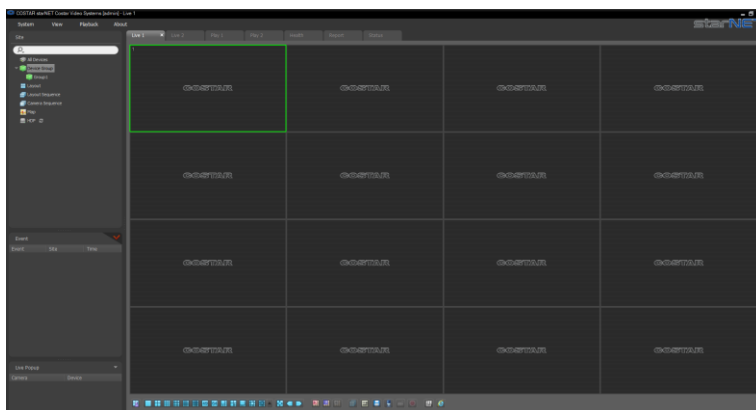
Clicking the **OK** button completes the device group registration.

5. Check that the device was added to the device group correctly. Click **Device Group** in the **Site** panel and then the arrow button (▶) beside **Device Group**. Clicking the registered group displays the list of devices added to the device group in the **Site List** panel. Check video analysis (📹) from the device group in the case of a device with a video analysis device.

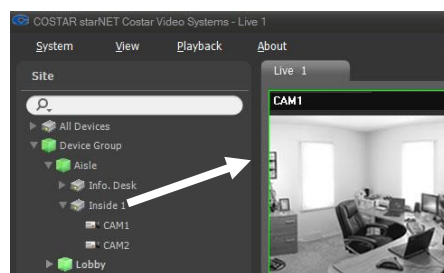


Selecting the registered device group, and then the button at the bottom of the **Site List** panel displays the **Edit Device Group** window and allows you to edit the selected device group. Refer to 5.1 **Device, Managing Devices** (p. 19) for details.

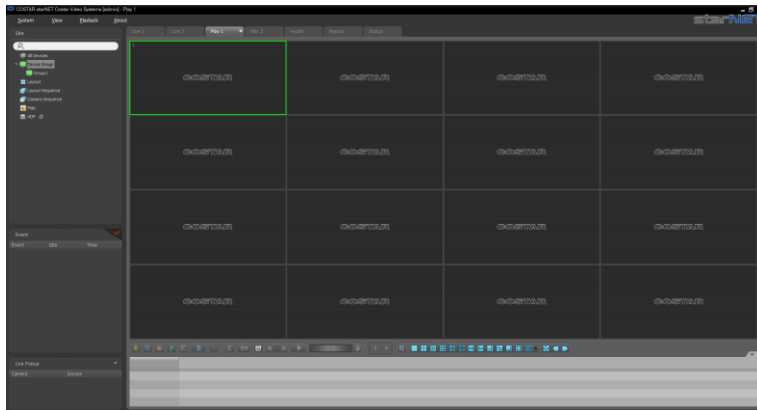
3.3 Live Video Monitoring



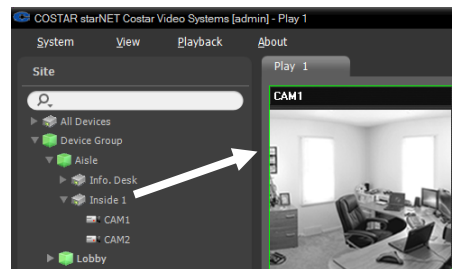
1. Check that the devices were added to a device group in the **Site** list.
2. Click the **Live** tab on the tab panel → Select a site to connect to from the **Site** list, and drag and drop it on the Live screen. Live video from the selected site is displayed on the screen. Refer to Chapter 6 — Live Video Monitoring (p. 47) for details.



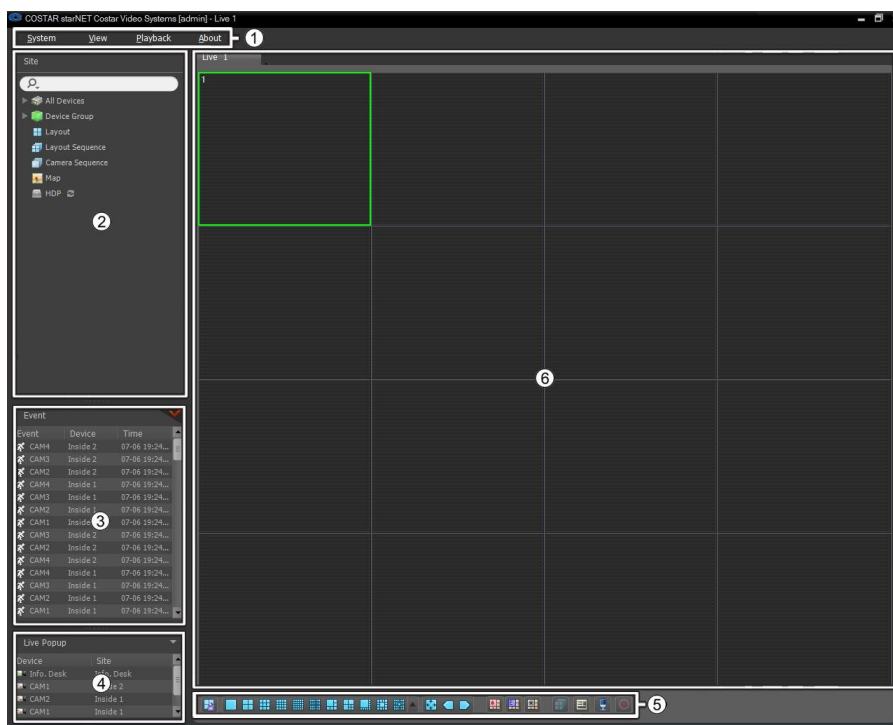
3.4 Playing Recorded Video



1. Check that the devices were added to a device group in the **Site** list.
2. Click the **Play** tab on the tab panel → Select a site to connect to from the **Site** list, and then drag and drop it on the **Play** screen. Recorded video from the selected site is displayed on the screen. Refer to **Chapter 7 — Recorded Video Playback & Exportation** (p. 73) for details.



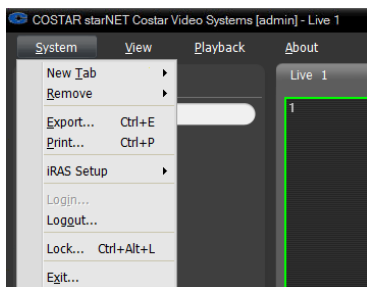
Chapter 4 — System Overview



- ① Menu: Refer to Menu (p. 14) for details.
- ② Site List: Allows you to connect to the registered site by using the mouse drag and drop. Refer to Site List (p. 15) for details.
- ③ Instant Event List: Displays a list of events notified from registered devices. Clicking the ♥ button displays the Emergency Event panel. Refer to 5.10 Instant Event (p. 40) and Chapter 8 — Event Handling (p. 87) for details.
- ④ Live Popup List: Displays the list of live popup screens currently displayed on the monitor. Refer to 6.4 Controlling Maps, Live Popup (p. 69) for details about the live popup screen.
- ⑤ Panel Toolbar/Timetable: Displays the toolbar or timetable depending on the panel. Refer to 6.3 Controlling Cameras (p. 57) or Chapter 7 — Recorded Video Playback & Exportation (p. 73) for details.
- ⑥ Panel: Allows you to select which panel to use. Refer to Panel (p. 16) for details.

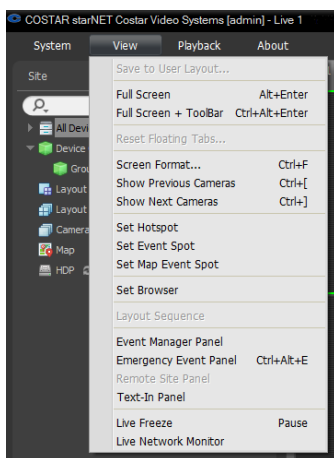
Menu

System



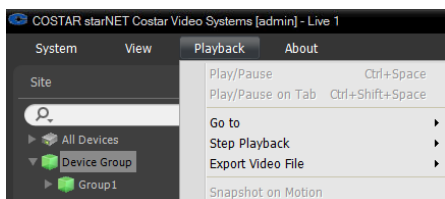
- **New Tab:** Adds panels. A maximum of 8 panels are supported for Live and Play panels altogether and 2 panels for Map panel. One of each is supported for Report, Health, Status and Self-Diagnosis panels.
- **Remove:** Removes selected devices or cameras or all cameras from Live or Play screen.
- **Export, Print:** Exports or prints images or lists displayed on the panel on the selected tab (not supported for all panels).
- **StarNET Setup:** Allows you to change the basic settings of the StarNET program. Refer to Chapter 5 — Setup (p. 17) for details.
- **Login, Logout:** Logs in or logs out the StarNET program.
- **Lock:** Locks the StarNET program. When the StarNET program is locked, you cannot operate the StarNET program. Entering a password releases the lock.
- **Exit:** Exits or restarts the StarNET program.

View



- **Save to User Layout:** Saves the current screen format.
- **Full Screen:** Displays the selected Live or Play panel in full-screen format.
- **Full Screen + Toolbar:** Displays the selected Live or Play panel in full-screen format with a panel toolbar.
- **Reset Floating Tabs:** Places all floating tabs on the main tab.
- **Screen Format:** Allows you to change the screen format.
- **Show Previous Cameras, Show Next Cameras:** Moves to the previous or next camera group.
- **Set Hotspot:** Sets up a selected camera screen as a hotspot screen. Refer to 6.1 Monitoring Video, Hotspot Setup (p. 48) for details.
- **Set Event Spot:** Sets up a selected camera screen as an event spot screen. Refer to 6.1 Monitoring Video, Event Spot Setup (p. 49) for details.
- **Set Browser:** Sets up a selected live tab screen as the Internet browser.
- **Set Map Event Spot:** Sets up a selected camera screen as a map event spot screen. Refer to 6.1 Monitoring Video, Map Event Spot Setup (p. 49) for details.
- **Layout Sequence:** Starts or stops the layout sequence. Refer to 6.1 Monitoring Video, Layout Sequence Monitoring (p. 52) for details.
- **Emergency Event Panel:** Displays the Emergency Event panel. Refer to Chapter 8 — Event Handling (p. 87) for details.
- **Remote Site Panel:** Displays or hides a site list in the floating panel or full screen. Not every panel supports this function.
- **Text-In Panel:** Displays the text-in panel. It also displays the text results on the panel.
- **Live Freeze:** Freezes all screens of the selected live tab.
- **Live Network Monitor:** Displays real-time bandwidth for each device. Refer to Live Network Monitor (p. 65) for details.

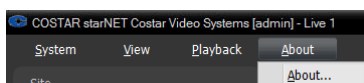
Playback



- **Play/Pause:** Plays or pauses playing recorded video of the selected device.
- **Play/Pause on Tab:** Plays or pauses playing recorded video of all devices displayed on the current screen.

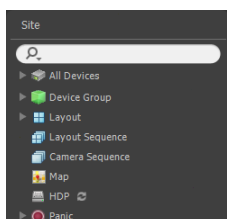
- **Go To:** Selects a specific point of video to be played. Refer to 7.1 Playing back Recorded Video, Panel Toolbar (p. 73) for details.
- **Step Playback:** Moves the video forward or backward in the frame or time unit.
- **Export Video File:** Exports recorded video as a self-player file (.exe) or an AVI file (.avi).
- **Snapshot on Motion:** Displays snapshot of images recorded during the event-based recording (event and pre-event) in the Play panel. Refer to 7.1 Playing back Recorded Video, Snapshot on Motion Event (p. 78) for details.

About



- **About:** Displays the software version and copyright information.

Site List



Displays the list of registered sites.

- **(Incremental Search):** Allows you to search for a registered device or site. Entering text that you want to search for causes the search results to be displayed. Search results are displayed immediately as matching text is found. As you enter more text, the results narrow.
- **All Devices:** Displays the list of devices registered on the StarNET program. Clicking a device in the list, and dragging and dropping it in the desired location on the screen allows you to monitor video from the cameras connected to the device or to play back recorded video from the cameras. This is supported only for the users in the Administrator group.
- **Device Group:** Displays the list of registered device groups. Clicking a device in the list, and dragging and dropping it in the desired location on the screen allows you to monitor video from the cameras connected to the device or to play back recorded video from the cameras. Refer to 6.1 Monitoring Video (p. 47) or 7.1 Playing back Recorded Video (p. 73) for details.
- **Layout:** Displays the list of registered layouts. Clicking a layout in the list, and dragging and dropping it on the screen starts layout monitoring or playback. Refer to 6.1 Monitoring Video (p. 47) or 7.1 Playing back Recorded Video (p. 73) for details.
- **Layout Sequence:** Displays the list of registered layout sequences. Clicking a layout sequence in the list, and dragging and dropping it on the screen starts layout sequence monitoring. Refer to 6.1 Monitoring Video, Layout Sequence Monitoring (p. 52) for details.
- **Camera Sequence:** Displays the list of registered camera sequences. Clicking a camera sequence in the list, and dragging and dropping it in the desired location on the screen starts camera sequence monitoring. Refer to 6.1 Monitoring Video, Camera Sequence Monitoring (p. 54) for details.
- **Map:** Displays the list of registered maps. Clicking a map in the list, and dragging and dropping it in the desired location on the screen starts map monitoring. Refer to 6.2 Map Monitoring (p. 56) for details.

- **HDP:** Displays the list of device's removable/eSATA hard disk drives or SD (SDHC) memory cards connected to the StarNET system. A SATA (or IDE) to USB 2.0 Converter is needed to connect the removable hard disk drive to the StarNET system, an eSATA cable for the eSATA hard disk drive and an SD (SDHC) memory card reader for the SD (SDHC) memory card. Ask your dealer or distributor for details. Clicking the right mouse button in the list displays the storage information (folder path, drive type, device model, recording period, storage capacity, etc.).
- **Panic Record:** Displays the list of devices if there is any device for which panic recording has been done.

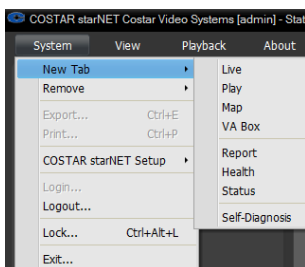
Panel



- **Live:** Displays live images. Refer to 6.1 Monitoring Video (p. 47) for details.
- **Play:** Allows you to play back video recorded in a device or the StarNET system. Refer to Chapter 7 — Recorded Video Playback & Exportation (p. 73) for details.
- **Map:** Displays maps. Refer to 6.2 Map Monitoring (p. 56) for details.
- **VA Box:** Displays devices connected to VA Box. Refer to Chapter 11— Video Analysis Report (VA Box) (p. 97) for details.
- **Report:** Displays log entries of the StarNET program. Refer to Chapter 10 — Log Search (p. 95) for details.
- **Health:** Displays the results of self-diagnostics for the devices in a device group. Refer to 9.1 Health Monitoring (p. 91) for details.
- **Status:** Displays the status of a desired device in real-time. Refer to 9.2 Status Monitoring (p. 92) for details.
- **Self-Diagnosis:** Displays the self-diagnosis reports for registered devices in real-time.

NOTE: You can change the panel name by clicking the right mouse button on each panel tab.

Adding/Deleting Panel



Go to the System menu → Click New Tab → Select a panel to add.

Clicking the  button beside each tab deletes the panel.

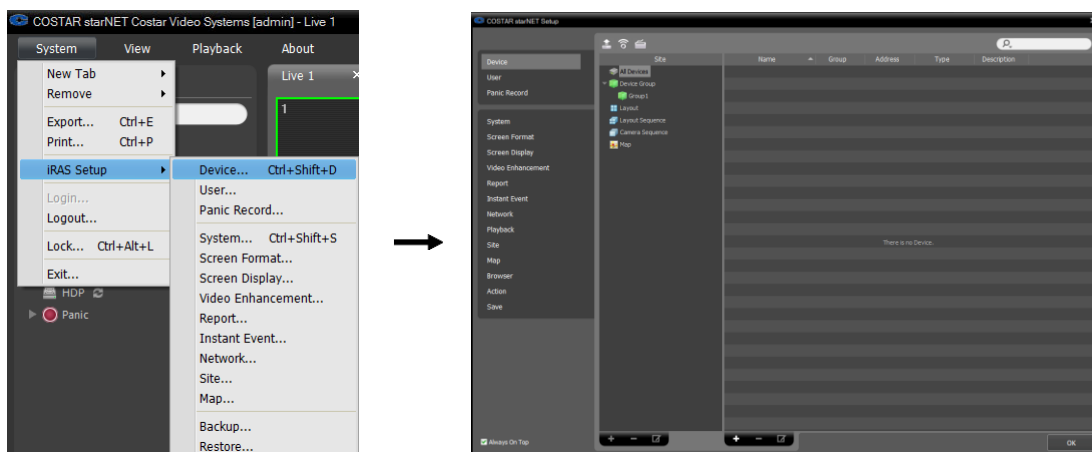
Floating/Docking Panel

Clicking a panel tab causes it to fly out and dragging it floats the panel on the screen. Clicking the tab of a floating panel, and dragging and dropping it to its original position docks the panel. You can change the order of panel tabs by dragging and dropping with the mouse.

- **Maximizing a floating panel:** Clicking the window maximize/restore button in the upper-right corner of the floating panel maximizes or restores the window. Only one of each panel type can be maximized.
- **Displaying/hiding a site list in the floating panel:** Clicking the right mouse button in the camera screen of the panel and selecting the **Remote Site Panel** from the screen menu displays or hides a site list in the floating panel. Not every panel supports this function.

Chapter 5 — Setup

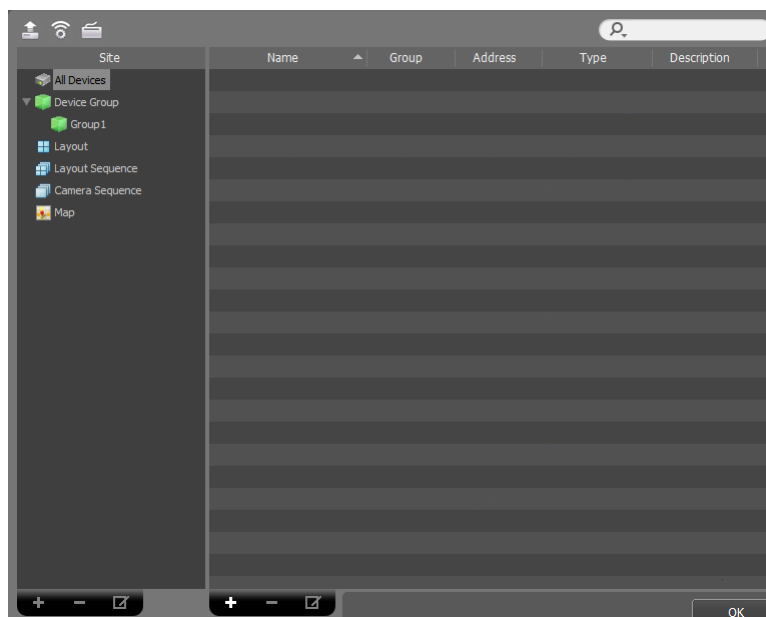
Go to the System menu → Select StarNET Setup → Select Device.









- ☒ Always On Top: Always displays this setup screen in the foreground.

5.1 Device

The Device menu allows you to register and manage sites.



-  (Multiple Firmware Upgrade): Allows you to upgrade software for several devices at the same time. Refer to **Managing Devices, Upgrading Device's Software** (p. 22) for details.
-  (Multiple Remote Setup): Allows you to change settings of several devices at the same time using a setup file. Refer to **Managing Devices, Changing Device's Setting Remotely** (p. 22) for details.
-  (Network Keyboard Setup): Allows you to add, remove and edit a network keyboard. You can control the StarNET program with a network keyboard. Refer to **Chapter 14 — Controlling With a Network Keyboard** (p. 115) for details.
- **Site (Site Panel)**: Displays site group lists supported by the StarNET program. See **Site** (p. 18) for details.
- **Name, Group, Address, Type, Description (Site List Panel)**: Displays the list and information about sites registered in each group. Clicking the arrow button () beside each device name displays information of video in, alarm in/out and audio in/out supported by the device.
-  (Incremental Search): Allows you to search for a device or site registered in each group. Selecting a group in the **Site** panel and entering text that you want to search for causes the search results to be displayed. Search results are displayed immediately as matching text is found within the selected group. As you enter more text, the results narrow.
- **+** (Add), **-** (Remove),  (Edit): Allow you to add, remove and edit a device or a site. You can also delete sites from the group or to edit registration information by using the menu that is displayed when selecting a site and clicking the right mouse button. If you select a device, you can connect to it and change its settings or upgrade its software remotely. If you delete a device from **All Devices** and register the device again, the StarNET system considers the device as a new device. Refer to **Managing Devices** (p. 19) for details about registering a device or device group, or **Chapter 6 — Live Video Monitoring** (p. 47) for details about registering a layout or sequence.


NOTE: In this manual, a “site” refers to a device group, layout or sequence registered on the StarNET program.

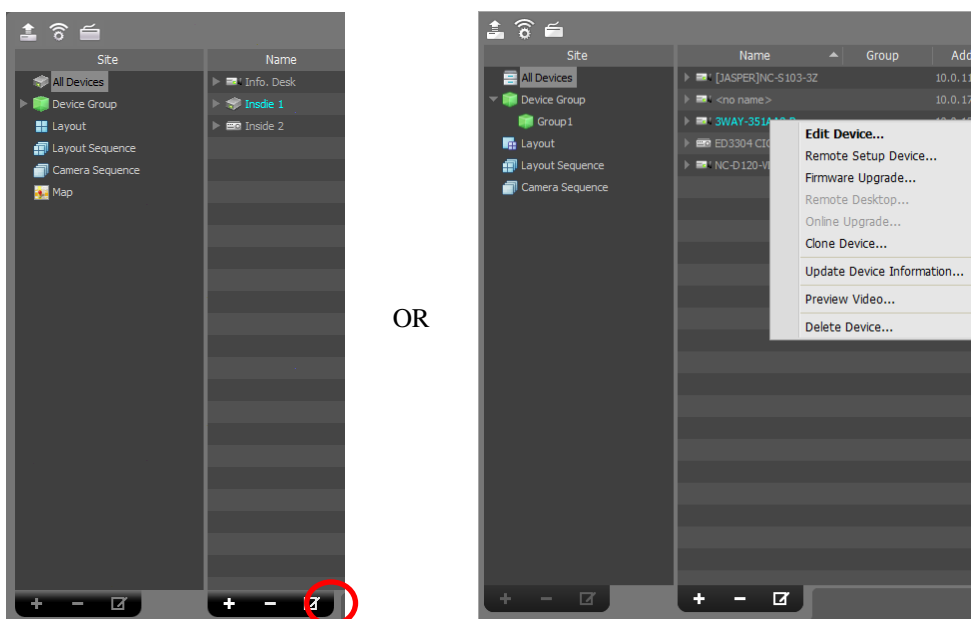
Site

- **All Devices**: Displays devices registered in the StarNET program. Refer to **3.2 Registering Devices** (p. 8) for details about registering devices.
- **Device Group**: Displays registered device groups. You can monitor or play back recorded video from the cameras in device groups. You must register devices in the StarNET program and add the devices to a device group to perform any operation. Refer to **3.2 Registering Devices** (p. 8) for details about registering device groups.
- **Layout**: Displays the registered layouts. You can monitor video from multiple cameras in a predefined layout. Refer to **6.1 Monitoring Video, Layout Monitoring** (p. 50) for details.
- **Layout Sequence**: Displays the registered layout sequences. You can monitor video from multiple cameras sequentially in more than one predefined layout. Refer to **6.1 Monitoring Video, Layout Sequence Monitoring** (p. 52) for details.
- **Camera Sequence**: Displays the registered camera sequences. You can monitor video from multiple cameras sequentially in the same camera screen. Refer to **6.1 Monitoring Video, Camera Sequence Monitoring** (p. 54) for details.
- **Map**: Displays the registered maps. You can monitor video from cameras, event detection and input/output device's status on a map. Refer to **6.2 Map Monitoring** (p. 56) for details.

Managing Devices

You can edit or delete the device from a list. You can also connect to a device to change its settings or upgrade its software remotely. Go to the **System** menu → Select **StarNET Setup** → Select **Device**.

Click a device group in the **Site** panel and then click a device in the **Site List** panel. Clicking the  button at the bottom of the **Site List** panel, or clicking the right mouse button displays the device menu.



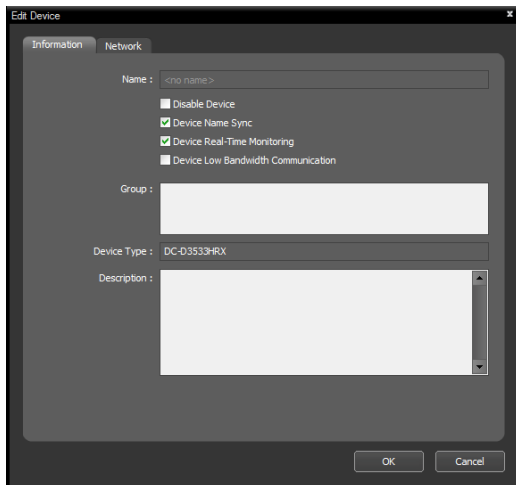
OR

- **Edit Device:** Allows you to change information for connecting to the device. Refer to **Editing Device Information** (p. 20) for details.
- **Remote Setup Device:** Allows you to change the device's settings remotely. Refer to **Changing Device's Setting Remotely** (p. 22) for details.
- **Firmware Upgrade:** Allows you to upgrade the device's software remotely. Refer to **Upgrading Device's Software** (p. 22) for details.
- **Remote Desktop:** Allows you to connect to the device using the VNC (Virtual Network Computing) function. For this feature to work, the VNC function must be enabled in the device and a port number and password for the VNC remote connection must be registered during the device registration at StarNET program. Refer to **Editing Device Information, Remote Desktop** (p. 21) for details about registering the port number and password for the VNC remote connection at StarNET program. This function may not be supported, depending on the specifications and version of the device.
- **Clone Device:** Allows you to clone the registered device. Refer to **Clone Device** (p. 23) for details. Device information is cloned identically when cloning the device. You can change the device information by selecting **Edit Device** from the device menu of the cloned device. The device's authentication procedure, which is entering the user ID and password of the device, is not required when changing the device information. A clone icon (📄) is displayed at the device icon in the device list to distinguish the cloned device.
- **Update Device Information:** Displays the newest information of the selected device.
- **Preview Video:** Allows you to preview the device's video.
- **Remove Device:** Deletes the device from the StarNET program.

Editing Device Information

Select Edit Device from the device menu.

Information



This allows you to change information of the device.

- **Name:** Edit the device name. You can use the same name for more than one device.
 - ☒ **Disable Device:** The StarNET program no longer considers the device registered in the StarNET program.
 - ☒ **Device Name Sync:** Automatically applies the name set in the device to the StarNET program.
 - ☒ **Device Real-Time Monitoring:** The StarNET program updates the device's event information and device information automatically for all registered devices. The connection to a device may not be available depending on the maximum number of simultaneous connections to the device when several StarNET systems try to connect to the device simultaneously. If this option is disabled, the StarNET program updates the information only for the devices that are currently being monitored.
 - ☒ **Device Low Bandwidth Communication:** The client operates according to the low bandwidth environment.
- **Group:** Displays the list of device groups and services that the device is registered on.
- **Device Type:** Displays the device type.

Network

This allows you to change information for connection to the device. The device's authentication procedure, which is entering the user ID and password of the device, is required.

- **Address Type:** Select device's address type.
 - **Auto Scan (LAN):** Allows you to enter the device's mDNS number when you edit the device's address.
 - **IP Address:** Allows you to enter the device's IP address when you edit the device's address.
 - **FEN:** If the device uses the FEN (For Easy Network) function, this allows you to enter the device name which is registered on the FEN server when you edit the device's address. The name should match the one set during the FEN setup in the device.
 - **Domain Name:** If the device uses the domain name service, this allows you to enter the device's domain name registered on a DNS server when you edit the device's address.
- **Address:** Edit the device's address based on the selected address type above.
- **Port:** Edit the port numbers. The port numbers you enter should match the port numbers set in the device for remote connection (Admin), remote monitoring (Watch), recording (Record) and two-way audio communication (Audio).
- **ID, Password, Connection Test:** The device's authentication procedure is required to change the information above. Enter the user ID and password of the device and click the **Connection Test** button. When the connection test succeeds, you can click the **OK** button to apply the changes.
- **Password Reissue:** Reissue the remote device password. Refer to **Device Password Reissue** (p. 27) for details. (Only for the products that support this function.)


Remote Desktop

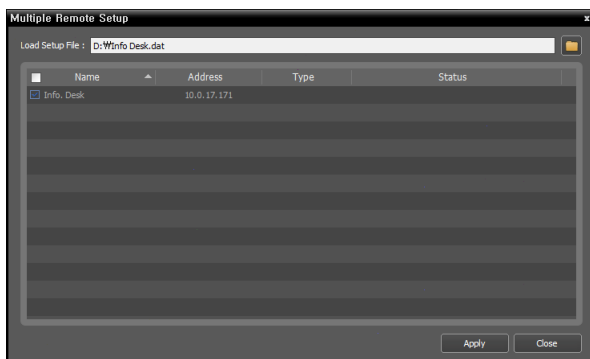
This allows you to register a port number and password for the VNC (Virtual Network Computing) remote connection.


- **Port, Password:** Enter a port number and password set in the device for VNC remote connection.
- ☒ **Scale to window size:** Scales the VNC Viewer screen to fit window size.
- ☒ **Auto Reconnect:** Reconnects automatically when the VNC remote connection is released.
- ☒ **Enable Toolbar:** Enables the toolbar of the VNC Viewer.

Changing Device's Setting Remotely

Selecting Remote Setup Device from the device menu allows you to change the device's settings remotely. Changing the device's settings remotely might not be available for some settings. Refer to the device's user manual for details about the settings.


You can change settings of several devices at the same time using a setup file. Clicking the  (Multiple Remote Setup) button above the Site panel displays the following screen.

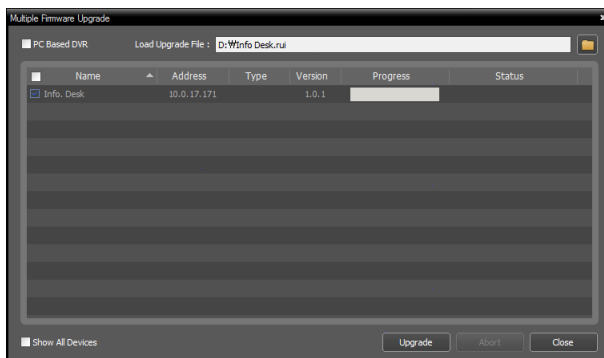




Click the  button at the top right corner and select a setup file. The list of available devices is displayed. This function might not be supported depending on the device model, and the devices that this function is not supported for will not be displayed in the list even if the setup file is available for the devices. Select devices and click the Apply button at the bottom to apply the change.

Upgrading Device's Software

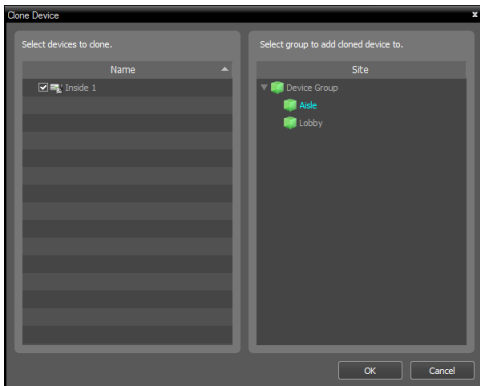
If you have an upgrade file, selecting Firmware Upgrade from the device menu allows you to upgrade the device's software remotely.

You can upgrade software of several devices at the same time. Clicking the  (Multiple Firmware Upgrade) button above the Site panel displays the following screen.




Click the  button at the top right corner and select an upgrade file. If the device is a PC-based DVR, check the PC Based DVR box and click the  button. The list of available devices is displayed. Selecting Show all devices displays all registered devices. Select devices and click the Upgrade button at the bottom to start upgrading.

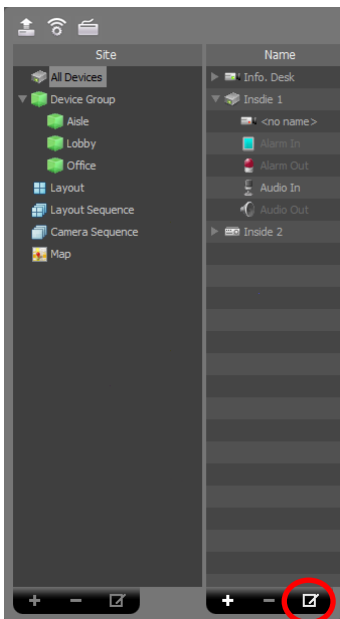
Clone Device



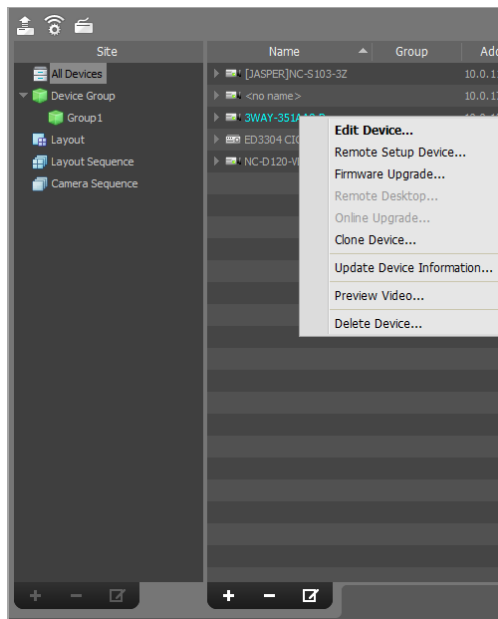
The cloned device is listed in the left side. Select a device group in the right side to add the cloned device to the selected device group.

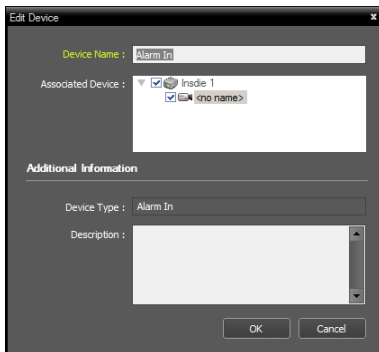
Editing Input/Output Device Information

Click All Devices in the Site panel and then the arrow button (▶) beside each device name in the Site List panel. Click the input/output device in the list of video in, alarm in/out and audio in/out supported by the device. Clicking the  button at the bottom of the Site List panel, or clicking the right mouse button and selecting Edit Device from the menu displays the Edit Device window.



OR





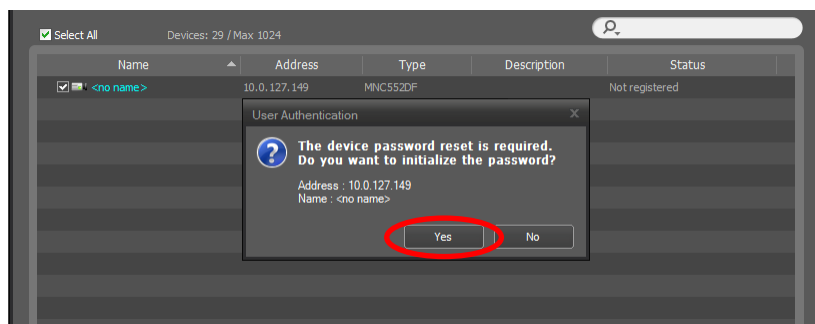
- **Device Name:** Edit the name of the input/output device. You can use the same name for more than one input/output device. The name will be updated automatically when the name of the device to which the input/output device is connected is updated.
- **Associated Audio Channel:** Select the audio channel to associate with the camera for audio recording (supported only for a camera). The selected audio channel will be recorded when video from the camera is recorded.
- **Associated Device:** Select a camera channel to associate with the alarm-in or audio-in device for display on the event spot screen (supported only for an alarm in or audio-in device). Video from the selected camera channel will be displayed on the event spot screen when an alarm-in or audio-in event is detected.

Device Password Reissue

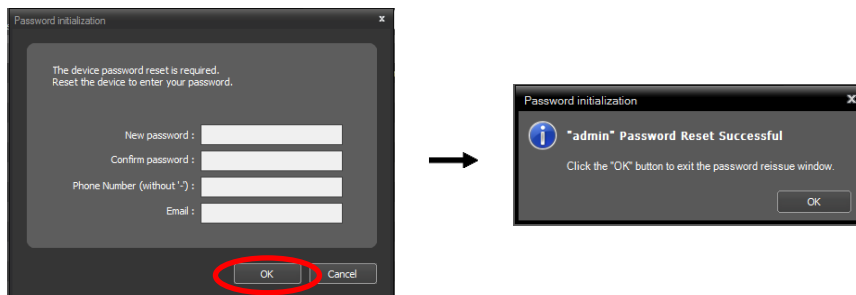
Reissue the remote device password. This function is only for the products that support the device password reissue function.

Device Password Initialization

1. When registering a device, the User Authentication window pops up to ask whether to reset the password in the case of the devices that need the password initialization. For the device that needs the password initialization, device registration is enabled after the initialization. Click **Yes** to display the password initialization window.



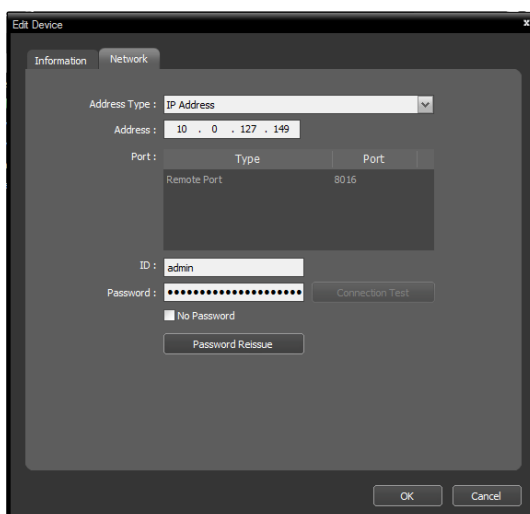
2. Enter the information for the initialization and click OK to reset the device password.



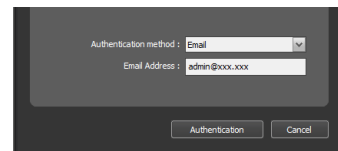
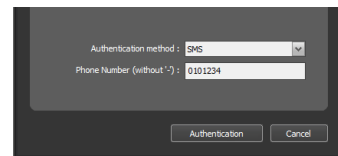
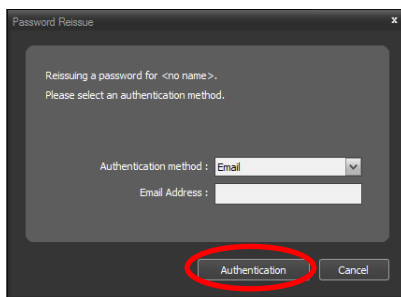
- New Password/Confirm Password: Enter the new password.
- Phone Number: Enter the phone number that allows SMS for receiving the One Time Password(OTP) when resetting the password.
- Email: Enter the email address for receiving the One Time Password(OTP) when resetting the password.

Changing Device Password

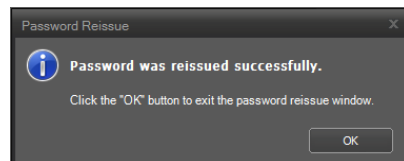
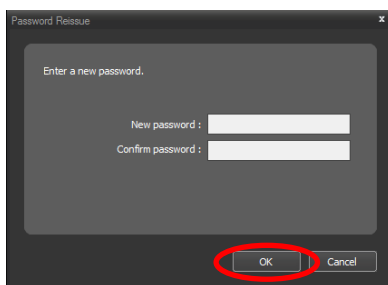
Select Edit Device from the device menu, and click Password Reissue on the Network tab.



1. Select an authentication method and enter the email address or phone number. Click Authentication and enter the new password.

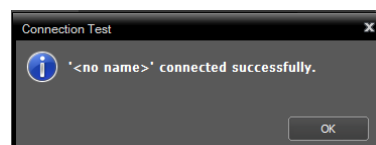
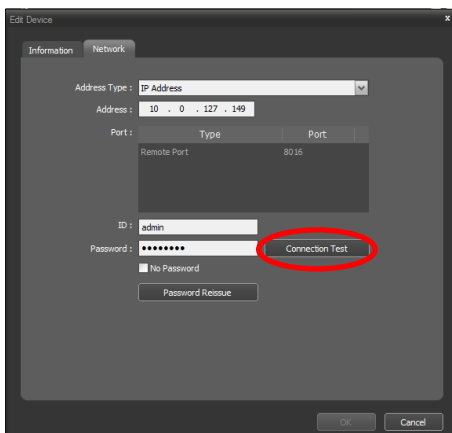


2. Enter the new password and click OK.



- New Password/Confirm Password: Enter the new password.

3. Click the Connection Test button from the Edit Device window to check the user authentication with the reissued password.

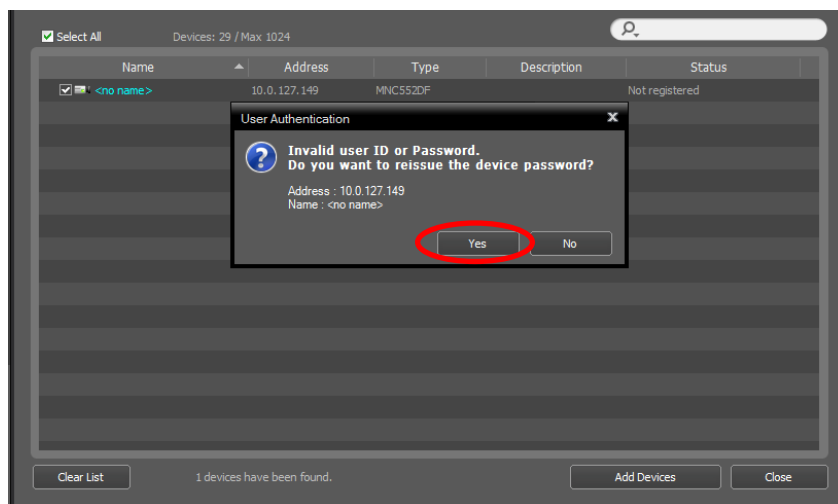


Click OK when the connection test is complete.

Device Password Reissue

The password reissuance works only when the customer service connection is available, since One Time Password (OTP) is issued through the customer service. Ask your dealer or retailer for more information.

1. If the user authentication fails (password error) during the device registration, the window pops up to check whether to reissue the password or not.

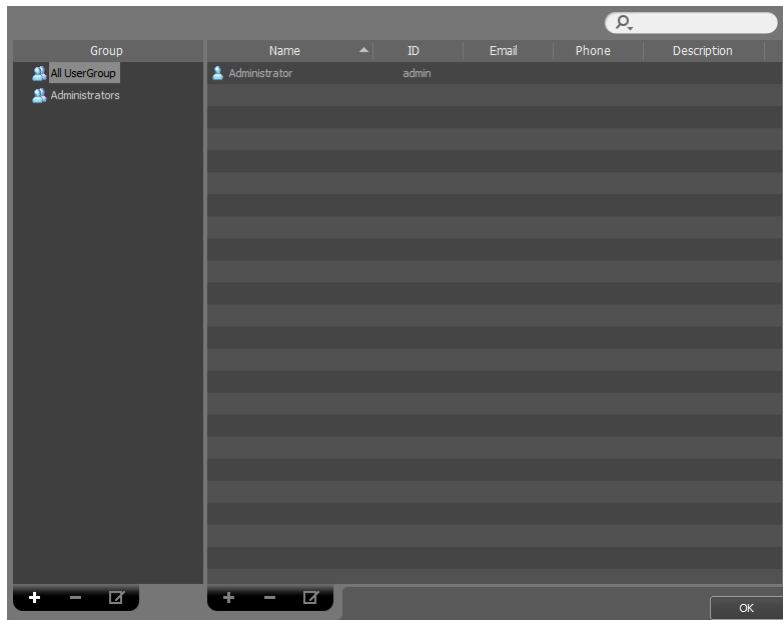




2. Click Request to reissue the password.

- ID: Enter the user ID that requests the password reissuance.
- Authentication Method: Select an authentication method between the email address/phone number.
- Email Address/Phone Number: Enter the email address or phone number that allows SMS for receiving the One Time Password(OTP) when resetting the password.

5.2 User

The User menu allows you to register and manage users or user groups.

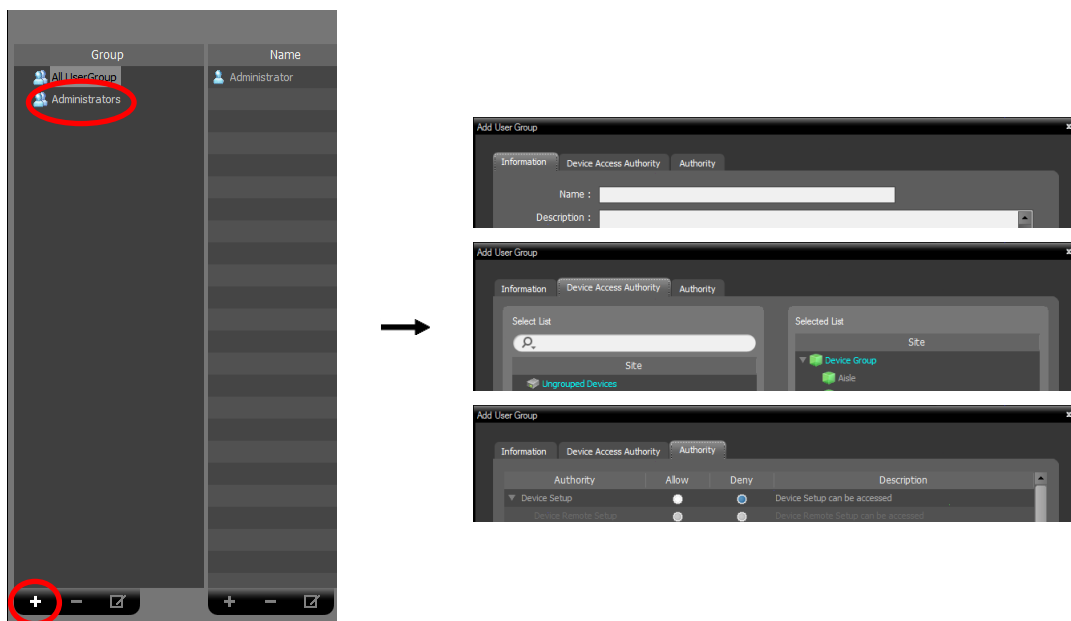


- **Group (Group Panel):** Displays a user group list. The Administrators group has authority to perform all functions, and the authority settings cannot be edited.
- **Name, ID, Email, Phone, Description (User List Panel):** Displays the list and information about users registered in each group.
-  (Incremental Search): Allows you to search for a user registered in each group. Selecting a group in the Group Panel and entering text that you want to search for causes the search results to be displayed. Search results are displayed immediately as matching text is found within the selected group. As you enter more text, the results narrow.
- **+** (Add), **-** (Remove),  (Edit): Allow you to add, remove and edit a user group or user.

User Management

You can assign every user different authority levels for each function of the StarNET program. The Administrators group has authority for all functions, and the authority settings are not editable.

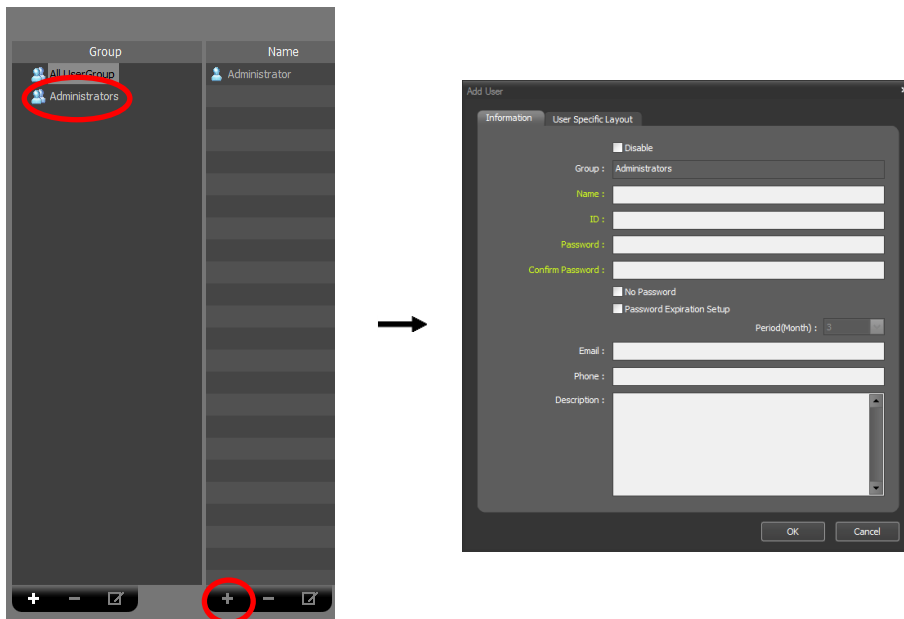
1. Click the **+** button at the bottom of the user group list. The Add User Group window appears.



- **Information tab:** Enters the user group name.
- **Device Access Authority tab:** Grants or limits authority for the access to each device.
- **Authority tab:** Grants or limits authority for each function.

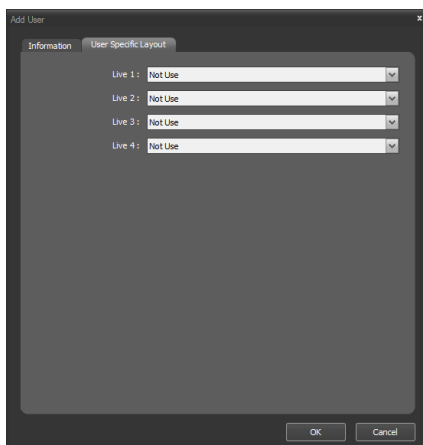
Clicking the OK button completes registration of the user group.

2. Click the added user group in the Group list, and then the **+** button at the bottom of the user list. The Add User window appears.



- ☒ **Disable:** Check the box to disable the user.
- **Name:** Enter the user name.
- **ID, Password, Confirm:** Enter a unique user ID and password (8 to 16 characters without spaces) for access to the StarNET program.
- ☒ **No Password:** Allows you to log in without a password when running the StarNET program.
- ☒ **Password Expiration Setup:** Set the password expiration period. If the password has not been changed during the password expiration period, you will be informed of it when you log on.
- **User Specific Layout:** Select the user layout when running the StarNET program.
- **E-Mail:** Enter the email address of the user. An email address must include the “@” character to be a valid address.
- **Phone, Description:** Enter the telephone number and description of the user if you want. Only numbers and “-” are allowed when entering a telephone number.

Click the OK button at the bottom.

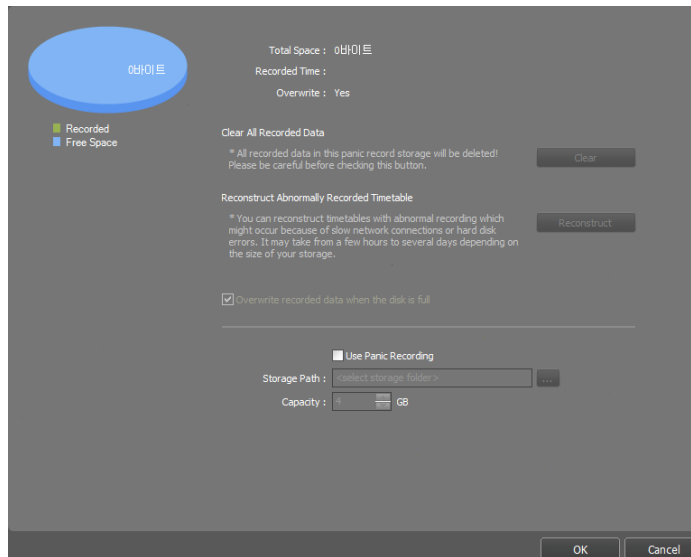


- **User Specific Layout:** Select a user layout for each Live tab when operating the StarNET system.
3. Clicking the registered user group or a user in the list, and then the ☒ button at the bottom allows you to edit the information.
 4. Display all registered users in the StarNET system regardless of the user group if you select **All UserGroup**.
 5. Click the registered user in the list, and then drag and drop it in the other user group to change the group. Monitoring group is also changed when changing the user group.

5.3 Panic Record




It allows you to start or stop recording manually while monitoring video.

NOTE: Panic record is available only when video is currently displayed on the Live tab. For example, if you change the screen format during panic record and monitoring video is hidden on the Live tab, panic record will stop for the hidden video.



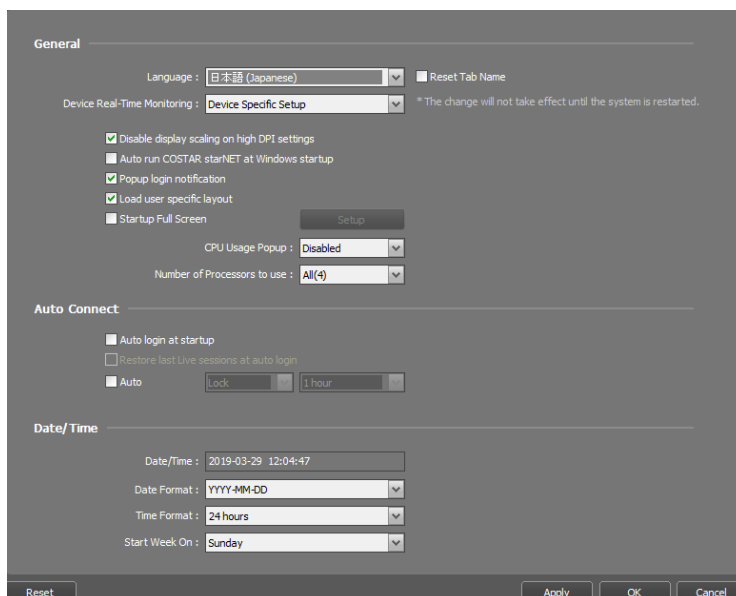
- **Total Space:** Displays the total and remaining capacity of storage allocated for panic record.
- **Recorded Time:** Displays the record period.
- **Overwrite:** Displays whether overwrite mode is enabled or disabled. When overwrite mode is enabled, the StarNET system records over the oldest video data once all available storage space has been used. When overwrite mode is disabled, the StarNET system stops recording once all available storage space has been used.
- **Clear All Recorded Data:** Deletes all recorded data in the StarNET system.
- **Reconstruct Abnormal Recorded Timetable:** When any error occurs during recording, the recorded data and the timetable information of the recorded data might not match and the timetable in the StarNET program might display incorrect information. In this situation, clicking the button reconstructs the timetable to display recorded data correctly on the timetable in the StarNET program.
- ☒ **Overwrite recorded data when the disk is full:** Records over the oldest video data once all available storage space has been used.
- **Use Panic Recording:** Enables panic recording.
 - **Storage Path:** Allows you to set up the storage folder path for panic recording.
 - **Capacity:** Sets up the storage capacity to be allocated to the hard disk drive (Min. 4GB to max. 64GB).

You can do panic recording as follows:

Select the camera screen (on the Live screen) that displays the video you want to record and click the  (Panic Recording) button on the control toolbar. The Panic Recording icon () will be displayed at the top right corner of the camera screen when the system starts recording. Click the  (Panic Recording) button again to stop recording.



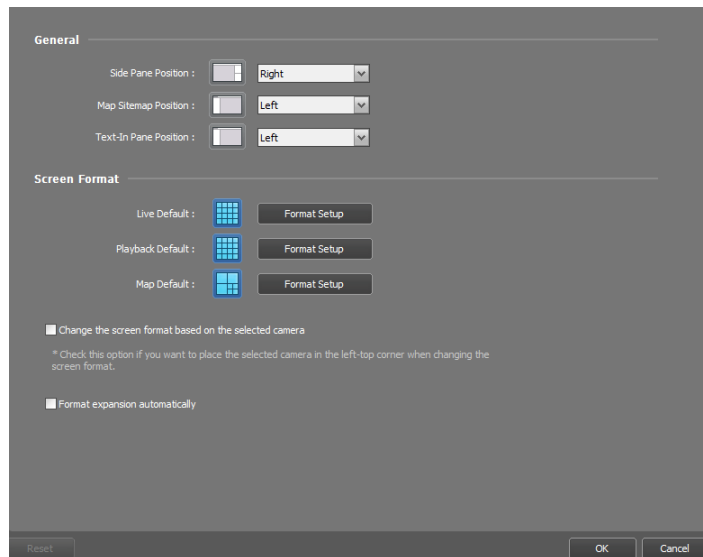
5.4 System



- **Language:** Select the language in which the StarNET program will run. The change will be applied the next time the program is run.
- ☒ **Reset Tab Name:** This option is displayed when a language different from the current language is selected. When restarting the system after selecting this option, every tab name is reset to the selected language including the name entered by the user.
- ☒ **Device Real-Time Monitoring:** Select the range of the Device Real-time Monitoring. This setting changes the real-time monitoring status of the devices. If **All Devices Deactivated** is selected, the Device Real-time Monitoring is removed from the Edit Device window of each device.
- ☒ **Disable display scaling on high DPI settings:** Uncheck to change the size of the client program according to the DPI scale.
- ☒ **Auto run StarNET at Windows startup:** The StarNET program automatically runs when logging into Windows.
- ☒ **Pop up login notification:** A message box will pop up notifying login when logging into the StarNET program.
- ☒ **Load user specific layout:** Displays the user layout in which the StarNET program will run.
- ☒ **Startup Full Screen:** Displays the full screen in which the StarNET program will run. Clicking Setup can select the panel that displays the full screen on each monitor.
- **CPU Usage Popup:** An alert message will pop up when the CPU usage of the StarNET system exceeds the assigned percentage.
- **Number of Processors to use:** Set up the number of processors to use during the StarNET program running. It allows you to limit the CPU usage for the StarNET program running.
- ☒ **Auto login at startup:** The StarNET program automatically logs in with the login information from the previous connection when it starts. Checking the Restore last Live sessions at auto login box restores the previous live monitoring sessions in the current Live panels.
- ☒ **Auto:** The StarNET program automatically logs out or the StarNET system is locked out depending on the setting when there are no mouse or keyboard inputs for the specified time.

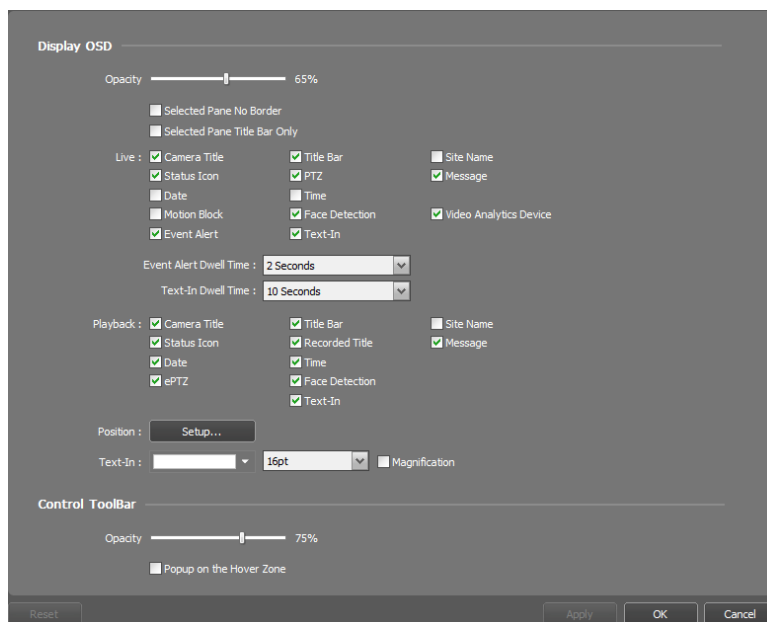
- **Date/Time:** Displays the current date and time.
- **Date Format, Time Format:** Set up the system date/time format.
- **Start Week On:** Set up the day of the week to start.

5.5 Screen Format



- **Side Pane Position, Map Sitemap Position, Text-In Pane Position:** Set up the position of side panels, the position of the root map list in the Map panel, and the position of text-in panels.
- **Live Default, Playback Default, Map Default:** The default screen formats for the Live, Play and Map screens are displayed. Clicking the **Format Setup** button allows you to change the default screen format.
- ☒ **Change the screen format based on the selected camera:** Displays video from a camera selected from the current screen format in the first camera screen of the new screen format when you change screen formats.
- ☒ **Format expansion automatically:** The screen format changes automatically corresponding the number of connected camera when the number of connected camera increases.

5.6 Screen Display



- Display OSD: Sets up the OSD display setting and information to be displayed on a camera screen.
 - Opacity: The slide bar allows you to adjust the opacity of OSD (On Screen Display).
 - ☒ Selected Pane No Border: Does not display a border on a currently selected camera screen during monitoring or playback.
 - ☒ Selected Pane Title Bar Only: Displays the title bar on a currently selected camera screen during monitoring or playback.
 - Live, Playback: Sets up OSD information to be displayed.
 - ☒ Camera Title: Displays the camera name set in the StarNET program.
 - ☒ Title Bar: Separates the title display area from an image display area at the top.
 - ☒ Recorded Title: Displays the camera name which was set up during recording.
 - ☒ Status Icon: Displays status OSD.
- (Orange): During Panic Recording
 : In the PTZ mode
 : In the zoom mode
: During camera sequencing
 : Listen
 : Talk
: When the color control function is used (playback video only)
: When the image effect function is used
: When images on the screen is frozen by a network keyboard (live images only)
: Recording
- ☒ PTZ: Displays direction control buttons which is displayed on the camera screen when controlling a PTZ camera.

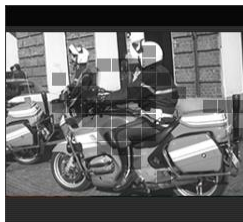
- ☒ **Event Alert, Event Alert Dwell Time:** Highlights the camera title bar in red when an event occurs in the device. The alert will release after the event dwell time (sec.) from the time an event is detected or when you select the camera screen if you set up the Event Alert Dwell Time setting to Manual Off.
 - ☒ **Motion Block:** Displays the area where motion is detected with red blocks when a motion detection event occurs in the device (supported only for network video transmitters).
 - ☒ **ePTZ:** Displays the guide GUI (Graphic User Interface) when you control PTZ in the fisheye camera.
 - ☒ **Site Name:** Displays the device name. This will be displayed only when the device name is different from the camera title.
 - ☒ **Face Detection:** Displays the area where face is detected with blocks when a face detection event occurs in the device.
 - ☒ **Text-In, Text-In Dwell Time:** Displays the text-in information on the screen when a text-in event occurs in the device (1x1 screen format only). The Text-In information will be removed after the Text-In Dwell Time from the time an event occurred.
 - ☒ **Message:** Displays a screen message. Refer to 5.11 Network (p.41) for details about the screen message.
- **Position:** Allows you to change the position of the OSD, OSD text size and OSD margin.
 - **Text-In:** Allows to change the color and size of the text-in.
- **Control Toolbar:** Adjusts the opacity of the control toolbar on the camera screen.



Camera Title,
Status Icon, Date/Time



Event Alert



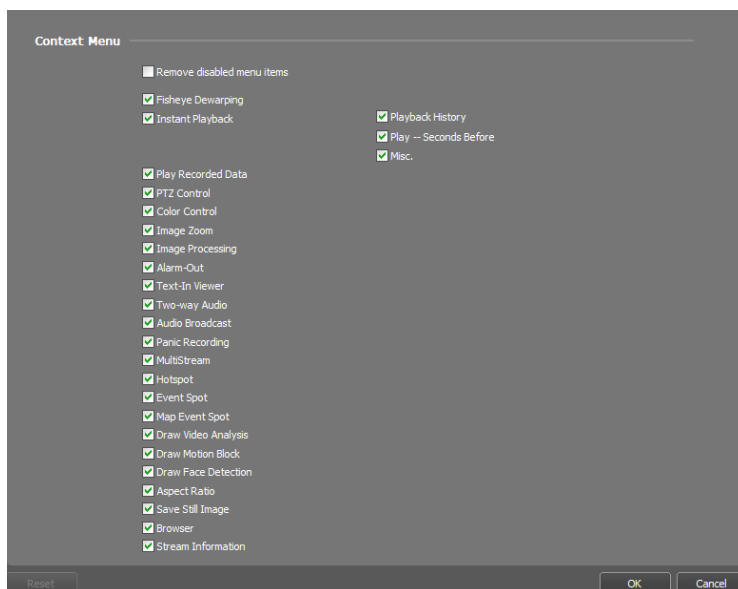
Motion Block



Control Toolbar

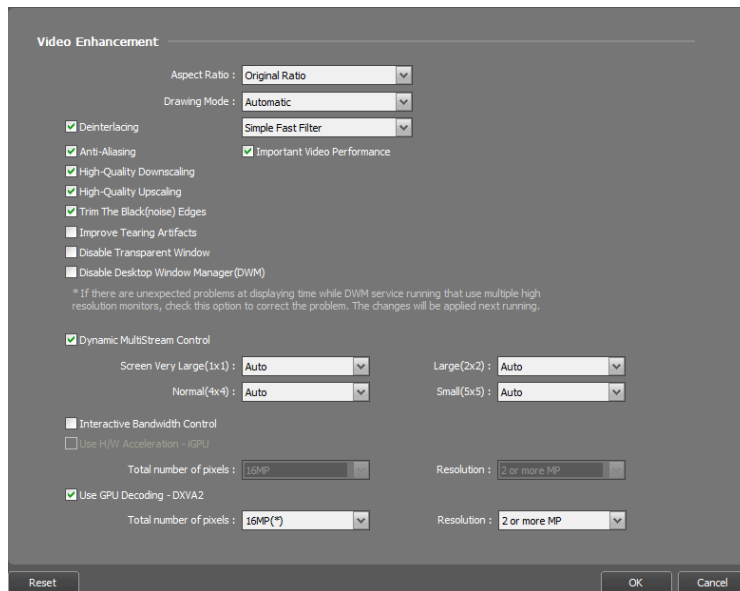
- ☒ **Popup on the Hover Zone:** Toggles on/off the toolbar by a mouse cursor position in the hover zone.

5.7 Screen Menu



- Context Menu: Adds or removes the context menu items on the live tab.
- ☒ Remove disabled menu items: Removes the disabled menu items from the context menu.

5.8 Video Enhancement



- **Aspect Ratio:** Select the proper image aspect ratio.
 - **Original Ratio:** Fits images within the screen size while maintaining their original ratio.
 - **Fit to Screen:** Fits images to the screen size regardless of the aspect ratio.
 - **Fit to Screen (Smart):** Fits images according to the extra spaces, to the “Fit to Screen” or “Actual Size”.
 - **Fit to Screen (Aspect Ratio):** Fits images to the screen size keeping the aspect ratio. This might cause top and bottom or left and right side of images to be cropped depending on the screen size. This aspect ratio is not supported and **Original Ratio** is applied for camera screens that the following functions are activated: Image Zoom, Hotspot, Event Spot, Draw Motion Block.
 - **Actual Size (x1):** Displays images in their original size.
- **Drawing Mode:** Select the drawing mode standard to display video on the screen. The color quality or display performance of video might be affected depending on the drawing mode standard selected.
- ☒ **Deinterlacing:** Enhances image display quality of interlaced video on the screen by eliminating horizontal scan lines or noise in areas with motion. Select the desired deinterlace filter.
- ☒ **Anti-Aliasing:** Enhances image display quality of video on the screen by eliminating stair-stepping (aliasing) effects in the enlarged image.
- ☒ **Important Video Performance:** Gives priority to display speed over the display quality on the screen when displaying video.
- ☒ **High-Quality Downscaling/Upscaling:** Keeps the display quality on the screen when downscaling/upsampling video.
- ☒ **Trim The Black (noise) Edges:** Trims the black line (noise) displayed at the edge of the image.
- ☒ **Improve Tearing Artifacts:** Improves tearing artifact caused when the monitor’s scanning line retracing speed is slow (1x1 screen format only). This might increase the CPU load.
- ☒ **Disable Transparent Window:** Disables using a transparent window style and opacifies windows including the control toolbar to correct the problem of transparent areas of the window flickering. The change will be applied the next time the program is run.
- ☒ **Disable Desktop Window Manager (DWM):** Disables Desktop Window Manager (DWM) that runs Windows Aero. Disabling DWM is recommended if video often freezes when multiple monitors are used.



- ☒ **Dynamic Multistream Control:** Allows you to use a different stream depending on the screen format (supported only for devices in which more than one stream is used). Selecting **Auto** allows the StarNET program automatically to choose the proper stream based on the screen format.
- ☒ **Interactive Bandwidth Control:** Controls the network bandwidth by automatically adjusting the resolution and the frame rate of the device depending on a screen format (1x1 screen format: the maximum resolution and frame rate supported by the device, Multi-screen format: the resolution and frame rate decreased to an appropriate level for each screen format). This function enhances the network bandwidth efficiency and decreases a drop in performance of the StarNET system which might be caused by the network congestion. For this function to work, the device must be also set up to use the function. This function works only for monitoring video.
- ☒ **Use H/W Acceleration - iGPU:** Enables hardware acceleration in the StarNET program. It may enhance processing of HD (high-definition) video. This option is available only when hardware acceleration is enabled in your PC.
- ☒ **Use GPU Decoding – DXVA2:** Enables GPU decoding in the StarNET program. It may enhance processing of HD (high-definition) video. This option is available only when GPU decoding is enabled in your PC.

5.9 Report

- **Number of results displayed on the list:** Set up the number of log entries to be displayed at once (in the case of Device Log, maximum 100 logs at once regardless of the setting).
- ☒ **Update Interval:** Set up the status update interval in the Health panel. Select **Not Use** to disable the Health panel.
- ☒ **Connection Retry Count:** Set up the maximum number of connection retries.
- ☒ **Status Request Timeout:** Set up the maximum waiting time for device status request.
- ☒ **Save problem status as:** Save the log of the selected problem items as PDF or CSV according to the update interval. Set up the storage folder with a title and password (PDF only).

- ☒ **Popup problem status notification:** Display a popup notification when a problem occurs from the selected problem items according to the update interval. The popup notification displays issue related information, and click **Self-Diagnosis** to start the self-diagnosis.
- Popup Timeout:** Set the time for automatic closing of the problem status popup window. Select **Infinite** for a user to manually close the popup.

5.10 Instant Event

- ☒ **Use Event Panel:** Displays the Instant Event List panel. Unchecking the box hides the panel.
- Time Range:** Set up the length of time for an event notification to be displayed in the Instant Event List after notification of the event detection (If the event list has 100 or fewer items, the event list will remain on the Instant Event List even if the length of time has expired).
- Column:** Select the information to be displayed in Instant Event List.
- Callback Port:** Set up the port number to receive a callback message from the device. The port number you enter should match the port number set on the device for remote callback.
- Live Text-In Time Range:** Set up the length of time for a text-in data to be displayed when a text-in event occurs. You can check the text-in data in the text-in viewer window within the time range since the text-in event occurred. Refer to 6.3 Controlling Cameras, Text-In Viewer(p. 66) for details about the text-in viewer window.
- ☒ **Treat <Device Disconnection> Event as Emergency Event:** When the device is disconnected, the event is treated as an emergency event.
- Event Sound:** Set up to sound by playing back an audio file when an event is notified in the Instant Event list. Select a desired event and set up an audio file (.wav) by clicking the  button. Clicking the  button allows you to test the sound by playing back the selected audio file.
- ☒ **Auto disable when Two-way Audio is on.:** Set up to automatically turn off the event sound when using the two-way audio.

- **Event Spot:** Video from the event-detected camera is displayed on the event spot screen when an event is notified in the Instant Event list.
 - **Event monitoring dwell:** Set up the duration for video to be displayed on the event spot screen.
 - **Minimum monitoring dwell:** Set up the event monitoring dwell time for the current event when other events are detected while event-detected video is displayed. Video from other events is displayed after the preset time expires.

5.11 Network

General

Buffering for HD Live : Short term(*)

Live image no frames detect interval : 10 seconds

Disconnection Message : Setup...

FEN

Server Address : dvnames.net Port : 10088

☒ Use FEN

RTP

RTP Incoming Port Range : 7000 ~ 7999

Don't display broken frames : ☐ Live ☐ Playback

Buffering Frame Count : 3

Network Keyboard

☐ Use Network Keyboard

Control Port : 8010

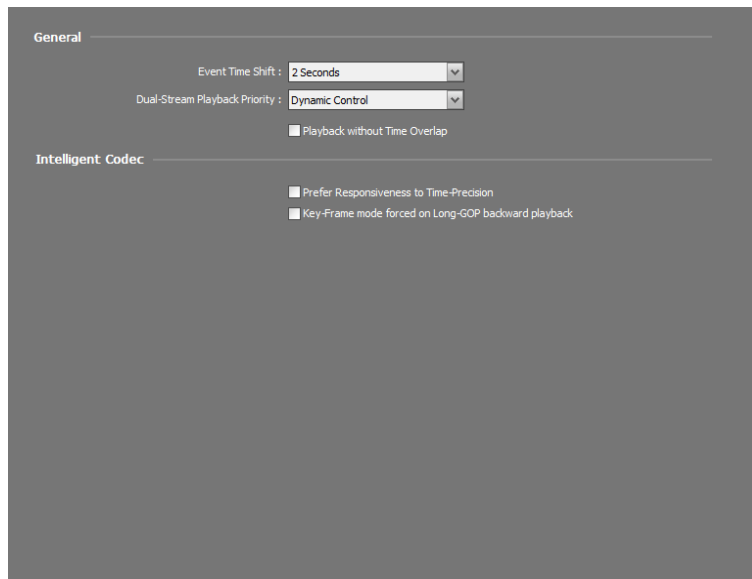
☒ Use large mouse cursor

Reset OK Cancel

- ☒ **Buffering for HD Live:** Displays images on the screen more smoothly by using short term/long term buffering when monitoring HD video images. Buffering may be delayed or real-time monitoring may decrease depending on the network environment.
- **Live image no frames detect interval:** Set up the interval to check video frame transfer from a device to the StarNET system. A message will be displayed on the camera screen when no video frame is transferred during the period.
- **Disconnection Message:** Allows you to change the text of the screen message displayed when a device is disconnected or when you connect to the device. Click the **Setup** button, check the box beside each message and change the text.
- **FEN:** Allows you to enable the FEN (For Easy Network) function and enter information of the FEN server on which a device is registered if there is a device that uses FEN function. If this setting is not correct, registration of the device and connection to the device will not be made. When the FEN function works, it might not be supported to connect to the device using the VNC (Virtual Network Computing) function, depending on the network connection type (e.g., UDP Hole Punching, Relay) of the device and StarNET system.
- **RTP Incoming Port Range:** Set up the port range if a device which transmits images using the RTP protocol is registered. Port range settings must be changed if the network firewall or local network allows only specific UDP/RTP port numbers. The port numbers should not conflict with the RTP port numbers of other streaming programs. If an RTP port number conflicts with others, monitoring may not be available.

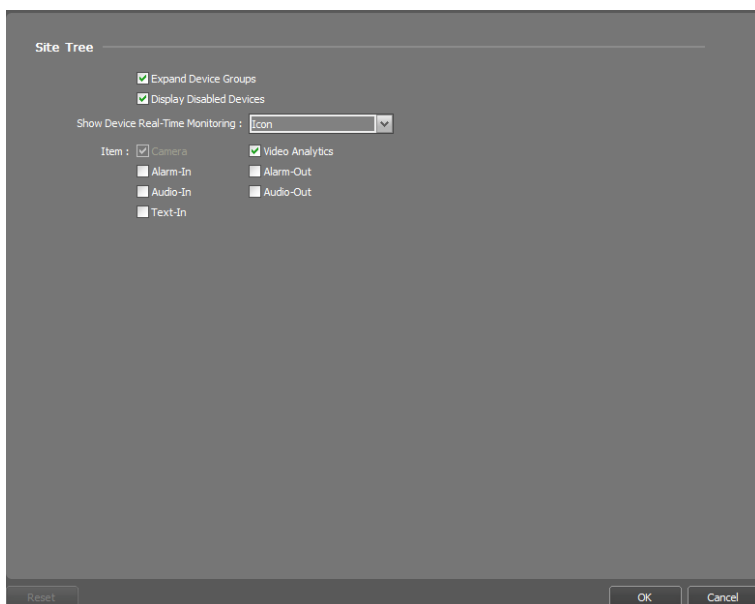
- **Don't display broken frames:** It is possible that frames will be broken or lost when using the RTP protocol depending on the network environment. Select whether or not to display the broken frames in Live or Play panels.
- **Buffering Frame Count:** Set up the number of buffering frames to use for the RTP protocol. The higher the number is, the less the video stutter. The lower the number is, the higher the real-time monitoring.
- ☒ **Use Network Keyboard:** Allows you to control the StarNET program by using a network keyboard. Set up the port number that the StarNET program will use when it is controlled by a network keyboard. Selecting **Use large mouse cursor** enlarges the mouse cursor size.



5.12 Playback



- **Event Time Shift:** Set up to search the frame before the specific time based on the event-related frame time.
- **Dual-Stream Playback Priority:** Set up to select the default stream for the dual-stream playback. Playback is performed from the 2x2 layout for **Dynamic Control**, from layouts under 2x2 for **Main Stream Priority**, and from the other layouts for **Sub Stream Priority**.
- ☒ **Playback without Time Overlap:** Displays without segmentation on the time table when a time overlap occurs. Sections with time overlap use the recording data of the latest segment.
- ☒ **Prefer Responsiveness to Time-Precision:** Displays the closest time frame possible while reducing the loss of responsiveness, preferred than time-precision, when performing the GoTo function on a Long-GOP image.
- ☒ **Key-Frame mode forced on Long-GOP backward playback:** Set up to play the key-frame only on Long-GOP backward playback.

5.13 Site



- ☒ **Expand Device Groups:** Unfold a device group to display the list of devices added to the device group in the Site list when monitoring video or playing back recorded video.
- ☒ **Show Disabled Devices:** Displays or hides the disabled devices in the Site list.
- **Show Device Real-Time Monitoring:** Set up the way of displaying device real-time monitoring (Not use, Icon , Green overlay  on the site tree.
- **Item:** Displays or hides a list of input/output devices supported by the device in the Site list when monitoring video or playing back recorded video.

5.14 Map

Map Setup

☒ Use Live Popup Panel
☒ Use Event Sound Multiple Play

* The following default setting applies to the runtime map. After running the map, the setting can be changed by using the hover toolbar or context menu.

☐ **Activate Auto Focusing**

Focusing Event : ☒ Motion Detection ☒ Object Detection
☐ Video Loss ☐ Video Blind
☐ Video Analytics ☐ Face Detection
☒ TripZone ☐ Tampering
☒ Audio Detection ☒ Network Alarm-In
☒ Alarm-In ☒ Alarm-Out
☐ Path Sequence

Focusing Duration : 5 Seconds
Focus Minimum Dwell : 5 Seconds
Zoom Finder : Auto

Map Event Spot

Event monitoring dwell : 20 Sec
Minimum monitoring dwell : 2 Seconds

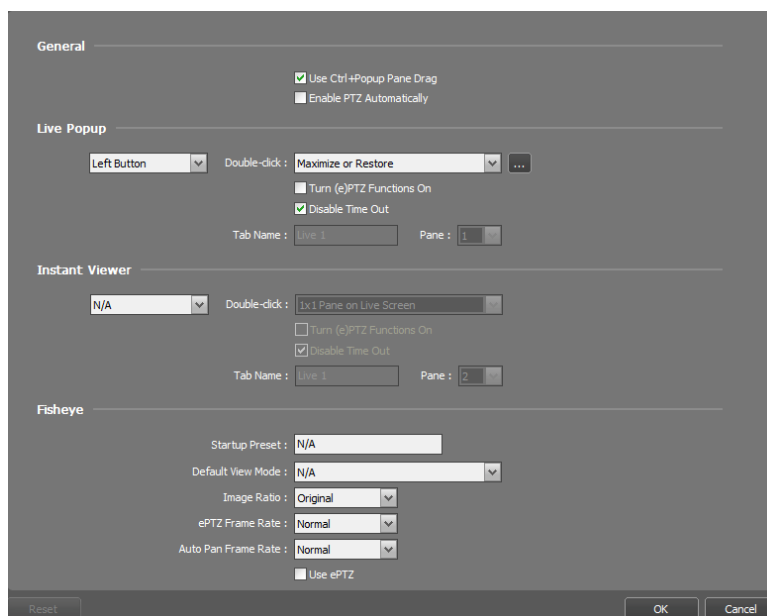
Instant Viewer

Duration : 10 Seconds

Reset OK Cancel

- ☒ **Use Live Popup Panel:** Displays the Live Popup List panel. Unchecking the box hides the panel.
- ☒ **Use Event Sound Multiple Play:** Simultaneously plays each camera's sound file when events occur at multiple camera sites at the same time. Uncheck the box to play the first event's sound file.
- ☒ **Activate Auto Focusing:** Enlarges the area where the event-detected device is placed when an event is detected.
 - **Focusing Event:** Select a desired event for auto focusing.
 - **Focusing Duration:** Set up the duration for auto focusing to last.
 - **Focusing Minimum Dwell:** Set up the duration for auto focus to last for the first detected event when events are detected in more than one device consecutively. Auto focusing moves to the later detected event after the preset time expires.
- **Zoom Finder:** Displays or hides the PIP screen. The rectangle in the PIP screen indicates the enlarged area. When set to Auto, the PIP screen is displayed only while a canvas is enlarged.
- **Map Event Spot:** Video from the event-detected camera is displayed on the map event spot screen when an event is detected.
 - **Event monitoring dwell:** Set up the duration for video to be displayed on the map event spot screen.
 - **Minimum monitoring dwell:** Set up the event monitoring dwell time for the current event when other events are detected while event-detected video is displayed. Video from other events is displayed after the preset time expires.
- **Instant Viewer:** Set up the duration for the instant view to be displayed. Instant Viewer is displayed when clicking a camera on a map.

5.15 Action



- **General:** Set the general action on the live popup.
 - ☒ **Use Ctrl+Popup Pane Drag:** Press Ctrl button and drag the live popup to a pane on the Live tab to display the image on the pane.
 - ☒ **Enable PTZ Automatically:** Set PTZ control function automatically.
- **Live Popup:** Double-click on the pane to practice the following functions.
 - Maximize or Restore
 - 1x1 Pane on Live Screen
 - Maximize on Application Monitor
- **Instant Viewer:** Double-click on the predefined button, the middle or the right button, of the mouse to perform the following functions.
 - 1x1 Pane on Live Screen
 - ☒ **Turn (e)PTZ Functions On:** Set PTZ control function on default.
 - ☒ **Disable Time Out:** Disables the popup dwell time out after Action.
- **Fisheye:** Set up the default Action when accessing a fisheye camera.
 - **Startup Preset:** Set up the preset name to be used when accessing a fisheye camera. If each camera's format is saved under the same preset name, it is easier to change the format.
 - **Default View Mode:** Set the default view mode.
 - **Image Ratio:** Set the image ratio.
 - **ePTZ Frame Rate:** Set the ePTZ frame rate. High (Over average of 60 Fps), Normal (Over average of 30 Fps), Low (Average of 15 Fps), Very Low (Average of 5 Fps) – a PC with a low specification is appropriate.
 - **Auto Pan Frame Rate:** Set the auto pan frame rate. High (Over average of 60 Fps), Normal (Over average of 30 Fps), Low (Average of 15 Fps), Very Low (Average of 5 Fps) – a PC with a low specification is appropriate.
 - ☒ **Use ePTZ:** Uses ePTZ when accessing a fisheye camera.

5.16 Save

Still Image

Folder : <select folder>

Filename : \$(UserID)#

JPG

☒ Include Image Information

Clip-Copy

☐ Include Digital Signed Player

☐ Use Default File Path

Folder : <select folder>

Filename : \$(UserID#)

☒ Prompt for Case Number when saving

☐ Create new folder using Case Number

- **Still Image:** Set still image related options.
 - **Folder:** Select a folder to save the still image.
 - **Filename:** Set a name of the folder for saving the still image. Supported extensions include JPG, PNG, TIF, BMP and PDF.
 - ☒ **Include Image Information:** Include image information in the saved still image file.
- **Clip-Copy:** Set video related options.
 - ☒ **Include Digital Signed Player:** Select to save the recorded image including the digital signed player. This option is activated when saving the video.
 - ☒ **Use Default File Path:** A video is automatically saved in the pre-set default file path with the default filename.
 - **Folder:** Set the default folder to use when saving a video.
 - **Filename:** Set the default filename to use when saving a video.
 - ☒ **Prompt for Case Number when saving:** Displays the Case Number input window when saving a video, and the entered Case Number is filled in the \$(CaseNumber).
 - ☒ **Create new folder using Case Number:** Displays the Case Number input window when saving a video, and a folder of the entered Case Number is created in the default file path. The video is saved in the created folder.

5.17 Backup/Restore

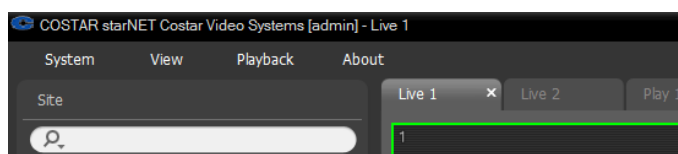
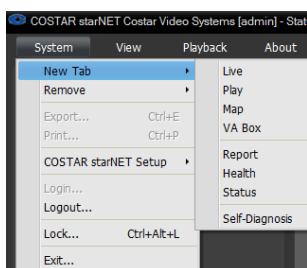
It allows you to save the setting values of the StarNET program as an .iexp file or to apply the saved setting values to the current StarNET program.

Chapter 6 — Live Video Monitoring

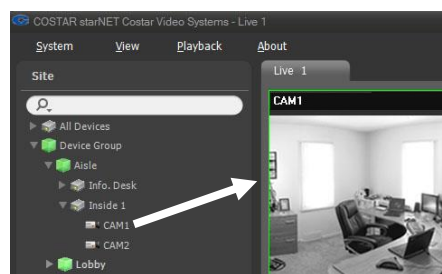
You can monitor live video of each group. The StarNET system displays video from devices based on the settings in the device on the Live screen.

6.1 Monitoring Video

Live video monitoring is supported in the Live panel (maximum 4). If the Live tab is not on the tab panel, go to the **System** menu, click **New Tab**, and then **Live**.



Click the **Live** tab on the tab panel → Select a site to connect from the **Site** list, and drag and drop it on the Live screen. Live video from the selected site is displayed on the screen. You can move a camera screen to the desired location on the Live screen without disconnecting the current connection while monitoring video. Select a camera screen and drag and drop it on the desired location.











NOTE: The StarNET system performance might deteriorate when simultaneously monitoring or playing back multiple videos on a PC with a low specification.

Panel Toolbar

The panel toolbar at the bottom allows you to control the Live panel.




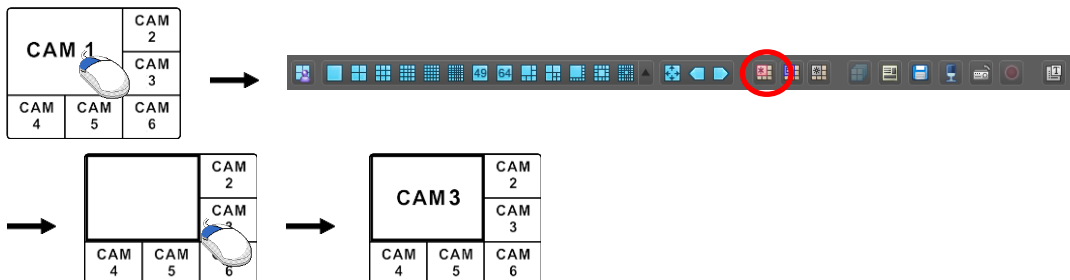
- (Save to User Layout): Saves the current screen format.
- (Screen Format): Changes the screen format. Clicking the button displays more available screen formats. Clicking the button or button moves to the previous or next camera groups.
- (Hotspot): Sets up a selected camera screen as a hotspot screen. Refer to **Hotspot Setup** (p. 48) for details.
- (Event Spot): Sets up a selected camera screen as an event spot screen. Refer to **Event Spot Setup** (p. 49) for details.

-  (Map Event Spot): Sets up a selected camera screen as a map event spot screen. Refer to **Map Event Spot Setup** (p. 49) for details.
-  (Layout Sequence): Starts or stops layout sequence. Refer to **Layout Sequence Monitoring** (p. 52) for details.
-  (Additional Panel)
 - **Remote Site Panel:** Displays or hides a site list in the floating panel or full screen. Not every panel supports this function.
 - **Text-In Panel:** Displays the Text-In panel.
-  (Export Video File)
 - **Save Still Image:** Saves the current image on the screen as an image file at its original size.
 - **Export Image File, Print Image:** Exports or prints the images currently displayed on the screen.
 - **Export Panorama Screen:** Exports the images currently displayed on the screen and the floating panels.
-  (Audio Broadcast): Broadcasts audio to all devices in the current Live tab.
-  (NVR Two-Way Audio): Receives audio from the NVR device or sends audio to the NVR device.
-  (Panic Recording): Performs panic record for all video in the current Live tab.
-  (Text-In Panel): Displays the Text-In panel. The Text-In panel shows the text-in data of devices currently connected to the StarNET system. If a camera is associated with the text-in device and video of the associated camera is displayed on the current Live screen, the text-in data is displayed overlapping video on the camera screen, too. You can change the length of time for the text-in data to be displayed at the **Live Text-In Time Range** setting. Refer to 5.10 Instant Event (p. 40) for details about the **Live Text-In Time Range** setting.

Hotspot Setup


NOTE: The “hotspot” in the StarNET program is a predefined camera screen in which video from any camera among those currently displayed can be monitored with emphasis. The hotspot screen is surrounded by a red outline.

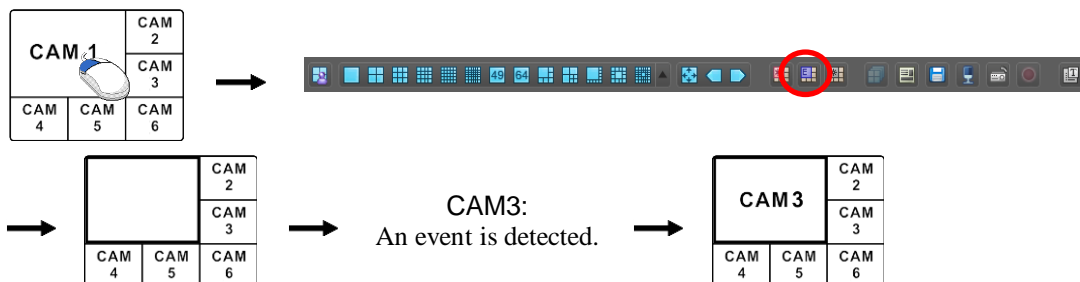
1. Select a camera screen to set up as a hotspot screen on the current monitoring screen.
2. Click the  (Hotspot) button on the toolbar at the bottom of the Live panel, and the current connection in the selected camera screen is released. The hotspot screen is surrounded by a red outline.
3. Select any camera on the screen. Video from the selected camera is displayed on the hotspot screen, and you can control the camera.



Event Spot Setup


NOTE: The “event spot” in the StarNET program is a predefined camera screen in which video from a camera which an event is detected among cameras currently displayed can be monitored with emphasis. The event spot screen is surrounded by a blue outline.

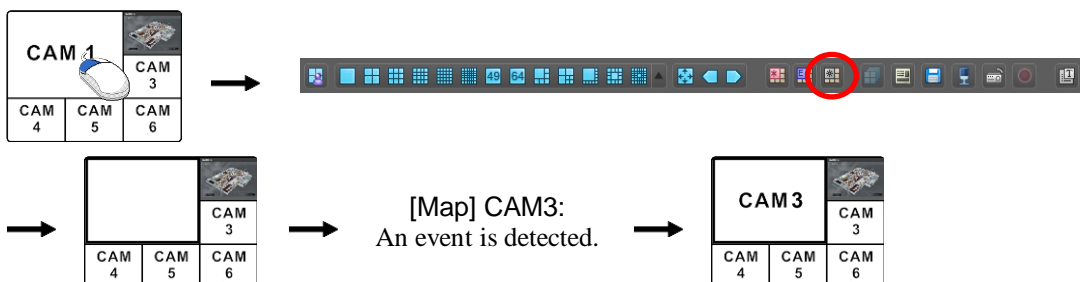
1. Select a camera screen to set up as an event spot screen on the current monitoring screen.
2. Click the  (Event Spot) button on the toolbar at the bottom of the Live panel, and the current connection in the selected camera screen is released. The event spot screen is surrounded by a blue outline.
3. When an event is detected, video from the event-detected is displayed on the event spot screen.



Map Event Spot Setup

NOTE: The “map event spot” in the StarNET program is a predefined camera screen in which video from a camera which an event is detected among cameras on a map can be monitored with emphasis. The map event spot screen is surrounded by a gray outline.

1. Select a camera screen to set up as a map event spot screen on the current monitoring screen.
2. Click the  (Map Event Spot) button on the toolbar at the bottom of the Live panel, and the current connection in the selected camera screen is released. The map event spot screen is surrounded by a gray outline.
3. When an event is detected, video from the event-detected is displayed on the map event spot screen.

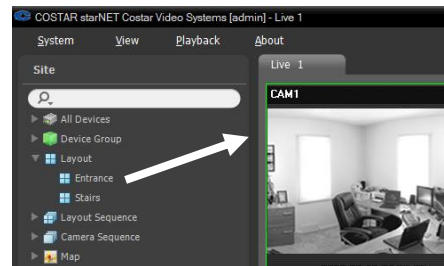


Layout Monitoring

You can monitor video from multiple cameras in a predefined layout. A layout should be registered on the StarNET program for layout monitoring. Refer to the following explanation for details about layout registration.

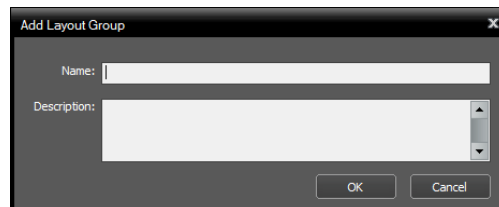
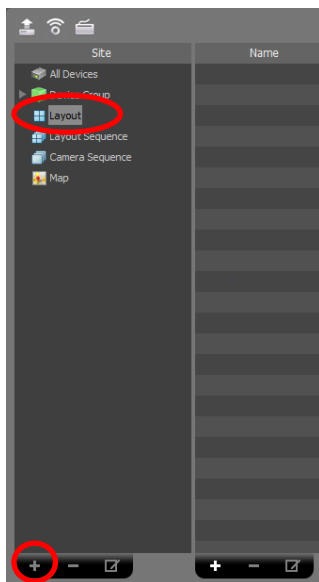
NOTE: A “layout” in this manual refers to a screen organization created by arranging specific cameras in a specific screen format.

Select a desired layout from the Layout list. Then, drag&drop it on the Live screen, or double-click on the layout. Video from cameras added to the Layout is displayed in the predefined screen format on the screen.



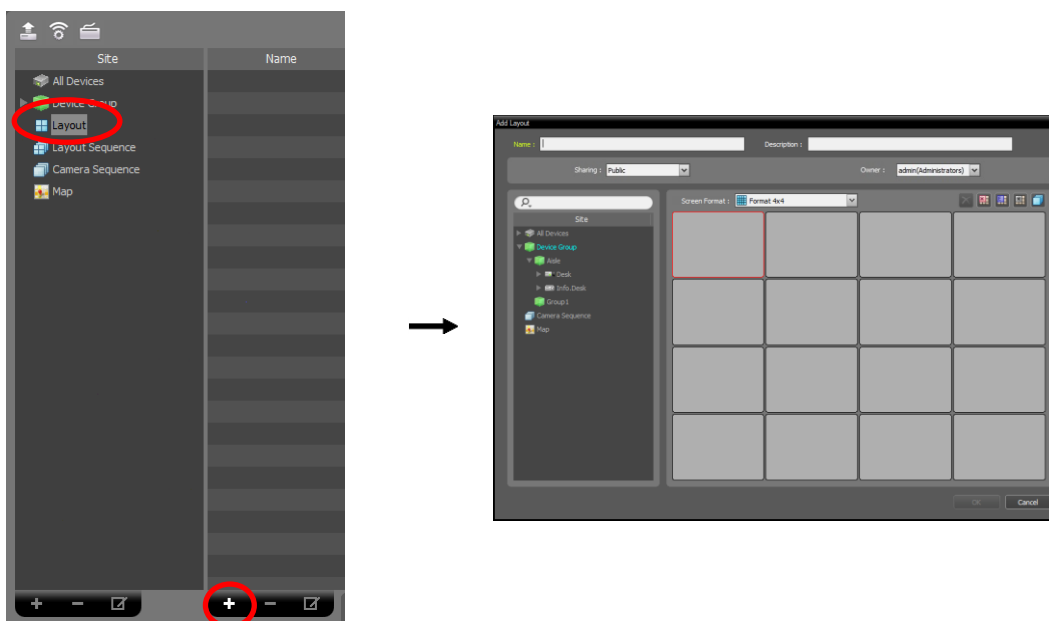
Registering Layout Groups






1. Go to the System menu, and click StarNET Setup, and select the Device menu.
2. Click Layout in the Site panel, and then the **+** button at the bottom of the Site List panel on the left. The Add Layout Group window appears.




Registering Layouts

1. Go to the System menu, and click **StarNET Setup**, and select the **Device** menu.
2. Click **Layout** in the **Site** panel, and then the **+** button at the bottom of the **Site List** panel on the right. The **Add Layout** window appears.



- **Name:** Enter the layout name.
- **Sharing:** Specify the users who can see the layout being registered. The admin user can see all layouts.
 - **Public:** Displays the layout to all users.
 - **Group:** Displays the layout to a specific group of users. You can select the group from the **Owner** list.
 - **Private:** Displays the layout to the individual users selected from the **Owner** list.
- **Owner:** Allows you to display a different layout to different users.
- **Site:** Displays a list of registered devices, cameras or camera sequences. You can search for a registered device or camera sequence by entering text beside the  icon. Entering text that you want to search for causes the search results to be displayed. Search results are displayed immediately as matching text is found. As you enter more text, the results narrow.
- **Screen Format:** Select a screen format for the layout to be registered. Select a device, a camera or camera sequence to assign to the layout in the **Site** panel, and drag and drop it in the desired camera screen of the layout screen.
-  (Remove): Selecting a camera screen in the layout screen and clicking this button deletes the camera assigned to the camera screen from the layout screen.
-  (Hotspot): Selecting a camera screen in the layout screen and clicking this button sets up the camera screen as a hotspot screen.
-  (Event Spot): Selecting a camera screen in the layout screen and clicking the button sets up the camera screen as an event spot screen.
-  (Map Event Spot): Selecting a camera screen in the layout screen and clicking the button sets up the camera screen as a map event spot screen.

-  (Camera Sequence): Selecting a camera screen in the layout screen and clicking this button allows you to create a camera sequence and assigns the created camera sequence to the camera screen.

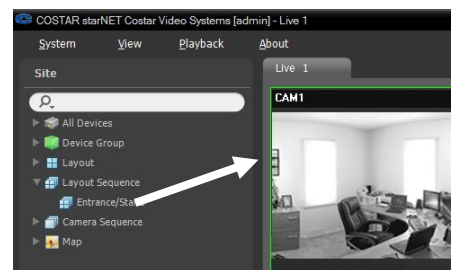
Clicking the OK button completes registration of the layout.


Layout Sequence Monitoring

You can monitor video from multiple cameras sequentially in more than one predefined layout. A layout sequence should be registered on the StarNET program for layout sequence monitoring. Refer to the following for details about layout sequence registration.

NOTE: A “layout” in this manual refers to a screen organization created by arranging specific cameras in a specific screen format.

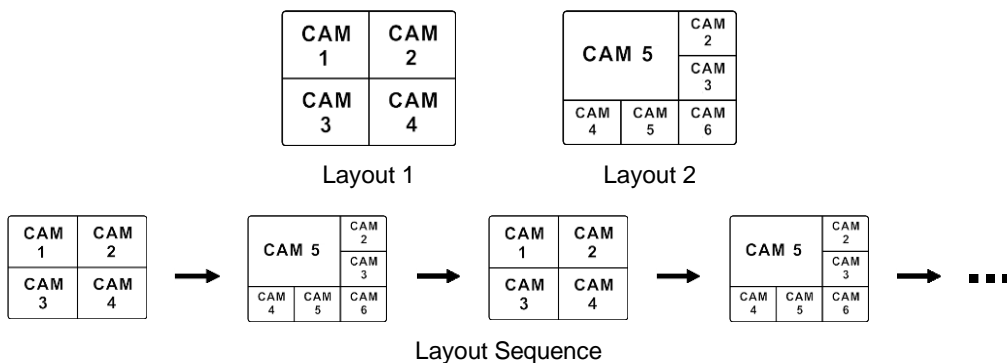
1. Select a desired layout sequence from the Layout Sequence list, and drag and drop it on the Live screen. Video from cameras added to the layout sequence is displayed in the screen format for each layout sequentially.



2. Clicking the  (Layout Sequence) button of the toolbar at the bottom of the panel stops or starts the layout sequence.

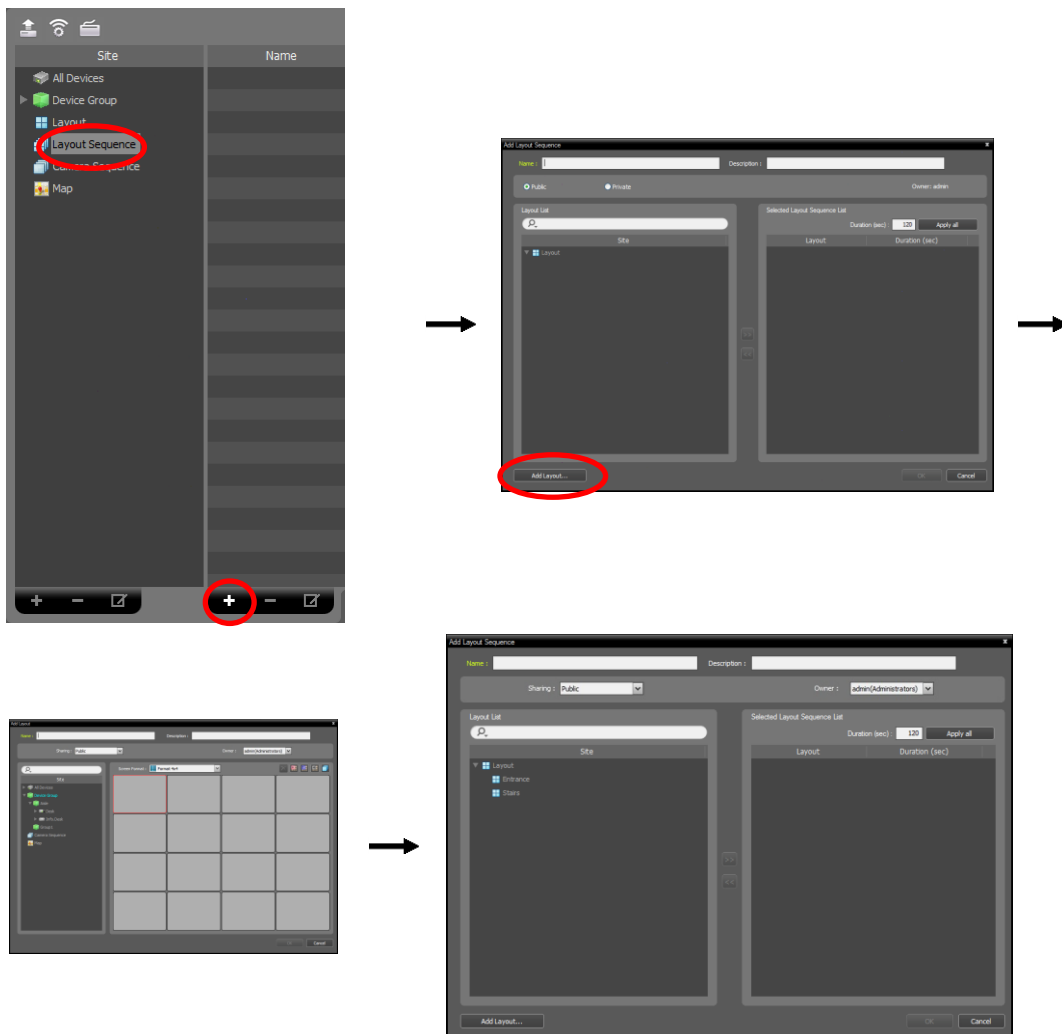


Example





Registering Layout Sequences

1. Go to the System menu, and click StarNET Setup, and select the Device menu.
2. Click Layout Sequence in the Site panel, and then the **+** button at the bottom of the Site List panel on the right. The Add Layout Sequence window appears.
3. If no layout to be sequenced is registered, click the Add Layout button. The Add Layout window appears. Register layouts to sequence referring to Layout Monitoring (p. 50). At least two layouts must be registered for sequencing.



- **Name:** Enter the layout sequence name.
- **Sharing:** Specify the users who can see the layout sequence being registered. The admin user can see all layout sequences.
 - **Public:** Displays the layout sequence to all users.
 - **Group:** Displays the layout sequence to a specific group of users. You can select the group from the Owner list.
 - **Private:** Displays the layout sequence to the individual users selected from the Owner list.

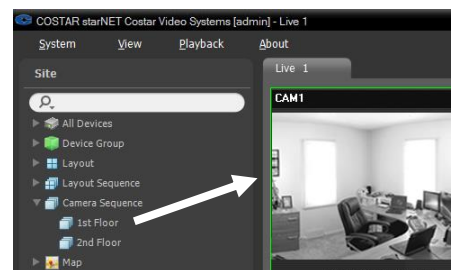
- **Owner:** Allows you to display a different layout sequence to different users.
- **Layout List:** Displays a list of registered layouts. You can search for a registered layout by entering text beside the  icon. Entering text that you want to search for causes the search results to be displayed. Search results are displayed immediately as matching text is found. As you enter more text, the results narrow.
- **Selected Layout Sequence List:** Displays the list of layouts registered for the layout sequence. **Duration (sec)** displays the duration for each layout to be displayed on the screen. Clicking twice on the number under **Duration (sec)** for a layout will allow you to change the duration time for this specific layout. Clicking the **Apply all** button applies the duration setting to all layouts in the list.


Select a layout from **Layout List**, click the  button, and the selected layout is added to **Selected Layout Sequence List**. Clicking the **OK** button completes registration of the layout sequence.

Camera Sequence Monitoring

You can monitor video from multiple cameras in the same camera screen sequentially. A camera sequence should be registered on the StarNET program for camera sequence monitoring. Refer to the following for details about camera sequence registration.

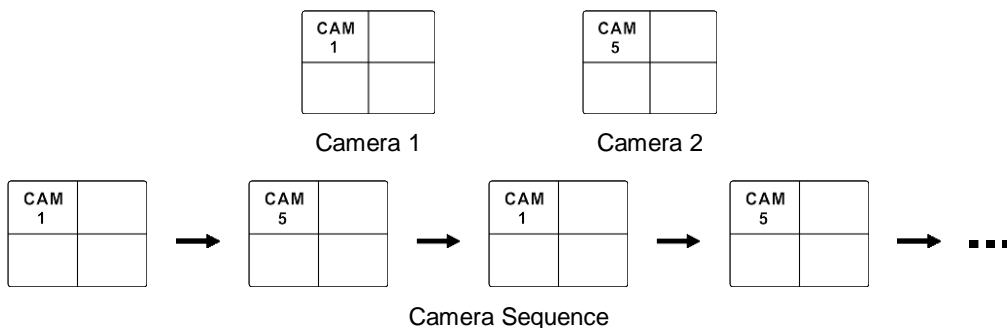
1. Select a desired camera sequence from the **Camera Sequence** list, and drag and drop it on the Live screen. Video from cameras added to the camera sequence is displayed on the screen sequentially.



2. Clicking the  (Camera Sequence) button on the camera screen control toolbar stops or starts the camera sequence.

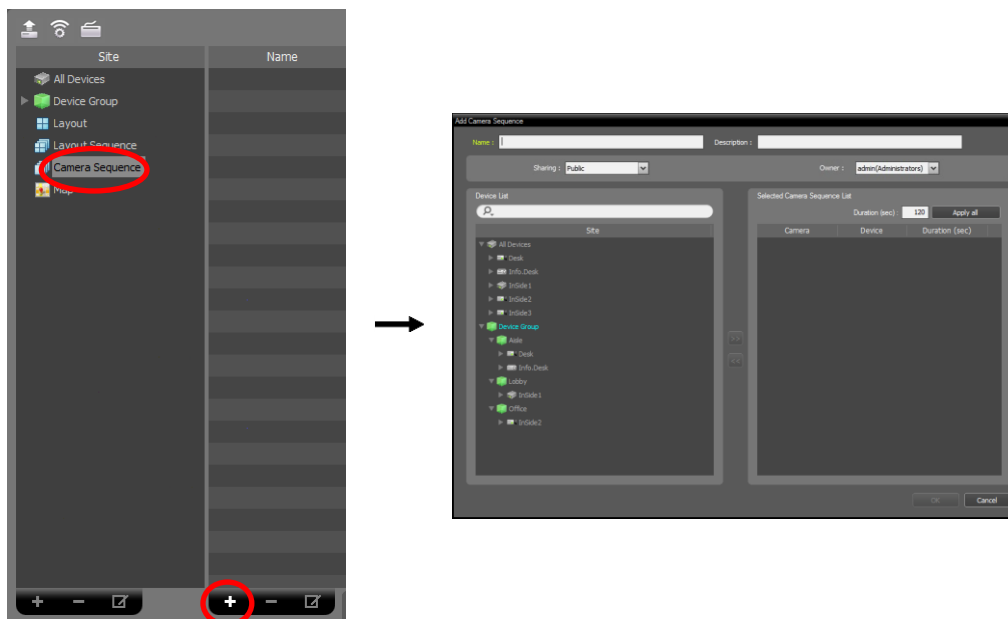



Example



Registering Camera Sequences

1. Go to the System menu, and click **StarNET Setup**, and select the **Device** menu.
2. Click **Camera Sequence** in the **Site** panel, and then the **+** button at the bottom of the **Site List** panel on the right. The **Add Camera Sequence** window appears.



- **Name:** Enter the camera sequence name.
- **Sharing:** Specify the users who can see the camera sequence being registered. The admin user can see all camera sequences.
 - **Public:** Displays the camera sequence to all users.
 - **Group:** Displays the camera sequence to a specific group of users. You can select the group from the Owner list.
 - **Private:** Displays the camera sequence to the individual users selected from the Owner list.
- **Owner:** Allows you to display a different camera sequence to different users.
- **Device List:** Displays a list of registered devices. You can search for a registered device by entering text beside the  icon. Entering text that you want to search for causes the search results to be displayed. Search results are displayed immediately as matching text is found. As you enter more text, the results narrow.
- **Selected Camera Sequence List:** Displays the list of cameras registered for the camera sequence. **Duration (sec)** displays the duration for video from each camera to be displayed on the screen. Clicking the **Apply all** button applies the duration setting to all cameras in the list.

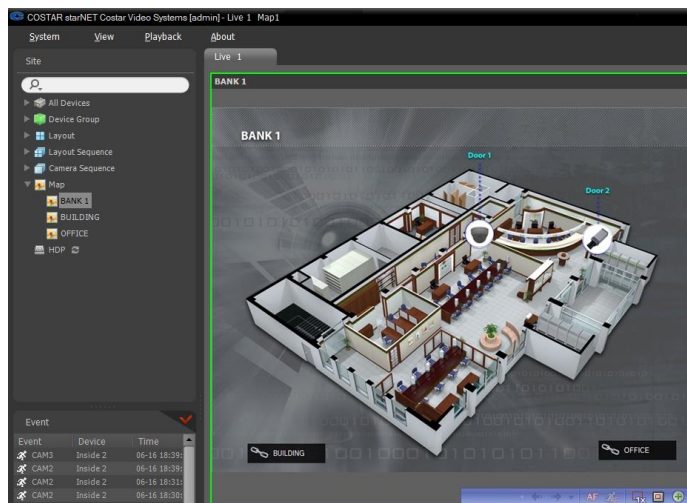
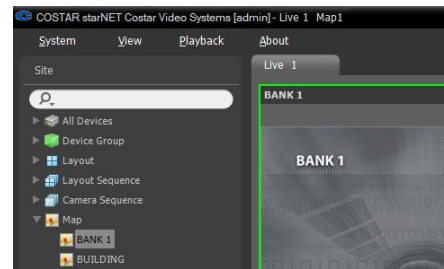
Select a camera from **Device List**, click the **>>** button, and the selected camera is added to **Selected Camera Sequence List**. Clicking the **OK** button completes registration of the camera sequence.

6.2 Map Monitoring

You can monitor video from cameras, event detection and input/output device status on a map for devices registered on the StarNET program. A map should be registered on the StarNET program for map monitoring. Refer to **Chapter 13 — Map Editor** (p. 109) for details about map registration.

Map monitoring is supported in the Live panel (maximum 4) and Map panel. If the Live or Map tab is not on the tab panel, go to the **System** menu, click **New Tab**, and then **Live** or **Map**.

Select a desired map from the **Map** list, and drag and drop it on the Live screen. The selected map is displayed on the screen. You can move a map to the desired location on the Live screen without disconnecting the current connection while monitoring video. Selecting an input/output device on the map, and dragging and dropping it on the Live screen, Play panel or Device Status panel allows you to monitor or play back video or to monitor device status.



Hovering the mouse cursor over the input/output device on the map displays the event detection and status of the input/output device. When the input/output device detects any event or is not working properly, the following icons appear sequentially to the maximum of 4 at a time (some event icons may not be supported, depending on the specifications and version of the device):

	Unplugged		Event-Off		Irregular		Motion
	Video Blind		Video Loss		Object Detection		Video Analytics Detection
	Trip-Zone		Tampering		Audio Detection		Alarm-In
	Alarm-Out						

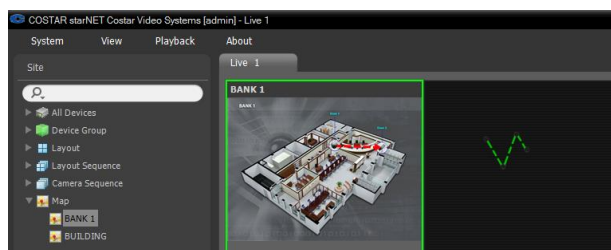
Event detection is displayed according to the event detection settings, and Irregular is based on the system check settings on the device that the input/output device is connected.

Event detection and status are displayed in unique colors if you have set up status color during the map setup. When more than one event or status is detected at the same time, the color reflecting each event detection or status is displayed sequentially.

Path Sequence

You can monitor video from multiple cameras sequentially on a map in the same camera screen during map monitoring. A path sequence should be set up for path sequence monitoring. Refer to 13.2 Setting up Map, Path Sequence (p. 112) for details about the path sequence setup.

Select a desired path of the path sequence from the map, and drag and drop it on the Live screen. Video from the cameras associated to the path sequence is displayed sequentially during the preset duration period.



6.3 Controlling Cameras


A control toolbar and a screen menu are provided for controlling camera.

Control Toolbar




When selecting a camera screen and hovering the mouse cursor over the camera screen, the control toolbar is displayed over that camera screen. The control toolbar allows you to control the selected camera. Hovering the mouse cursor over a button displays a tooltip for the button.



- (PTZ Control): Allows you to control PTZ for a camera that supports PTZ control. Refer to PTZ Control (p. 59) for details.
- (Remote Control): Directly remote controls the HDMI encoder image using a keyboard or mouse. Refer to Remote Control (p. 61) for details.
- (Fisheye Dewarping): Dewarps the fisheye camera image. Refer to Fisheye Dewarping (p. 62) for details.
- (Self-adjusting Video Mode): Allows you to self-adjust the video mode. Refer to Self-adjusting Video Mode (p. 63) for details.
- (Color Control): Adjusts the brightness, contrast, saturation and hue of the current video. Clicking the button cancels the adjustment and reloads the original image. This change will be applied to both the video of the StarNET program and the device.
- (Image Effect): Adjusts the image effect. Refer to Image Effect (p. 63) for details.
- (Image Zoom): Zooms in on the image. Refer to Zoom Control (p. 63) for details.
- (Camera Sequence): Starts or stops camera sequence. Refer to 6.1 Monitoring Video, Camera Sequence Monitoring (p. 54) for details.
- (Listen/Talk): Receives audio from the device or sends audio to the device (Not all devices support audio).
- (Alarm-Out On/Off): Turns on or off the alarm-out connected to camera devices. Alarm-out connected devices can be configured in each camera's Edit Device setting.
- (Text-In Viewer): Pops up the text-in viewer window (supported only when a text-in event is detected). The camera title bar is highlighted in blue when a text-in event is detected. Refer to Text-In Viewer (p. 66) for details.
- (Instant Playback): Allows you to use the Instant Playback function for the section with the recording information. Refer to Instant Playback (p. 64) for details.

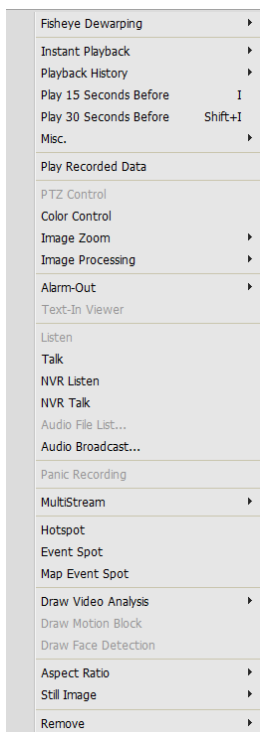
-  (Panic Recording): Starts or stops the panic recording. During panic recording, the Panic Recording icon is displayed in the upper-right corner of the camera screen.

NOTE: The panic recording is a function that allows you to manually record video which is currently being monitored.

-  (Google Map): It is supported for mobile DVRs/NVRs. Refer to Google Map (p. 66) for details.
-  (Speed Graph): It is supported for mobile DVRs/NVRs. Refer to Speed Graph (p. 66) for details.
-  (Vehicle Information): It is supported for mobile DVRs/NVRs. Refer to Vehicle Information (p. 67) for details.

Live Screen Menu


The screen menu is displayed when selecting a camera screen and clicking the right mouse button. The screen menu allows you to control the selected camera.













- **Fisheye Dewarping:** Dewarps the fisheye camera image. Refer to Fisheye Dewarping (p. 62) for details.
- **Instant Playback:** Allows you to use the Instant Playback function for the section with the recording information. Refer to Instant Playback (p. 64) for details.
- **Play History:** Saves 8 instant playback history in maximum for each camera device and plays the history.
- **Misc.:** Sets the Instant Playback options.
- **Play Recorded Data:** Displays the recorded image of the selected screen on the play tab.
- **PTZ Control, Color Control, Image Zoom, Listen, Talk, Panic Recording:** These function the same as clicking the individual buttons on the control toolbar. Refer to Control Toolbar (p. 57) for details.
- **Camera Sequence Monitoring:** Allows you to move, start, stop, pause and exit the camera sequence monitoring (supported only for sequence monitoring).
- **Image Processing:** Adjusts the image effect. Refer to Image Effect (p. 63) for details.
- **Alarm-Out:** Activates or deactivates alarm out.
- **Text-In Viewer:** Pops up the text-in viewer window (supported only when a text-in event is detected). The camera title bar is highlighted in blue when a text-in event is detected. Refer to Text-In Viewer (p. 66) for details.
- **NVR Listen/Talk:** Receives audio from the NVR device or sends audio to the NVR device.
- **Audio File List:** Controls (play/pause) the audio file in the device (supported only for devices with an audio alarm file).
- **Audio Broadcast:** Broadcasts audio to all devices in the current Live tab.
- **MultiStream:** Allows you to choose the desired stream if the device is in the multistream mode for live monitoring.
- **Hotspot:** Sets up a selected camera screen as a hotspot screen. Refer to Hotspot Setup (p. 48) for details.
- **Event Spot:** Sets up a selected camera screen as an event spot screen. Refer to Event Spot Setup (p. 49) for details.

- **Map Event Spot:** Sets up a selected camera screen as a map event spot screen. Refer to **Map Event Spot Setup** (p. 49) for details.
- **Draw Motion Block:** Displays the area where motion is detected with red blocks when a motion detection event occurs for the selected camera (supported only for connection of network video transmitters).
- **Draw Face Detection:** Displays the area where face is detected with blocks when a face detection event occurs for the selected camera.
- **Aspect Ratio:** Select the proper image aspect ratio.
 - **Fit to Screen:** Displays images by fitting them to the screen size regardless of the aspect ratio.
 - **Fit to Screen (Aspect Ratio):** Displays images by fitting them to the screen size keeping the aspect ratio. This might cause top and bottom or left and right side of images to be cropped depending on the screen size. This aspect ratio is not supported and **Original Ratio** is applied for camera screens that the following functions are activated: Image Zoom, Hotspot, Event Spot, Draw Motion Block.
 - **Original Ratio:** Displays images by fitting them within the screen size while maintaining their original ratio.
 - **Half Size (x0.5) to Quadruple Size (x4):** Selecting the desired image size displays images in the selected size. Options are enabled if the selected camera screen can display images in that size.
- **Still Image:** Saves the current image on the screen as an image file at its original size.
- **Remove:** Disconnects the current connection.

PTZ Control


Clicking the  (PTZ Control) button on the control toolbar displays the PTZ control toolbar and allows you to control PTZ. Depending on the PTZ camera specifications, some features may not work.

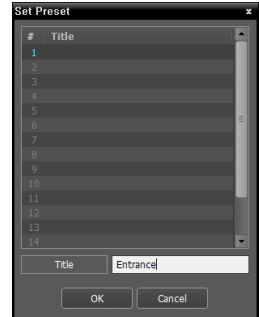



-  (Direction Control): Displays or hides the  (Direction Control Panel). You can control the direction of the PTZ camera by clicking the arrow buttons on the direction control panel or by clicking and dragging the mouse on the camera screen.
-  (OneClick Move): Controls Pan-Tilt to move the user's point to the center of the screen (only works for some models of Network Camera connections). See **PTZ OneClick Move Control** (p. 61) for an explanation of this function.
-  (Zoom In/Out): Zooms the camera lens in or out.
-  (Focus Far/Near): Focuses on near or far objects.
-  (Iris Open/Close): Opens or closes the iris of the camera lens.
-  (Set/View Preset): See **PTZ Preset Control** (p. 60) for an explanation of this function.
-  (One Push): Automatically adjusts focus when the image is out of focus after the image is zoomed in or out (only works for some models of Network Camera connections).
-  (Advanced Menu): Displays the **Advanced Menu** window and allows you to use more features that the PTZ camera supports. Refer to the PTZ camera manufacturer's manual for details about additional features.
-  (Close): Exits the PTZ mode and returns to the control toolbar.

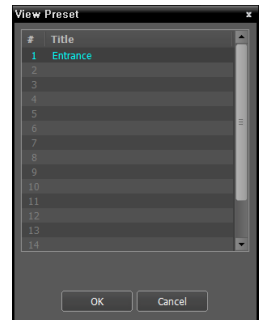
PTZ Preset Control

You can save camera directions as a Preset so that you can move the camera directly to a saved direction.

1. Move the PTZ camera to the desired position.
2. Click the  (Set Preset) button on the PTZ control toolbar, and the **Set Preset** window appears. Enter a name for the Preset and click the OK button. The current position is saved as the Preset name.



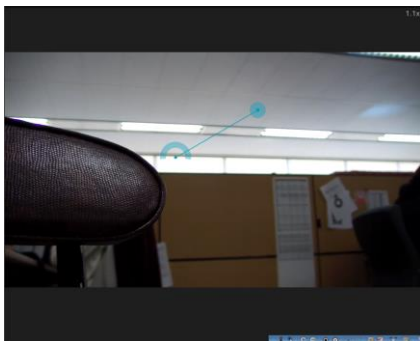
3. Click the  (View Preset) button on the PTZ control toolbar, and the **View Preset** window appears. Select the desired Preset, and the PTZ camera moves to the position of the selected Preset.



ePTZ Control

You can control Pan, Tilt, and Zoom function more accurately.

NOTE: This is supported only for some models of camera.



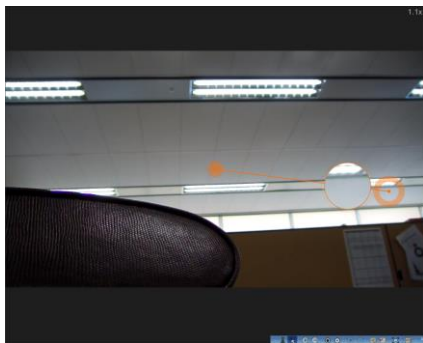
Controls Pan, Tilt, and Zoom function. Dragging the mouse, the size of dragging indicates the speed of PTZ.


- Left button drag: Left/Right (Pan control), Up/Down (Tilt control)
- Right button drag: Zoom control

PTZ OneClick Move Control



You can control Pan-Tilt to move your point to the center of the screen. You can move the position exactly you want with minimum input.

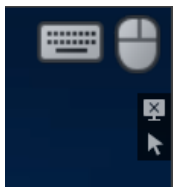
NOTE: This is supported only for some models of camera.







Clicking the  (OneClick Move) button on the control toolbar and any point of PTZ camera pane moves anywhere you want. Dragging the mouse zooms the part of screen.


Remote Control

For the live image with the  icon on the OSD, clicking the  (Remote Control) button on the control toolbar displays the Remote control toolbar and allows you to check the status through the OSD and use the control buttons.















-  /  (Input Device Status): Displays the input device in action.
-  (Disable Remote Control): Disables the remote control.
-  (Initialize Mouse Cursor Position): Move the mouse cursor to the top left.

Fisheye Dewarping

Clicking the  (Fisheye Dewarping) button on the control toolbar displays the fisheye dewarping toolbar and allows you to dewarp fisheye image. The mount type set in the device is a default.




-  (Mount Type): Choose a position that the camera is mounted. The available Screen Type changes depending on this setting.
-  (Image Ratio): Select the proper image aspect ratio.
-  (Layout): Select the layout, Main View and Main + 1~7 panes mode.
-  (Panoramic): Select the panoramic mode.
-  (Selection Mode): Drag and drop the area in the main view screen.
-  (Spot Mode): Move and select the area with the dewarp finder in the main view screen.
-  (Drag and Drop): Move and copy the main view and camera pane.
-  (Main PiP): Displays PiP (Picture in Picture) view to select the area easily in the main view screen.
-  (ePTZ): Controls Pan, Tilt, and Zoom function. Dragging the mouse, the size of dragging indicates the speed of PTZ.
 - Left button drag: Left/Right (Pan control), Up/Down (Tilt control)
 - Right button drag: Zoom control
-  (Auto Pan): Set to pan the camera automatically. +,- for direction and numbers for speed.
-  (Load/Save Preset): Load the saved preset of fisheye video control and save the current fisheye video control as preset.
-  (Display Source Image): Cancels the adjustment and reloads the original image.

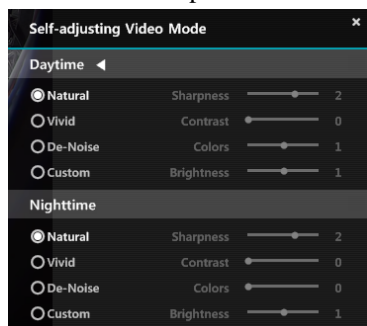
Fisheye Quick Control

When in fisheye live mode, you can turn it into the fisheye dewarping by using a keyboard and a mouse without selecting the ePTZ mode.

- Quick Zoom
 - Ctrl + Mouse left button drag (Original Image): Zoom in the area selected by the mouse drag.
 - Ctrl + Mouse left button drag: Moves the zoomed in image to the position where the mouse drag moves.
 - Ctrl + Mouse wheel click: Exits the zoom image view and returns to the original image.
 - Ctrl + Mouse wheel scroll: Zoom control
- Quick Dewarping
 - Ctrl + Mouse left button drag (Original Image): Dewarps the area selected by the mouse drag.
 - Ctrl + Mouse left button drag: Pan/Tilt control in the mouse drag directions.
 - Ctrl + Mouse wheel click: Exits the dewarping image and returns to the original image.
 - Ctrl + Mouse wheel scroll: Zoom control
- Quick PTZ
 - Ctrl + Mouse left button drag: Pan/Tilt control in the mouse drag directions.
 - Ctrl + Mouse wheel scroll: Zoom control
 - Ctrl + Mouse right button drag: Zoom control
 - Ctrl + Shift + Mouse left click/drag: Move the image to the position where you click becomes the center, or move the image following the mouse drag.


Self-adjusting Video Mode

Clicking the  (Self-adjusting Video Mode) button on the control toolbar displays the camera setup window to set or preset the video mode for each daytime/nighttime.



- The preset includes Natural, Vivid and De-Noise.
- The User Custom allows setup for each value. The values include Sharpness, Contrast, Colors and Brightness.
- When this feature is activated, the setup window is overlaid, and the image is displayed in the 1x1 format.

Zoom Control

Clicking the  (Image Zoom) button on the control toolbar allows you to zoom in on the current video.

NOTE: “PIP” is an abbreviation of *Picture in Picture* and describes a smaller screen within a screen.



Dragging the mouse on the camera screen moves the zoomed-in area.











-  (Slide Bar): Adjusts the enlargement ratio. You can adjust the enlargement ratio also by using the mouse scroll wheel.
-  (Actual Size Zoom): Enters the actual size zoom mode. In the actual size zoom mode, the image is displayed in its original size regardless of the camera screen size or image's aspect ratio.
-  (Zoom Finder): Displays or hides the PIP screen. The rectangle in the PIP screen indicates the zoomed-in area.


Image Effect

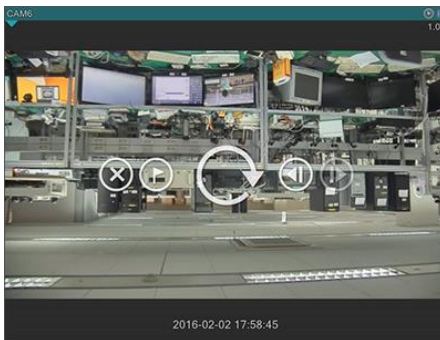
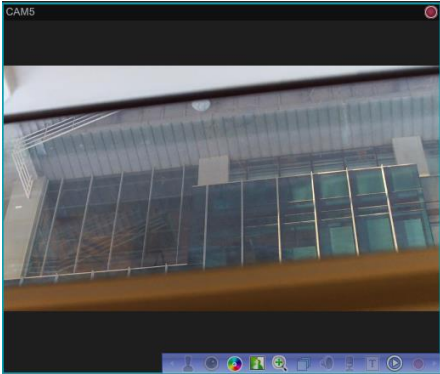
Clicking the  (Image Effect) button on the control toolbar displays the image effect control toolbar and allows you to control image effect. This change will be applied to only the video of the StarNET program and not to the device.



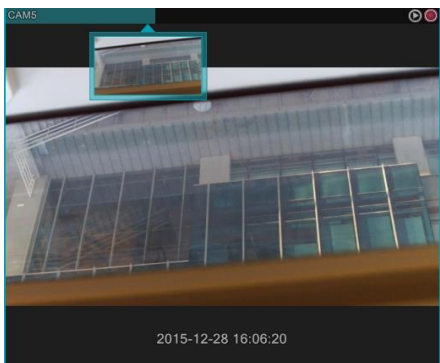
-  (Blur): Blurs the image to reduce noise.
-  (Sharpen): Sharpens an image.
-  (High-Boost): Increases the brightness and contrast of images.
-  (Histogram Equalization): Equalizes the image brightness to make it more natural.
-  (Edge Detection): Extracts the image edge.
-  (Revert): Cancels the adjustment and reloads the original image.

Instant Playback

You can use Instant Playback function for the section with the recording information. Click the  (Instant Playback) button on the control toolbar and select a playback time on the popup menu.



- Hovering the mouse cursor over the screen allows you to use Exit, Bookmark, Play, and Forward/Backward buttons.
- Using the left/right arrow buttons and PageUp/PageDown buttons allows moving the playback point.
- Select reverse playback and slow playback from the context menu of the image.



- The status of playback appears on the camera title bar.
- Clicking the inverted triangle image beneath the camera title bar displays a thumbnail image. When the thumbnail image is enabled, hovering the mouse cursor on the camera title bar displays the image of the corresponding site.
- Clicking a specific point on the camera title bar moves to the corresponding site.

Video Analytics

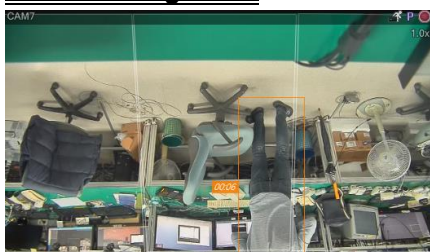
Select a monitoring video and click the right mouse button to see the display menu. Select **Draw Video Analysis** from the display menu to activate the menu according to the current video analysis type.

People Counting



- Selecting **People Counting** displays real-time In/Out information over the selected video.
- Select **Count Adjust** to change the In/Out information displayed over the image.

Queue Management



- Selecting **Queue Management** displays queue information (the number of people, waiting time) for each area over the selected video.
- In the case of **Queue Management**, checking **Exceed People Limit** and **Exceed Time Limit** events is available.

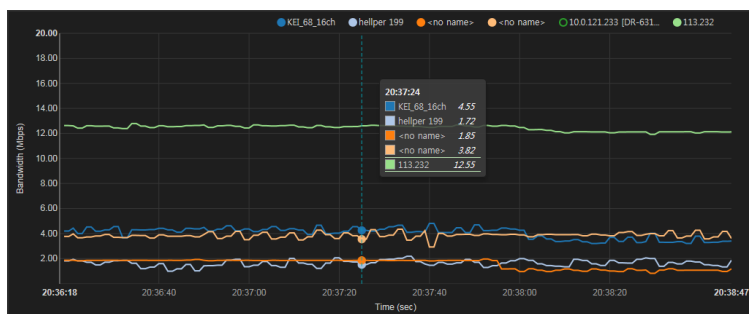
Heat Map



- Selecting a **Heat Map** live icon displays a heat map image over the selected video.
- Select options of **Heat Map** live to change a heat map image setting (image spectrum color, transparency, image storage option).

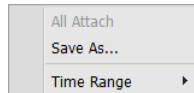
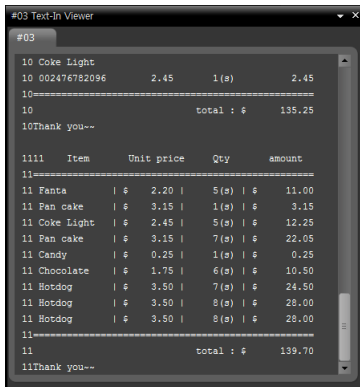
Live Network Monitor

Selecting **Live Network Monitor** from the menu displays real-time bandwidth (network traffic) for each device. 16 devices are supported in maximum, and select a legend to check the specific device only.



Text-In Viewer

Clicking the **T** (Text-In Viewer) button on the control toolbar displays the text-in viewer window and allows you to check the text-in data in real-time (supported only when a text-in event is detected). The camera title bar is highlighted in blue when a text-in event is detected.




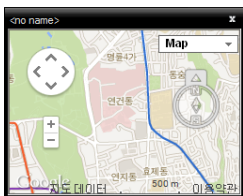
Clicking the title bar in the Text-In Viewer window displays a text-in popup menu.

- All Attach: Docks all text-in viewer windows in one panel.
- Save As: Saves the text-in data as a text file (.txt).
- Time Range: Set up the length of time for text-in data to be displayed when a text-in event occurs. You can check the text-in data in the text-in viewer window within the established time range for the event.

Google Map

NOTE: This function is supported only for mobile DVRs/NVRs.

Clicking the  (Google Map) button on the control toolbar pops up the Google Map panel.




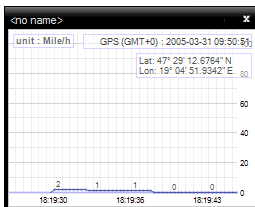
It displays the vehicle's location (📍) and movement direction (➡) of the images if the images have GPS information. The Map view and Satellite view (Show labels view included) from Google Map will be provided.

NOTE: You can check the speed information of vehicle of the current images in the Speed Graph panel.

Speed Graph

NOTE: This function is supported only for mobile DVRs/NVRs.

Clicking the  (Speed Graph) button on the control toolbar pops up the Speed Graph panel.




It displays the vehicle speed of the images if the images have GPS information. The vehicle speed is displayed in the middle, and the red vertical line in the middle indicates the current location.

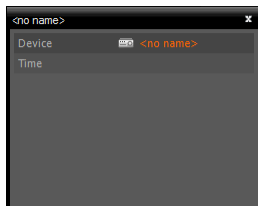
Clicking the right mouse button on the Speed Graph panel allows you to set up the graph type and unit, GPS information display, and high quality display.

NOTE: You can check the location and movement direction of vehicle of the current images in the Google Map panel.

Vehicle Information

NOTE: This function is supported only for mobile DVRs/NVRs.

Clicking the  (Vehicle Information) button on the control toolbar pops up the Vehicle Information panel.



It displays the vehicle's information of the images if the images have the information.







6.4 Controlling Maps

A control toolbar and a screen menu are provided for controlling a map.

Control Toolbar

When selecting a map and hovering the mouse cursor over the map, the control toolbar is displayed over that map. The control toolbar allows you to control the selected map. Hovering the mouse cursor over a button displays a tooltip for the button.



-  (Previous Map, Next Map): Moves to the previous or next connected map of the maps that have been connected to the current map screen. Maps can be connected by using map link or by selecting a map from the map list and dragging and dropping it on the current map screen.
-  (Auto Focusing): Enlarges the area where the event-detected device is placed when any event is detected. When events are detected in more than one device at the same time, the canvas is enlarged as much as possible while still displaying all event-detected devices. When events are detected in more than one device consecutively, the focusing moves to the later detected event after the preset time expires. Refer to 5.14 Map (p. 44) for details about the auto focusing setting.
-  (Focusing Event): Allows you to select a desired event for auto focusing.
-  (Actual Size (x1)): Displays a map in its original size regardless of the map screen size or canvas's aspect ratio.
-  (Zoom Finder): Displays or hides the PIP screen. The rectangle in the PIP screen indicates the enlarged area. When set to Auto, the PIP screen is displayed only while a canvas is enlarged.
-  (Zoom In): Allows you to adjust the enlargement ratio of the canvas.

Example

- When Zoom Finder is set to Off;

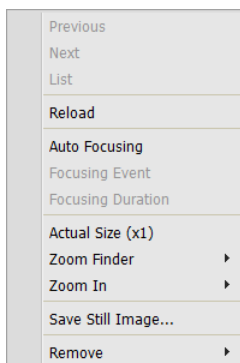


- When Zoom Finder is set to Auto or On;



Map Screen Menu

The screen menu is displayed when selecting a map screen and clicking the right mouse button. The screen menu allows you to control the selected map.

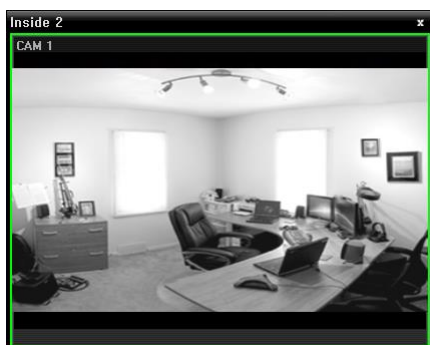


- Previous, Next, Auto Focusing, Actual Size (x1), Zoom Finder, Zoom In: These function the same as clicking the individual buttons on the control toolbar. Refer to **Control Toolbar** (p. 57) for details.
- List: Displays the list of the previous or next connected maps. Selecting a map from the list moves to the selected map.
- Reload: Reloads the connection of the current map.
- Focusing Event, Focusing Duration: Allows you to set up auto focusing events and duration. Refer to 5.14 Map (p. 44) for details.
- Save Still Image: Saves the current image on the screen as an image file at its original size.
- Remove: Disconnects the current connection.

Live Popup

Popup Screen

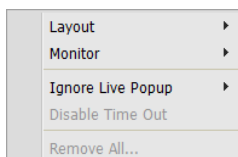
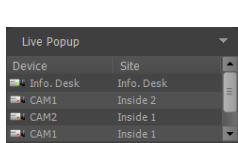
You can monitor live video from a camera with a detected event during map monitoring. Popup screens appear based on the settings in Map Editor (Event property – Live Popup action) when events are detected. The Live Popup list displays the list of live popup screens currently displayed on the monitor.



When selecting a popup screen and hovering the mouse cursor over the popup screen, the control toolbar is displayed over that popup screen. The control toolbar allows you to control the camera. Hovering the mouse cursor over a button displays a tooltip for the button. Refer to 6.3 Controlling Cameras, Control Toolbar (p. 67) for details about the toolbar buttons.

When clicking the right mouse button on the popup screen, a popup screen menu is displayed. The screen menu allows you to change the popup screen settings or to control the camera. Items related to controlling a camera in the menu function the same way as those in the live screen menu. Refer to 6.3 Controlling Cameras, Live Screen Menu (p. 58) for details.


Live Popup List

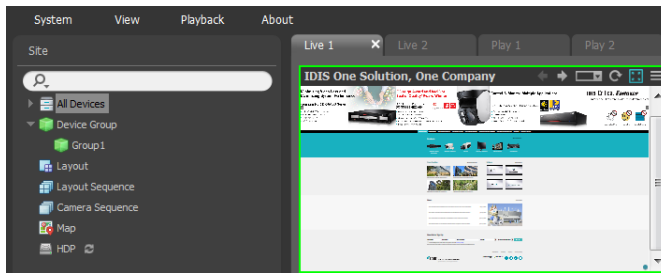










Clicking the arrow button in the upper right corner displays a live popup menu. The live popup menu allows you to change the popup screen settings.

- **Layout:** Select the display format of popup screens. Select **Use Single Live Popup** to display a single popup on the screen.
- **Monitor:** Select the monitor on which popup screens are displayed if you use dual monitors.
- **Ignore Live Popup:** Select a time span to disable the live popup function regardless of the settings in Map Editor (Event property – Live Popup action – Duration).
- **Disable Time Out:** Click if you want to close the popup screen manually regardless of the preset duration for the popup screen to be displayed.
- **Remove All:** Deletes the list.

6.5 Browser

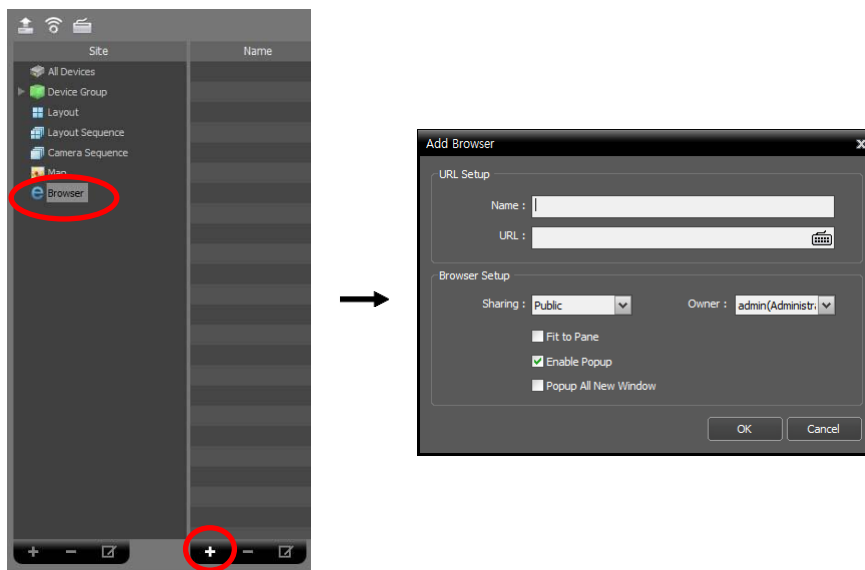
Select a camera screen to set as browser screen from the screens currently being monitored. Select **View** – **Set Browser** or click  at the bottom of the Live panel. Program will be connected to the selected camera screen and previous connection will be terminated.



-  /  (Previous page/Next page): Navigate to the previous/next page.
-  (URL Entry): Enter a URL address. Click  on the right after entering an address to load the URL.
-  (Start Page): Moves to the dedicated start page.
-  (Refresh): Refreshes the web page.
-  (Fit to Pane): Adjusts the web page to fit the size of the browser screen.
-  (Menu): Displays the browser menu.
 - Enable Popup: Allows popup pages.
 - Popup All New Window: Displays the web page's popup screens as separate screens.
 - Print: Prints current web page.
 - Remove: Removes the current browser screen.

Registering Browser

1. Go to the System menu, and click **Setup**, and select the **Device** menu.
2. Click **Browser** in the **Site** panel, and then the **+** button at the bottom of the Site List panel on the right. The **Add Browser** window appears.



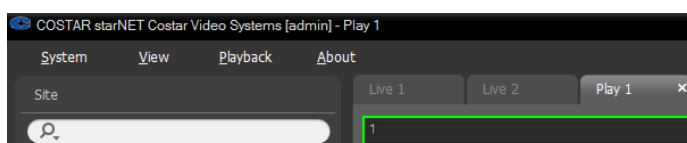
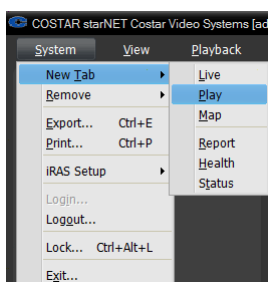
- **URL Setup:** Enter the name and address of the URL (Uniform Resource Locator) to add.
- ☒ **Fit to Pane:** Displays the web page by fitting it to the browser screen size.
- **Enable Popup:** Enables Displays the web page by fitting it to the browser screen size.
- **Pop up All New Window:** Displays the popup screen of the web page on a separate screen.

Chapter 7 — Recorded Video Playback & Exportation

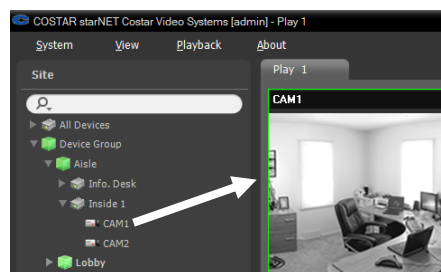
You can play back recorded video or export recorded video to USB devices.

7.1 Playing back Recorded Video

1. Search and playback of video recorded in a device or the StarNET system are supported in the Play panel (maximum 4). If the Play tab is not on the tab panel, go to the **System** menu, click **New Tab** and then **Play**.



2. Click the **Play** tab on the tab panel → Select a site to connect from the **Site** list and drag and drop it on the **Play** screen. Recorded video from the selected site is displayed on the screen. You can move a camera screen to the desired location on the **Play** screen without stopping the current playback while playing back video. Select a camera screen and drag and drop it on the desired location.



If a layout is registered on the StarNET program, you can play video in the layout format by selecting a desired layout from the **Layout** list and dragging and dropping it on the **Play** screen. Refer to 6.1 Monitoring Video, Layout Monitoring, Registering Layouts (p. 51) for details about the registration of a layout.

NOTES:

- The StarNET system performance might deteriorate when simultaneously monitoring or playing back multiple videos on a PC with a low specification.
 - A “layout” in this manual refers to a screen organization created by arranging specific cameras in a specific screen format.
3. A panel toolbar, a timetable, a control toolbar and a screen menu are provided for playing back recorded video.

Panel Toolbar

The toolbar at the bottom of the panel allows you to search and play back recorded video.


















NOTE: The toolbar may be different and some functions below may not be supported, depending on the specifications and version of the device.





OR

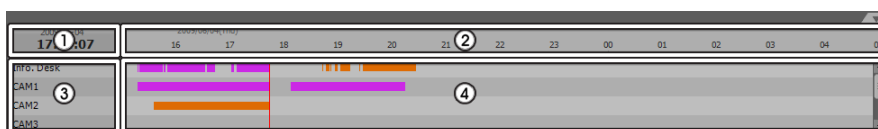


- (Event Search/Time-Lapse Search): Switches search mode between event search and time-lapse search. Refer to **Timetable/Event List** (p. 75) for details.
- (Search Filter): Sets search conditions for event search. Refer to the device's user manual for details about the search condition.
- (Calendar): Searches video for a specific date. Selecting a date displays the recorded data for that date in the timetable. The dates containing recorded images are enabled in the calendar.
- (Move to): Searches video for a specific time.
 - **Go To**: Displays a time setup window. Entering a specific time moves to the image for that time. Selecting **Load Adjacent Frame** moves to the image for the nearest time if there is no image at that time.
 - **Move First**: Moves to the first recorded image in the data displayed in the timetable.
 - **Move Last**: Moves to the last recorded image in the data displayed in the timetable.
- (Additional Menu): Displays a menu.
 - **Data Source**: Selects the data source to be searched.
 - **Search on Local**: Searches recorded data on primary storage installed in the DVR.
 - **Search on Archive**: Searches archived data on backup storage installed in the DVR.
 - **Search on Other**: Searches recorded or archived data on Storage used for another DVR then installed in the DVR. This may not be supported, depending on the specifications and version of the DVR.
 - **Overwrite Protection**: Checks the recorded video with overwrite protection in the device.
 - **Add Bookmark**: Bookmarks the recorded video.
 - **Remote Site Panel**: Displays or hides a site list in the floating panel or full screen. Not every panel supports this function.
 - **Text-In Panel**: Displays the text-in panel.
 - **Select Segment**: Allows you to select a video segment when the Recorder's time and date have been reset to a time that is earlier than previously recorded video and there is more than one video segment in the same time range due to time overlap (supported only for Recorders which provide the hour segments timetable).
- (Export Video File): Exports recorded video as a self-player file (.exe) or an AVI file (.avi). Refer to **7.2 Exporting Recorded Video** (p. 81) for details.
 - **Save Still Image**: Saves the current image on the screen as an image file at its original size.
 - **Export Image File, Print Image**: Exports or prints the images currently displayed on the screen.
 - **Export Panorama Screen**: Exports the images on the screen of all panels.
- (Bookmark): Allows you to bookmark the selected recorded video, play or remove the added bookmark. Refer to **Bookmark** (p. 78) for details.
- (Event on Play): Displays the list of events if there is event-recorded video among the video that is currently being played back. Double clicking an event from the list displays the event-recorded video.
- (Snapshot on Motion Event): Displays snapshot of images recorded during the event-based recording (event and pre-event) in the Play panel. Refer to **Snapshot on Motion Event** (p. 78) for details.
- (Text-In Panel): Displays the Text-In panel. The Text-In panel shows the text-in data of devices currently connected to the StarNET system. If a camera is associated with the text-in device and video of the associated camera is displayed on the current Play screen, the text-in data is displayed overlapping video on the camera screen, too. You can change the length of time for the text-in data to be displayed at the **Live Text-In Time Range** setting. Refer to **5.10 Instant Event** (p. 40) for details about the **Live Text-In Time Range** setting.

-  (Step Playback): Moves the video forward or backward based on the setting displayed between the  and  buttons. Clicking the arrow between the  and  buttons allows you to change the interval the video moves.
-  (Fast Backward/Fast Forward): Plays back recorded video fast backward or fast forward.
-  (Stop/Play): Stops or plays recorded video of the selected device.
-  (Jog Shuttle): You can adjust the playback direction and speed by using the jog shuttle. The vertical line in the jog shuttle indicates the current playback direction and speed. Video is played backward when the vertical line is to the left of center and video is played back forward when the vertical line is to the right of center. The farther the position is from the center, the faster the video is played back. Clicking the vertical line and dragging it to the desired position on the jog shuttle and holding it plays video at a constant speed. Releasing the mouse button causes the vertical line to return to the center position. Clicking the  (Play) button plays video at normal speed. Clicking the  (Shuttle Lock) button and dragging and dropping the vertical line to a desired position fixes the vertical line in that position.
-  (Jog Shuttle): You can adjust the playback speed by using the jog shuttle. The vertical line in the jog shuttle indicates the current playback speed.
-  (Play on Tab/Pause on Tab): Plays or pauses playing recorded video of all devices displayed on the current screen.
-  (Save to User Layout): Saves the current screen format.
-  (Screen Format): Changes the screen format. Clicking the  button displays additional screen formats. Clicking the  or  button moves to the previous or next camera groups.





Timetable/Event List

- Time-Lapse Search Mode: When in the time-lapse search mode, the timetable is displayed at the bottom of the screen and it displays the recording information for each camera. Clicking the  button in the top right corner of the timetable displays the recording information for all cameras. Clicking the  button displays the recording information for the selected camera on the screen.



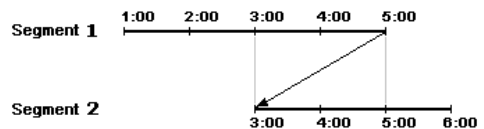
NOTE: The timetable will differ depending on the model of the device.

- ① **Current Playback Date/Time:** Indicates the video time for the current playback location on the timetable.
- ② **Recorded Period:** Displays the date and time period of the recorded data. Clicking anywhere in the empty space and dragging it to the left or right moves to the earlier or later date or time. Scrolling the mouse wheel while holding the Ctrl key on the keyboard zooms in and out the time section.
- ③ **Camera Title:** Displays the camera title.
- ④ **Recorded Data:** Displays the recorded data by time in one minute or one hour segments depending on the device.
 - **Second, Minute Segments Timetable** (all devices except some DVR models)
 - Red vertical line: Indicates the current playback location of video on the timetable. Clicking the mouse on the desired time displays the first image recorded within the time.

- Yellow separation line: Separates segments when time overlap occurs. In this case, the recorded data in the time range located after the separation line is the latest. Clicking the  (Calendar) button in the Play panel allows you to move to a specific segment directly (Click the  (Calendar) button → Select a date → Select a segment → The first image recorded within the selected segment is displayed on the screen).
- The color of the bar: Indicates different recording modes (Blue for Time-lapse, Pink for Event, Yellow for Pre-event, Red for Panic Recording and Green for Irregular recording caused by temporary disconnection from the device).
- Moves the recorded image by 1 second~1 minute according to the timetable magnification.
- Hour Segments Timetable (some DVR models only)
 - Yellow color bar: Indicates the current playback location of video on the timetable.
 - Pink color bar/Gray color bar: Indicates the segment of video that is currently displayed/not displayed on the screen when time overlap occurs. Clicking the  (Additional Menu) button in the Play panel allows you to change the segment to be displayed on the screen (Click the  (Additional Menu) button → Select the Select Segment menu → Select a desired segment → The first image recorded within the selected segment is displayed on the screen).



NOTE: If the StarNET system's or device's time and date have been reset to a time that is earlier than previously recorded video, it is possible that there is more than one video segment in the same time range due to time overlap. In this case, you can individually play video that was recorded during the overlapping time by selecting a segment.

For example, when the StarNET system or device has recorded video from one to five o'clock and the user changes the time backward from five to three o'clock and then continues recording until six o'clock, there will be two segments from three to five o'clock.



- Event Search Mode: When in the event search mode, the event list is displayed at the bottom of the screen as follows. When searching for video recorded on an SD (SDHC) memory card, not all events are searched but only the events that occurred while recording on an SD (SDHC) memory card is enabled.




Event	Triggered by	Device	Date/Time
Motion Detection	CAM1	CAM1	2015-10-21 10:58:21
Motion Detection	CAM1	CAM1	2015-10-21 10:57:33
Motion Detection	CAM1	CAM1	2015-10-21 10:57:30
Motion Detection	CAM1	CAM1	2015-10-21 10:56:33
Motion Detection	CAM1	CAM1	2015-10-21 10:56:23








Clicking an event from the list displays the event-recorded video on the screen if the events were recorded during Event recording. Clicking the  button in the top right corner of the event list displays next results. Clicking the  button, setting the time, and selecting the event goes to the previous recorded data as the time you set.

Control Toolbar

The control toolbar is displayed over a selected camera screen when hovering the mouse cursor over the camera screen. Hovering the mouse cursor over each button displays a tooltip for the button.

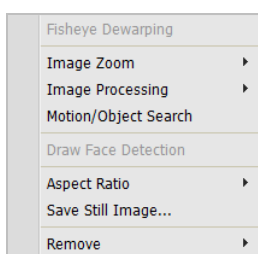


-  (Fisheye Dewarping): Dewarps the fisheye camera image. Refer to Fisheye Dewarping (p. 62) for details.
-  (Object/Motion Search): Allows you to search for changes or motion in recorded images in the device or the StarNET system. Refer to Object/Motion Search (p. 79) for details.
-  (Image Zoom): Zooms in on the image. Refer to Zoom Control (p. 80) for details.

-  (Color Control): Adjusts the brightness, contrast, saturation and hue of the current video. Clicking the  button cancels the adjustment and reloads the original image. This change will not be applied to the recorded video.
-  (Image Effect): Adjusts the image effect. Refer to **Image Effect** (p. 80) for details.
-  (Audio Play): Plays audio when playing back video that has recorded audio (1x1 screen format only).
-  (Google Map): It is supported for mobile DVRs/NVRs. Refer to **Google Map** (p. 66) for details.
-  (Speed Graph): It is supported for mobile DVRs/NVRs. Refer to **Speed Graph** (p. 66) for details.
-  (Vehicle Information): It is supported for mobile DVRs/NVRs. Refer to **Vehicle Information** (p. 67) for details.

Play Screen Menu

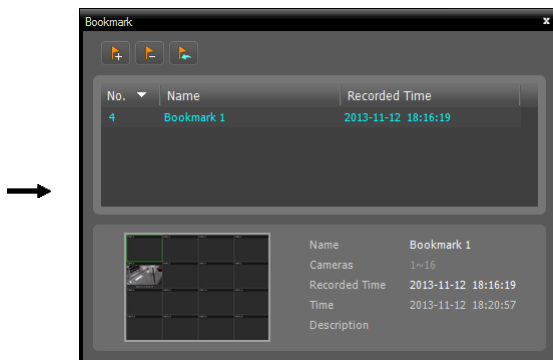
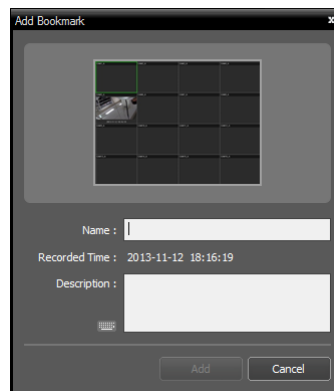
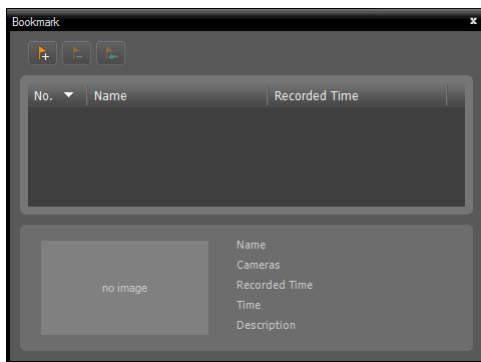
The screen menu is displayed when selecting a camera screen and clicking the right mouse button.






- **Fisheye Dewarping:** Dewarps the fisheye camera image. Refer to **Fisheye Dewarping** (p. 62) for details.
- **Image Zoom:** Functions as the same as clicking the button in the control toolbar. See **Control Toolbar** (p. 76) for details.
- **Image Processing:** Enhances playback images. Refer to **Control Toolbar** (p. 76) for details.
- **Motion/Object Search:** Allows you to search for changes or motion in the recorded images in the device or the StarNET system. Refer to **Object/Motion Search** (p. 79) for details.
- **Draw Face Detection:** Displays the area where face is detected with blocks when a face detection event occurs for the selected camera.
- **Aspect Ratio:** Select the proper image aspect ratio.
 - **Fit to Screen:** Displays images by fitting them to the screen size regardless of the aspect ratio.
 - **Fit to Screen (Aspect Ratio):** Displays images by fitting them to the screen size keeping the aspect ratio. This might cause top and bottom or left and right side of images to be cropped depending on the screen size. This aspect ratio is not supported and **Original Ratio** is applied for camera screens that the following function is activated: **Image Zoom**.
 - **Original Ratio:** Displays images by fitting them within the screen size while maintaining their original ratio.
 - **Half Size (x0.5) to Quadruple Size (x4):** Selecting the desired image size displays images in the selected size. Options are enabled when the selected camera screen can display images in that size.
- **Save Still Image:** Saves the current image on the screen as an image file at its original size.
- **Remove:** Disconnects the current connection.


Bookmark

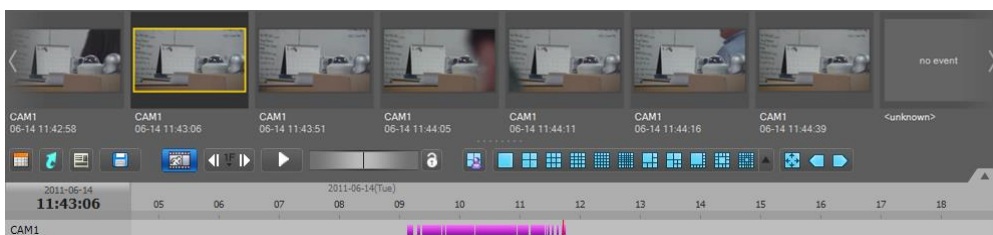
Clicking the  (Bookmark) button on the panel toolbar allows you to bookmark the selected recorded video.



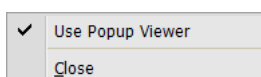
1. Click the  (Add Bookmark) button.
2. Enter the bookmark name and description. Clicking the Add button bookmark the recorded video.
3. Clicking a bookmark from the bookmark list displays the bookmark information at the bottom. Clicking the  (Play Recorded Data) button displays the bookmarked video on the Play screen. Clicking the  (Remove Bookmark) button deletes the bookmark.

Snapshot on Motion Event

Clicking the  (Snapshot on Motion Event) button on the panel toolbar displays snapshot of images recorded during the event-based recording (event and pre-event) in the Play panel.




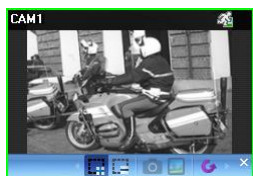
The timetable displays the recording information of the selected snapshot. Clicking anywhere on the recorded data in the timetable displays a snapshot of the selected time. Hovering the mouse cursor over each snapshot displays a popup viewer screen above the snapshot.







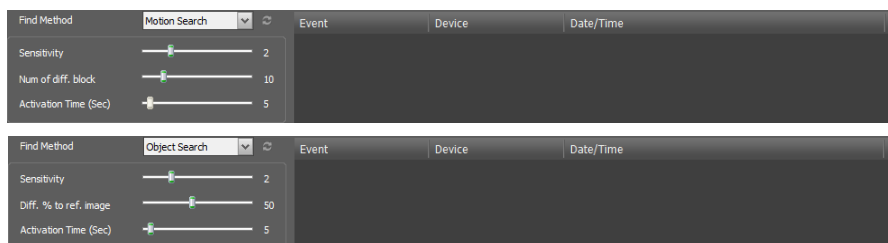
- Use Popup Viewer: Enables display of the popup viewer screen.

Object/Motion Search

Clicking the  (Object/Motion Search) button on the control toolbar displays the object/motion search panel at the bottom and allows you to search for changes or motion in recorded images in the device or the StarNET system.




-  (Draw Search Zone): Allows you to define the area to search for changes or motion on the camera screen by dragging the mouse. The search zone is displayed with red blocks.
-  (Erase Search Zone): Allows you to erase the search zone set on the camera screen by dragging the mouse.
-  (Set Ref. Image): Sets the image currently displayed on the camera screen as a reference image for change detection (Object Search only).
-  (View Ref. Image): Displays or hides a PIP screen with the reference image (Object Search only).



- **Find Method:** Selects a search method.
 - **Motion Search:** Searches for images with changes in the Search Zone between two consecutive images (for example, when there was movement).
 - **Object Search:** Searches for images with changes which last for the Activation Time in the Search Zone when compared to the reference image (for example, when an object disappeared).
- **Sensitivity:** Sets the sensitivity of the change detection. The higher the number is, the more sensitive it is.
- **Num of diff. block:** Sets the minimum number of blocks that must be activated to be considered as a change (Motion Search only).
- **Diff. % to ref. image:** Sets the minimum proportion (%) of blocks that must be activated to be considered as a change (Object Search only).
- **Activation Time:** Sets the duration that the change must last to be considered as a change. If a change is detected but does not last as long as the Activation Time, the change is not considered as a change.

Zoom Control

Clicking the  (Zoom) button on the control toolbar allows you to zoom on the current video.

NOTE: “PIP” is an abbreviation of *Picture in Picture* and indicates the smaller screen within a screen.



Dragging the mouse on the camera screen moves the zoomed-in area











-  (Slide Bar): Adjusts the enlargement ratio. You can adjust the enlargement ratio also by using the mouse scroll wheel.
-  (Actual Size Zoom): Enters the actual size zoom mode. In the actual size zoom mode, the image is displayed in its original size regardless of the camera screen size or image's aspect ratio.
-  (Zoom Finder): Displays or hides the PIP screen. The rectangle in the PIP screen indicates the zoomed-in area.


Image Effect

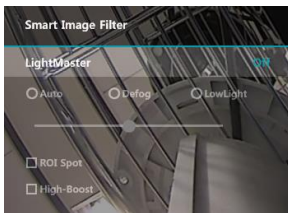
Clicking the  (Image Effect) button on the control toolbar displays the image effect control toolbar and allows you to control image effect. This change will not be applied to the recorded video.



-  (Blur): Blurs the image to reduce noise.
-  (Sharpen): Sharpens an image.
-  (High-Boost): Increases the brightness and contrast of images.
-  (Histogram Equalization): Equalizes the image brightness to make it more natural.
-  (Edge Detection): Extracts the image edge.
-  (Revert): Cancels the adjustment and reloads the original image.

Smart Image Filter

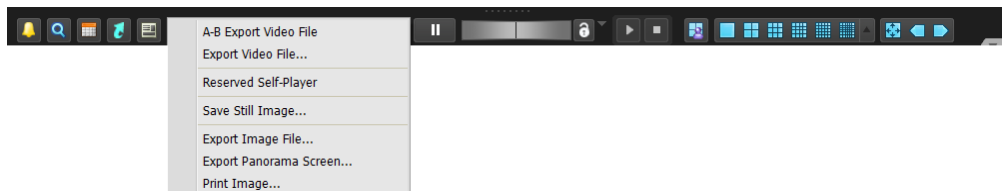
Clicking the  (Smart Image Filter) button on the left bottom of the recorded image allows you to apply filters to an image according to the status of the image or purpose.



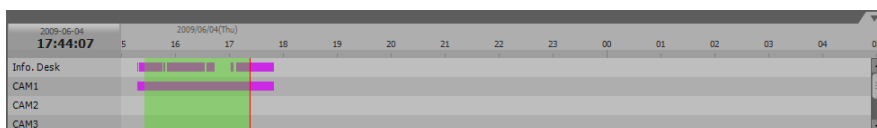
- Auto, Defog, Lowlight: Applies filters and set each value.
- ☒ ROI Spot: Applies filters to the selected area only.
- ☒ High-Boost: Applies high-frequency enhancement filter.



7.2 Exporting Recorded Video

You can export recorded video to USB devices. Click the  (Export Video File) button on the toolbar at the bottom of the panel, and the export menu is displayed.



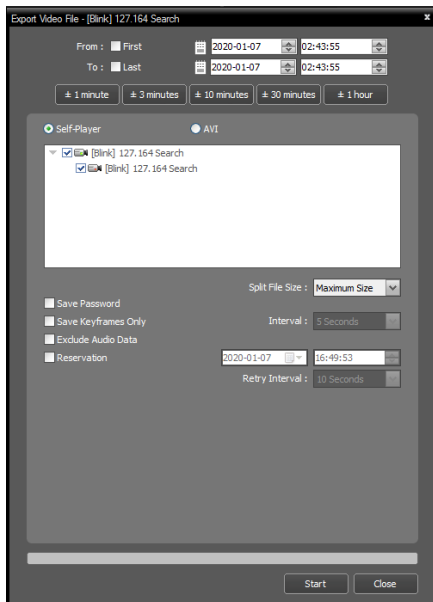
- **A-B Export Video File:** Sets up the section of video to be exported by using the timetable. Select A-B Export Video File from the export menu. Click the starting point and ending point to specify an area. The Export Video File window appears and allows you to export video of the selected period as a self-player file (.exe) or an AVI file (.avi). Refer to [Exporting as a Self-Player File](#) (p. 82) and [Exporting as an AVI File](#) (p. 86) for details.



- **Export Video File:** Sets up the section of video to be exported by entering the date and time manually. Select Export Video File from the export menu. The Export Video File window appears and allows you to export video for the period as a self-player file (.exe) or an AVI file (.avi). Refer to [Exporting as a Self-Player File](#) (p. 82) and [Exporting as an AVI File](#) (p. 86) for details.
- **Export Text-In Data:** Exports the text-in data in a text format (.txt) file. Set up the range for the text-in data to save.
- **Reserved Self-Player:** Displays the list of reservations of exporting as a self-player file. Clicking the  button performs the reserved exporting manually, and clicking the  button cancels the reservation. Refer to [Exporting as a Self-Player File](#) (p. 82) for details about reservation of exporting as a self-player file.
- **Save Still Image:** Saves the current image on the screen as an image file at its original size.
- **Export Image File:** Exports the images currently displayed on the screen.
- **Export Panorama Screen:** Exports the images on the screen of all panels.
- **Print Image:** Prints the images currently displayed on the screen.

Exporting as a Self-Player File

The recorded video is exported as a self-player file (.exe).




- **From, To:** Enter the date and time of video to export. Selecting **First** sets the date and time to the date and time of the first recorded video. Selecting **Last** sets the date and time to the date and time of the last recorded video. Clicking the **± 1 Minute**, **± 3 Minute**, **± 10 Minute**, **± 30 Minute** or **± 60 Minute** button increases or decreases by the selected amount from the time selected on the timetable.
- **Self-Player, AVI:** Select **Self-Player**.
- **Split File Size:** Splits and saves the file when the recorded data reaches over the set split file size.
- ☒ **Save Password:** Set up a password for playing back the exported video. You will be asked to enter the password to initiate the Player program.
- ☒ **Save Keyframes Only:** Saves the keyframe only as the interval you set.
- ☒ **Include Text-In Data:** Includes text-in data when saving video if the video was recorded with text-in data.

- ☒ **Exclude Player:** Saves the recorded data without including the Self-Player program. The file size will be smaller, and it will take less time to save, but you will need to run the Self-Player program (ClipPlayer.exe) which is provided in the StarNET installation folder (\Client\selfplayer) to play the saved file. This may not be supported, depending on the specifications and version of the device.
- ☒ **Reservation:** Reserves a time to perform exporting. In the reserved time, the StarNET system performs exporting with the settings above. If the device is disconnected during exporting and exporting fails, the StarNET system retries exporting at the selected interval.

NOTES:

- When the data file reaches 2GB, you will be asked to continue saving by creating multiple files in 2GB units.
- If a network failure or disconnection occurs during saving, it is displayed as a list on the reserved self-player. When the network is restored, it tries exporting from the point where the saving was completed.
- To temporarily pause saving, press the *Stop* button, then select *Add to Reserved Self-Player* and click *Yes*. When a saving file is displayed on the list of reserved self-player, select *Instant Start* to resume saving.

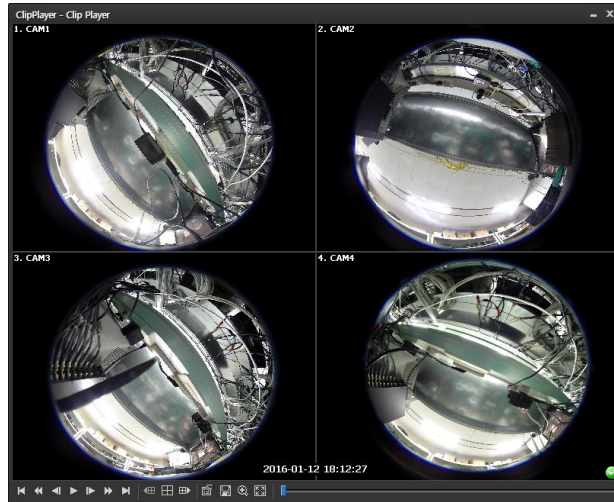
Playing Self-Player File

You do not need to install any special software to play video exported as a self-player file because the self-player file contains a player program (Clip Player). Double clicking the target file starts the Player program, and video is displayed on the screen. Clicking the slide bar at the bottom of the Player program displays the playback image of the selected time on the screen. Clicking the  button exits the Player program.

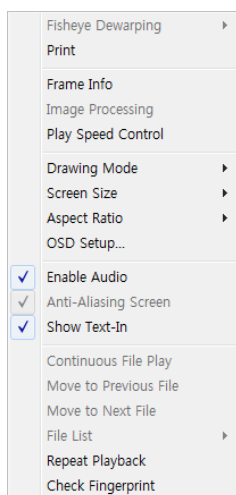
NOTES:

- It is suggested that the computer used for the Player program has at least an 800MHz Pentium III (Intel Pentium Dual Core 2.2GHz recommended). If your CPU is slower than this, video clips recorded at maximum speed with very high image quality will be played back slowly. Also DirectX 9.0 or higher is required to install, and the VGA card with 16MB or higher video RAM is recommended for proper operation.
- Proper image display depends on the display settings of your PC. If you are experiencing display problems, click the right mouse button on the background screen and select *Properties* → *Settings* then set the *Color quality* to "32 bit". Then select *Advanced* → *Troubleshoot*, and then set the *Hardware Acceleration* to "Full". Please make sure that DirectX version 9.0 or higher has been installed if the display problem continues. To check the version of DirectX, click *Start* → *RUN* and type "dxdiag" then hit the enter key which will display DirectX Diagnostic Tool dialog box. Then move to the *Display* tab and make sure *DirectDraw Acceleration* is set to "Enabled". Test DirectDraw by selecting the *DirectDraw Test* button when using the Microsoft® Windows® XP operating system. Please check the driver version of the video card and update it to the latest version available. If you still have display problems after changing all display settings as described above, try replacing the video card. Video cards with an ATI chipset are recommended.
- If you selected the *Exclude Player* option when saving recorded video, you must run the Self-Player program (ClipPlayer.exe) which is provided in the StarNET installation folder (\Client\selfplayer) to play the saved file.
- It is required to have Window Vista or a higher operating system for Fisheye Dewarping. Fisheye Dewarping is supported in the 1x1 screen format only. You can control by clicking the right mouse button on the screen.




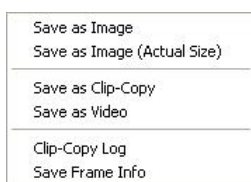







- ⏮ : Goes to the beginning of the video.
 ⏭ : Goes to the end of the video.
- ⏪ : Plays the video in fast reverse.
 ⏩ : Plays the video in fast forward.
- ⏴ : Goes backward one frame of the video.
 ⏵ : Goes forward one frame of the video.
- ▶ : Plays the video at regular speed.
- ⏮⏮ : Shows the previous camera group if there is recorded video in the previous camera group based on the current screen format.
- ⏭⏭ : Cycles through the screen formats. It cycles through 2x2, 1+7, 3x3, 4x4, 4x5, 5x5 and 1+32.
- ⏮⏮ : Shows the next camera group if there is recorded video in the next camera group based on the current screen format.
- ⚙ : Sets up the properties of the player program.

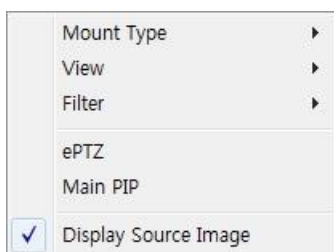


- **Fisheye Dewarping:** Controls Fisheye Dewarping. Refer to the following Dewarp menu for more accurate functions.
- **Print:** Prints the current image.
- **Frame Info.:** Displays Channel, Title, Time, Type, Size and Resolution information about the image.
- **Image Processing:** Controls brightness, blur and sharpness of playback images. (1x1 screen format only)
- **Play Speed Control:** Changes the playback speed (Play) or fast forward/backward playback speed (FF/RW).
- **Drawing Mode:** Selects the draw mode level. If you are not sure about the best draw mode level for your system, try each level until the image displays properly.
- **Screen Size:** Changes the screen size of the player program.
- **Aspect Ratio:** Changes the image aspect ratio displayed on each camera screen.
- **OSD Setup:** Changes the basic settings on each camera screen.
- **Enable Audio:** Plays audio while playing back recorded video that has recorded audio. (1x1 screen format only)

- **Anti-Aliasing Screen:** Enhances image display quality on the screen by smoothing stair-stepping (aliasing) effects in the enlarged image. If video plays slow because of your CPU's slow speed, releasing the Anti-Aliasing Screen option might improve playback speed.
- **Show Text-In:** Displays text-in data if the video was recorded with text-in data. In the single-screen layout, text-in data is displayed with images on the screen. In multi-screen layouts, click the right mouse button on a camera screen and then a text-in menu.
- **Continuous File Play:** Plays the files that compose the split file successively. For example, if video is split to 3 files of abc_01.exe, abc_02.exe and abc_03.exe when it is saved, you don't need to play each file one by one manually. When you play the abc_01.exe file, abc_01.exe, abc_02.exe and abc_03.exe files will be played successively.
- **Move to Previous File:** Moves to the previous file from the currently playing file or the file to be played when playing a split file.
- **Move to Next File:** Moves to the next file from the currently playing file or the file to be played when playing a split file.
- **File List:** Lists the files that compose the split file in sequence. Selecting a file from the list moves to the selected file.
- **Repeat Playback:** Playback again after playing the recorded file.
- **Check Fingerprint:** Checks the validity of the entire file segments.
-  : Saves the current images.



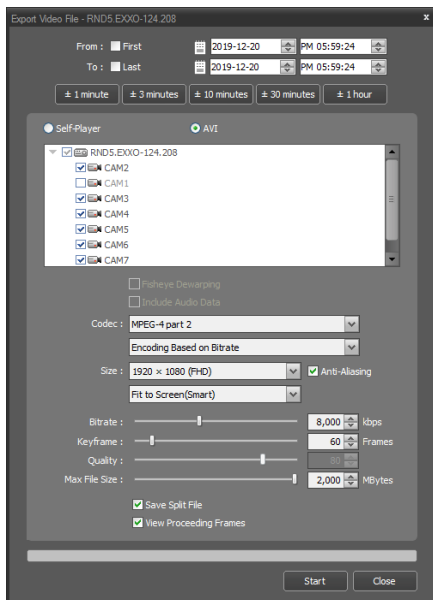
- **Save as Image:** Saves the current image as a bitmap or JPEG file.
- **Save as Image (Actual Size):** Saves the current image as a bitmap or JPEG file in its actual size. (1x1 screen format only)
- **Save as Clip-Copy:** Saves video of desired time range as an executable file.
- **Save as Video:** Saves video of desired time range as an AVI file.
- **Clip-Copy Log:** Saves the clip copy log information as a text file. The user information about Save As Clip Copy will be logged as Internal-Copy.
- **Save Frame Info:** Saves the frame information as a CSV file.
-  : Selects the image size option to enlarge the image or display the image in its actual size (1x1 screen format only). You can move the enlarged image by clicking the left mouse button and dragging.
-  : Displays the image in the full screen.
-  : Is displayed at the bottom-right corner of the screen.  indicates that the clip file has not been tampered with, and  indicates that the system has detected tampering and playback stops.
- **Fisheye Dewarping**



- **Mount Type:** Chooses a position that the camera is mounted. Choose from Auto, Wall, Ceiling and Desktop. The available Screen Type changes depending on this setting.
- **View:** Displays the original fisheye dewarping video. Choose from Single, Quad and Panoramic view. When ePTZ is on, you can control Pan, Tilt and Zoom by clicking the left/right mouse button. The Main PiP is selected as a default.
- **Filter:** Choose a filter to improve the resolution. Choose from Nearest, Linear, Cubic and Linear, NN OnPTZ filters.
- **ePTZ:** Controls Pan, Tilt, and Zoom function. Dragging the mouse, the size of dragging indicates the speed of PTZ. The left button drag controls Left/Right (Pan) and Up/Down (Tilt). The right button drag controls Zoom.
- **Main PiP:** Displays PiP (Picture in Picture) view to select the area easily in the main view screen.
- **Display Source Image:** Cancels the adjustment and reloads the original image.

Exporting as an AVI File

The recorded video is exported as an AVI file (.avi).



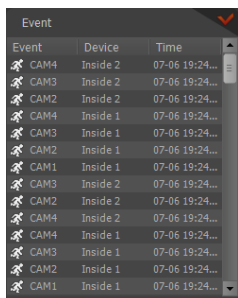
- **From, To:** Enter the date and time of video to export. Selecting **First** sets the date and time to the date and time of the first recorded video. Selecting **Last** sets the date and time to the date and time of the last recorded video. Clicking the **± 1 Minute**, **± 3 Minute**, **± 10 Minute**, **± 30 Minute** or **± 60 Minute** button increases or decreases the time by the selected amount from the time selected on the timetable.
- **Self-Player, AVI:** Select AVI.
- ☒ **Fisheye Dewarping:** Saves the video as dewarped image displayed on the screen. This function is only activated in a single camera with the activated dewarping function. The video can be saved in panoramic or VR mode.
- ☒ **Include Audio Data:** Includes audio data when saving video with recorded audio. This option is not available when more than one camera is selected. Audio might not be saved properly when the recording speed is set to less than 1 ips.
- **Codec, Bitrate, Quality:** Set up the desired values for compressing the file.
 - **Encoding Based on Bitrate:** Encodes video based on the bitrate. Selecting this option enables the Bitrate setting below.
 - **Encoding Based on Video Quality:** Encodes video based on the quality. Selecting this option enables the Quality setting below.
- **Size:** Set up the file size for compressing the file.
 - **Original Ratio:** Saves images with fitting within the screen size while maintaining their original ratio.
 - **Fit to Screen:** Saves images with fitting to the screen size regardless of the aspect ratio regardless of the aspect ratio.
 - **Fit to Screen (Aspect Ratio):** Saves images with fitting to the screen size keeping the aspect ratio. This might cause top and bottom or left and right side of images to be cropped depending on the screen size. This aspect ratio is not supported and **Original Ratio** is applied for camera screens that the following function is activated: Image Zoom.
- ☒ **Anti-Aliasing:** Enhances image display quality for all cameras on the screen by eliminating stair-stepping (aliasing) effects in the enlarged image.
- **Keyframe:** Sets up the keyframe for compressing the file.
- **Max. File Size:** Sets up the maximum file size.
- ☒ **Save Split File:** Exports video by creating multiple files of the **Max. File Size** units set above when the data file reaches the maximum file size. If this option is not selected, it exports only as much as the maximum file size.
- ☒ **View Proceeding Frames:** Displays a popup window showing the video currently being exported.

Playing AVI File

Run the video player program and open the exported AVI file. If the codec selected during exporting video as an AVI file is not installed, you will need to install the codec manually.

Chapter 8 — Event Handling

You can monitor live video from a camera where an event is detected or play back event-recorded video if video of the selected event has been recorded.



Event	Device	Time
Event	Device	Time
CAM4	Inside 2	07-06 19:24...
CAM3	Inside 2	07-06 19:24...
CAM2	Inside 2	07-06 19:24...
CAM4	Inside 1	07-06 19:24...
CAM3	Inside 1	07-06 19:24...
CAM2	Inside 1	07-06 19:24...
CAM1	Inside 1	07-06 19:24...
CAM4	Inside 2	07-06 19:24...
CAM3	Inside 2	07-06 19:24...
CAM2	Inside 2	07-06 19:24...
CAM4	Inside 1	07-06 19:24...
CAM3	Inside 1	07-06 19:24...
CAM2	Inside 1	07-06 19:24...
CAM1	Inside 1	07-06 19:24...

The StarNET system is notified events from registered devices and displays the events in the Instant Event List in the following cases:

- The device is connected for monitoring on the Live tab of the StarNET system
- The Device Real-Time Monitoring option is enabled for the device in the StarNET system (StarNET Setup > Device > device menu: Edit Device > Information tab). Refer to 5.1 Device, Managing Devices, Editing Device Information, Information (p. 20) for details about enabling the Device Real-Time Monitoring option.

You can change the options of the event list display during StarNET Setup – Instant Event. Refer to 5.10 Instant Event (p. 40) for details.

The description of event icons which are displayed in the event list is as follows (some event icons may not be supported, depending on the specifications and version of the device):

	Motion Detection		Video Blind		Video Loss
	Object Detection		Audio Detection		Video Analytics Detection
	Trip-Zone		Tampering		Text-In
	Alarm-In On/Off		Alarm-In Bad/Good		External Storage In/Out
	Device Connected/Disconnected				System Boot Up
	System Alive		System Restart		System Shut Down
	Recorder Bad		Disk S.M.A.R.T.		Disk Bad
	Disk Full		Disk Almost Full		Disk Config Change
	Disk Temperature		Panic Recording On/Off		Fan Error On/Off
	Face Detection		Exceed People Limit On/Off		Exceed Time Limit On/Off
	VA Loss/No VA Loss		PIR Detection On/Off		ANPR Detection On/Off
	Auto-tracking Detection On/Off		Alarm Box Error/Off		
	Main Stream Recording/Error		Sub Stream Recording/Error		

Emergency Event

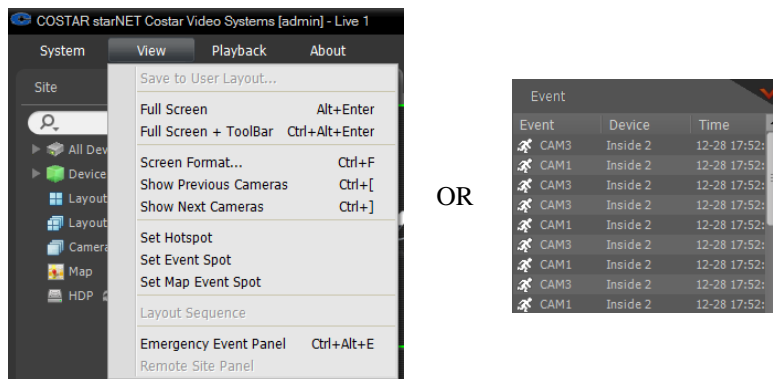
If a notify function that notifies an event when the event occurs is enabled for each event in a registered device, the device considers an event as an emergency event when the event is detected. The StarNET system is notified emergency events from the device in the following cases:

- The device is set to notify this StarNET system of emergency events. However, it is possible that emergency events do not occur if the device is connected for monitoring on the Live tab of the StarNET system, depending on the specifications and version of the device.
- The device is not set to notify this StarNET system of emergency events and the device is connected for monitoring on the Live tab of the StarNET system.
- The device is not set to notify this StarNET system of emergency events and the Device Real-Time Monitoring option is enabled for the device in the StarNET system (StarNET Setup > Device > device menu: Edit Device > Information tab). Refer to 5.1 Device, Managing Devices, Editing Device Information, Information (p. 20) for details about enabling the Device Real-Time Monitoring option.

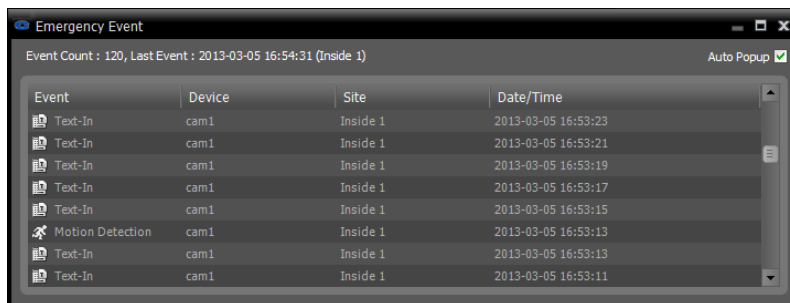
For this function to work, a callback port should be set up correctly. Refer to 5.10 Instant Event (p. 40) for details about setting up the callback port.

The Emergency Event panel appears automatically when emergency events are occurred, or you can display the Emergency Event panel manually as follows:

Go to the View menu, click **Emergency Event Panel**. Or, click the  button in the Instant Event List.



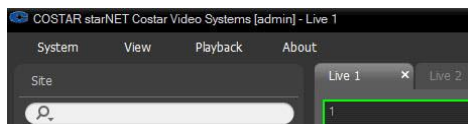
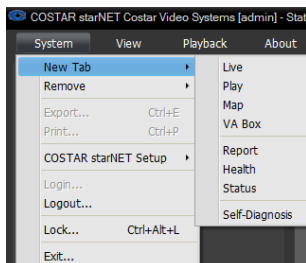
The Emergency Event panel is displayed.



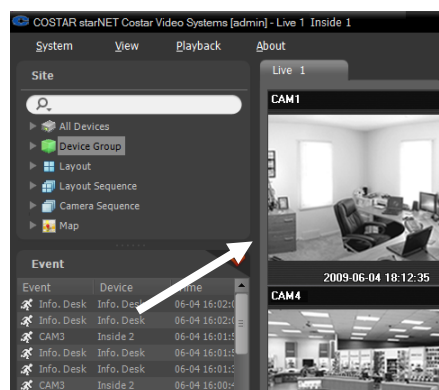
- **Event Count:** Displays the total number of events in the list.
- **Last Event:** Displays information of the recently occurred event.
- **Auto Popup** ☒: Pops up the Emergency Event panel automatically when the StarNET system is notified of an event.
- **Event, Device, Site, Date/Time:** Displays information of the event. Selecting an event from the list and dragging and dropping it on the Live or Play screen displays on the screen live video or event-recorded video from the camera where the selected event occurred.

Monitoring Video

Monitoring video from a camera where an event is detected is supported in the Live panel (maximum 4). If a Live tab is not on the tab panel, go to the System menu, click New Tab and Live.

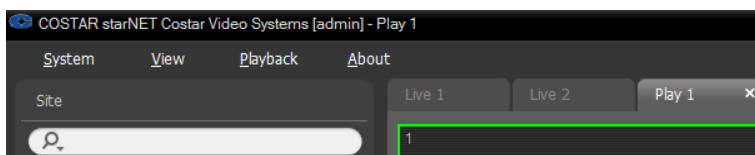
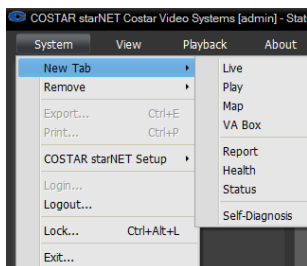


Click the Live tab in the tab panel → Select a desired event from the event list and drag and drop it on the Live screen. Live video from the camera where the selected event occurred is displayed on the screen.

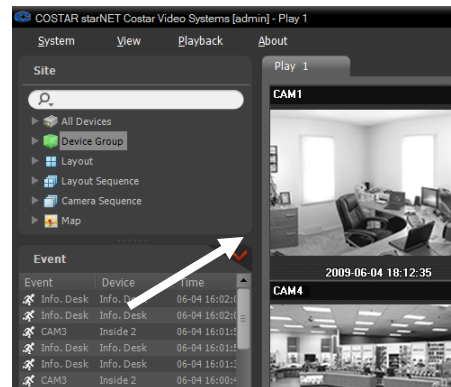


Playing Video

Playing event-recorded video is supported in the Play panel. If the Play tab is not on the tab panel, go to the System menu, click New Tab and Play.



Click the Play tab on the tab panel → Select a desired event from the event list and drag and drop it on the Play screen. The event-recorded video is displayed on the screen.

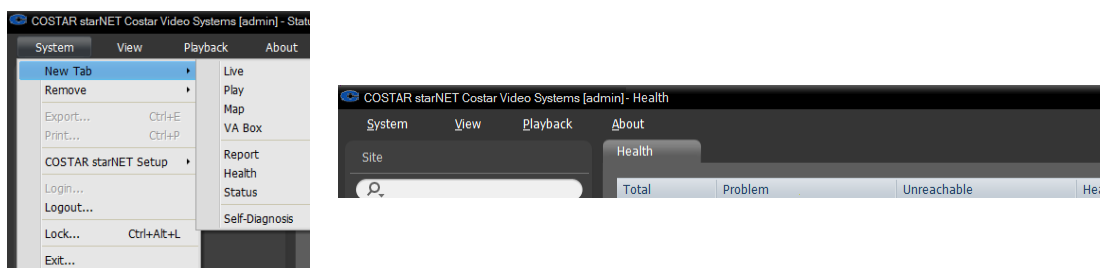


Chapter 9 — System Health & Status Monitoring

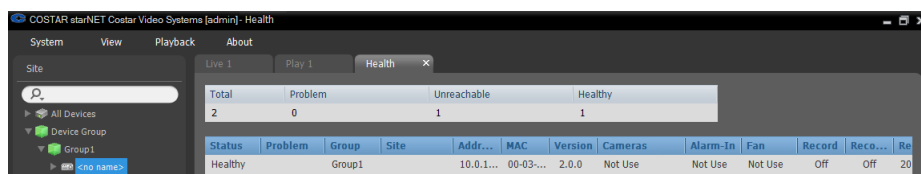
You can simultaneously check the system status and device status of registered devices.

9.1 Health Monitoring

System health monitoring is supported in the Health panel. If the Health tab is not on the tab panel, go to the System menu, click New Tab and Health.







The StarNET program automatically displays the health monitoring results when the Health tab is added.



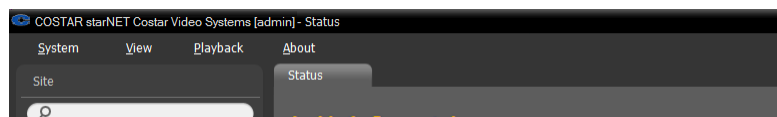
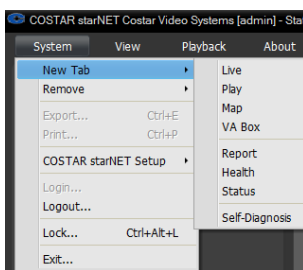
- **Summary List:** Displays the health monitoring status of devices for all device groups in summary.
 - **Total:** Displays the number of devices in all device groups.
 - **Problem:** Displays the number of devices where a problem is detected.
 - **Unreachable:** Displays the number of devices that are not connected.
 - **Healthy:** Displays the number of devices where no problem is detected.
- **Detailed List:** Displays the status of each device in detail (The status may not be displayed depending on the device).
 - **Status:** Displays the status (**Healthy:** No Problem detected; **Problem:** Video loss event is detected, alarm in device error or recording error; **Unreachable:** The device is not connected).
 - **Problem:** Displays details regarding the problem.
 - **Group:** Displays the list of device groups that the device is registered on.
 - **Site:** Displays the device name.
 - **Address:** Displays the device's IP address.
 - **MAC Address:** Displays the device's MAC address.
 - **Version:** Displays the system version information.
 - **Cameras:** Displays the status of cameras that are enabled in the device.
 - **Alarm In:** Displays the status of alarm-in devices that are enabled in the device.
 - **Fan:** Displays the fan error status.
 - **Record:** Displays the recording status.
 - **Record Check:** Displays the recording check status.
 - **Record Period:** Displays the recording period.

- **Function Buttons**

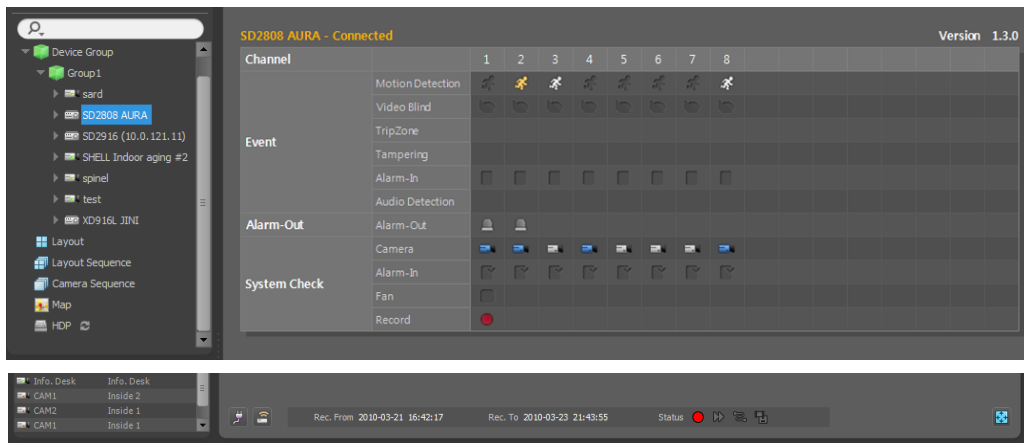
-  (Refresh): Displays the newest information of the health monitoring panel.
-  (Save): Saves the data of the health monitoring panel in .txt, .csv, .html and .pdf formats.
-  (Full Screen): Displays the Status panel in full-screen format.
-  (Event Condition): Sets the conditions for events to be displayed. Displays the status results which belong to selected items on screen.

9.2 Status Monitoring

Device status monitoring is supported in the Status panel. If the Status tab is not on the tab panel, go to the **System** menu, click **New Tab** and **Status**.






Select a device to connect to from the **Site** list, and drag and drop it on the Status panel. The status of the selected device is displayed.



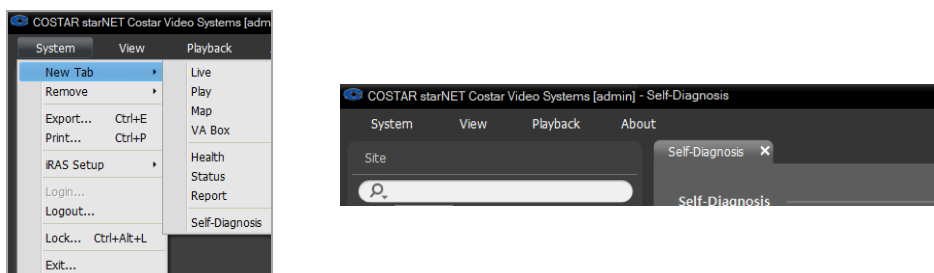
- **Status Display Window:** Displays the status as icons.
 - **Camera:** Displays the camera numbers.
 - **Version:** Displays the system version information.
 - **Event:** Displays the status of event detection. When an event is detected, the icon is displayed in corresponding color. Hovering the mouse cursor over an icon displays the event type in a tooltip.
 - **Alarm Out:** Displays status of the alarm-out signals.
 - **System Check:** Displays the function status of the device and recording.

• Function Buttons

-  (Disconnect): Disconnects the current connection on the Status panel.
-  (Panic Recording): Starts or stops panic recording remotely (supported only for DVRs with the panic recording function).
- Rec. From/To: Displays the recording period.
- Status: Displays the status of recording, playback, archiving, exporting of recorded video.
-  (Full Screen): Displays the Status panel in full-screen format.

9.3 Self-Diagnosis

Self-diagnosis is supported for overall diagnosis and reporting of a recorder's system, network and camera status. If the Self-Diagnosis tab is not on the tab panel, go to the **System** menu, click **New Tab** and **Self-Diagnosis**.



Select a device to connect to from the **Site** list, and drag and drop it on the Self-Diagnosis panel. The status of the selected device is displayed after the self-diagnosis.

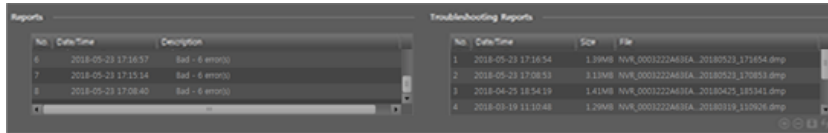
System Information:

- Device Name : NVR_WAN_000322a63ea
- Site : RND5.EXX0-124.206
- Contact Number :
- Time : 2018-05-23 17:44:37
- SW Version : 5.2.0 EX05228 (Mar 5 2018)
- Camera Count : 8
- Internal PoE : 8

Device Health Status:





No.	1	2	3	4	5	6	7	8
Camera Signal	O	O	O	O	X	O	-	-
Recording Fail	O	O	O	O	X	O	-	-
No.	1	2	3	4	5	6	7	8
VA Box Signal	O	O	O	O	-	-	-	-
Recording Status	Bad							
Recorded Video	2018/04/21 22:51:24 ~ 2018/05/23 17:44:55							
Record > Recycle	On							
Record > Schedule	On							
HDD#	Internal 1 In Use							
Disk Bad	Good (0 %)							
Mirror								
Mirror Status								
HDD Temperature	Bad (54.9°C)							
S.M.A.R.T	Good							

- **Self-Diagnosis:** Display the overall status of a recorder in a report format.








No.	Date/Time	Description
6	2018-05-23 17:16:57	Bad - 6 errors
7	2018-05-23 17:15:14	Bad - 6 errors
8	2018-05-23 17:08:40	Bad - 6 errors

No.	Date/Time	Size	File
1	2018-05-23 17:16:54	1.59MB	NVR_0003222A693A_20180523_171654.dmp
2	2018-05-23 17:08:53	3.12MB	NVR_0003222A693A_20180523_170853.dmp
3	2018-04-25 18:54:19	1.41MB	NVR_0003222A693A_20180425_185419.dmp
4	2018-03-19 11:30:48	1.29MB	NVR_0003222A693A_20180319_113048.dmp

- **Reports:** Display the results of self-diagnosis with date and summary.
- **Troubleshooting Reports:** Create and save a self-diagnosis report dump file to send it to the partner site.
 -  (Request Troubleshooting Reports): Create troubleshooting reports.
 -  (Delete): Delete the selected troubleshooting report from the list.
 -  (Save as File): Save troubleshooting reports as a dump file. After saving is complete, click **Register Partner Portal** and enter the partner site account if connected to the external network, to report the dump file to the partner site.
 -  (Refresh): Displays the newest list of the troubleshooting reports.

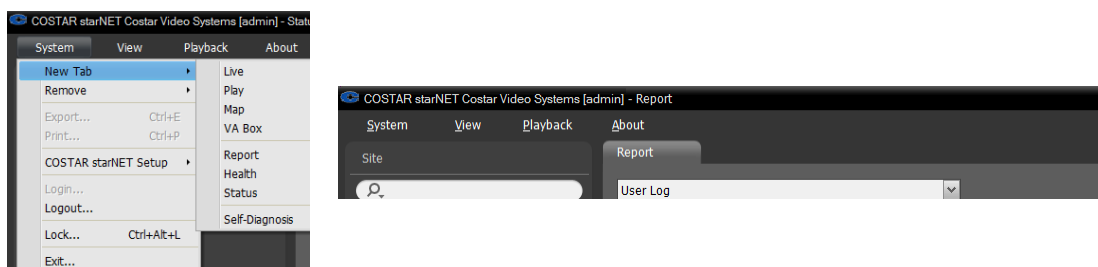


- **Function Buttons**
 -  (Disconnect): Disconnects the current connection of the self-diagnosis panel.
 -  (Refresh): Displays the newest information of the self-diagnosis panel.
 -  (Save): Saves the data of the self-diagnosis in an .html format.
 -  (Print): Prints the self-diagnosis results.
 -  (Full Screen): Displays the Self-Diagnosis panel in full-screen format.

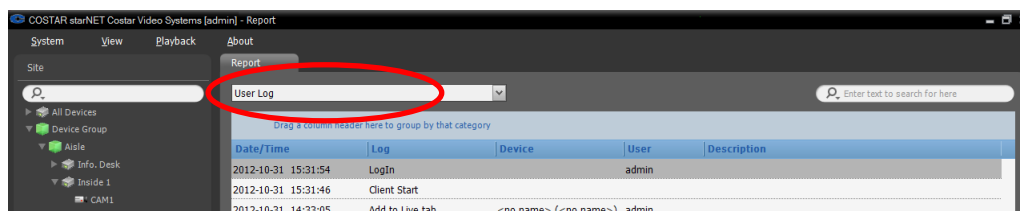
Chapter 10 — Log Search

You can search log entries for the StarNET program and the devices.

Log search is supported in the Report panel. If the Report tab is not on the tab panel, go to the **System** menu, click **New Tab** and **Report**.



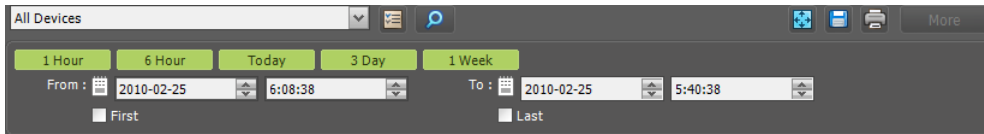
The various types of log entries are displayed. Clicking the right mouse button on a column header displays a menu and allows you to sort data as you want.








- **Log type:** Select a log type to search from the drop-down list.
 - **User Log:** Displays log entries from the StarNET program.
 - **Health Log:** Displays log entries of the system health monitoring for the registered devices.
 - **Device System Log:** Displays system log entries from the devices.
 - **Device Event Log:** Displays event log entries from the devices. If the device is a network camera or network video transmitter, not all event logs are displayed but only the events that occurred while recording on an SD (SDHC) memory card is enabled.
 - **Admin Service Log:** Displays log entries from the administration service. Ask your dealer or distributor for details.
 - **Monitoring Service Log:** Displays log entries for monitoring service. Ask your dealer or distributor for details.
- **Incremental Search:** (Incremental Search): Allows you to search for a log. Entering text that you want to search for causes the search results to be displayed. Search results are displayed immediately as matching text is found within the selected group. As you enter more text, the results narrow.

Report Toolbar

The toolbar at the bottom of the panel allows you to search for the desired log entries.



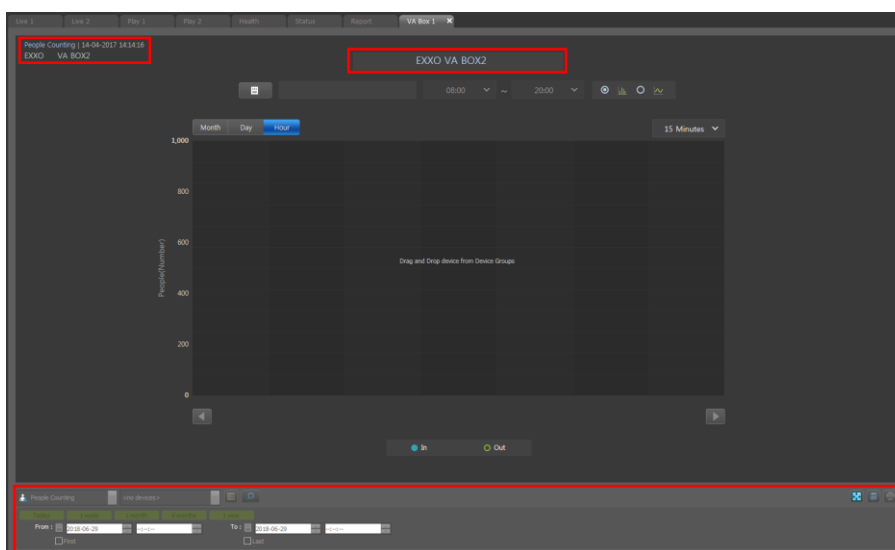
- **From, To:** Set up the date and time of the log entry to search. Enter a specific date and time or select **First** or **Last**. Clicking the **1 Hour**, **6 Hour**, **Today**, **3 Day** or **1 Week** button adjusts the time interval between **From** and **To**. Selecting **First** or **Last** searches log entries from the first or to the last.
-  (**Condition**): Selects a log type to search.
-  (**Search**): Starts searching log entries based on search conditions.
-  (**Full Screen**): Displays the Report panel in full-screen format.
-  (**Export**): Exports the searched log entries as a text file (.txt), CSV file (.csv) or a PDF file (.pdf). System and service log entries can also be exported as an encrypted HTML file (.html) which will ask you to enter a password to view the file.
-  (**Print**): Prints the searched log entries.
- **More:** Displays more results.

Chapter 11 — Video Analysis Report (VA Box)

You can search video analysis information and analyze with graphs and images by using devices connected to VA Box. Video Analysis Report is supported in the VA Box panels (max. 3). Select **New Tab** from the menu and click **VA Box** to add a tab.

11.1 Connection and Search

1. Select a device from the devices connected to VA Box on the **Site** list, and drag and drop on the device VA Box panel. When connected, the name of the device is displayed on the top right and top center of the panel, and time search, VA function and device select options are activated at the bottom left.







2. Select a VA function (People Counting, Queue Management, Heat Map) page from the bottom left combo box.
3. Select a VA device and time range, and click **Search** button (🔍) to see the video analysis data as a graph and image.
4. Drag and drop other device on the VA Box panel to change the device. Select **Logout** from the **System** menu to disable the device.

Report Toolbar



Use the toolbar at the bottom of the panel to search a specific VA report.

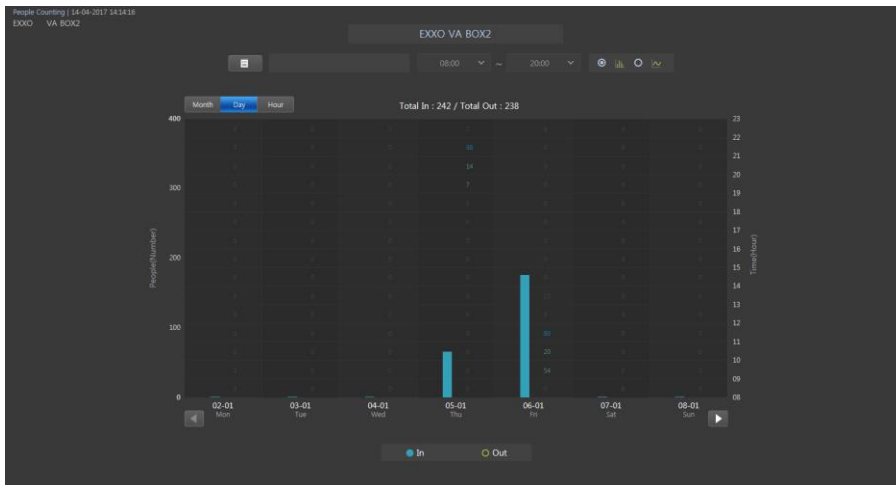
- **From, To:** Set date and time for VA report search. Type specific date and time, or select **First** or **Last** option. Click **Today**, **1 week**, **1 month**, **6 months** or **1 year** to adjust the **From** and **Last** interval.
-  **People Counting** (VA function): Select a VA function page.
-  **VABOX1** (Select VA device): Select a VA Box device.
-  **(Full Screen)**: Displays the report panel in full-screen format.
-  **(Save)**: Saves the data of the report page as an excel (.csv) or image file.












Page Information

People Counting | 14-04-2017 13:48:11
EXXO VA BOX2

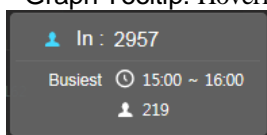
- Current VA page type
- Current time of the VA report search
- The name of the device connected to VA Box
- The name of VA Box device

11.2 People Counting



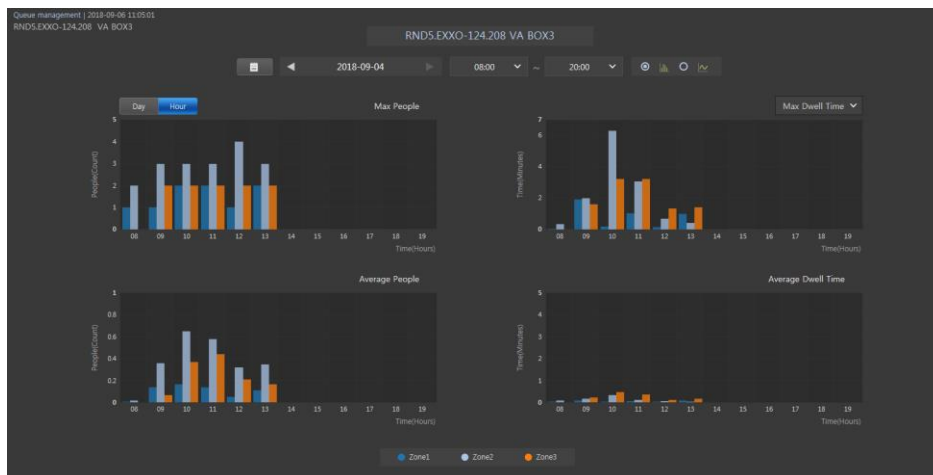
- **Total In/Total Out:** Displays the total number of In/Out counts of the current page period.
-  : Select a specific date from the calendar.
- **Search Period:** Displays the period shown on the current page.
-   : Select between a bar graph and a line graph.
-    : Select the X-axis value (Month, Day, Hour).
For the Hour unit, select from 15 minutes, 30 minutes and 1 hour.
-  : Select from 08:00~23:00, 24 Hour, AM, PM to display people counting of the specific time zone according to the selected time unit, as a bar or line graph. The number of people is displayed on the graph.
- **People(Number):** The left Y-axis shows the value of the bar/line graph.
- **Time(Hour):** The right Y-axis shows the time of numbers indicated on the graph.
-  : Move backward by 1 year (Month), 1 week (Day), 1 day (Hour) according to the search period unit.
-  : Move forward by 1 year (Month), 1 week (Day), 1 day (Hour) according to the search period unit.
-   : Select between In/Out to see each data.

- **Graph Tooltip:** Hovering the mouse over the bar/line graph displays the Tooltip information.



- **In : 2957** : Indicates the number of people of the selected data.
- **Busiest ⌚** : Indicates the busiest time of the selected data.
- **219** : indicates the number of people during the busiest time of the selected data.

11.3 Queue Management

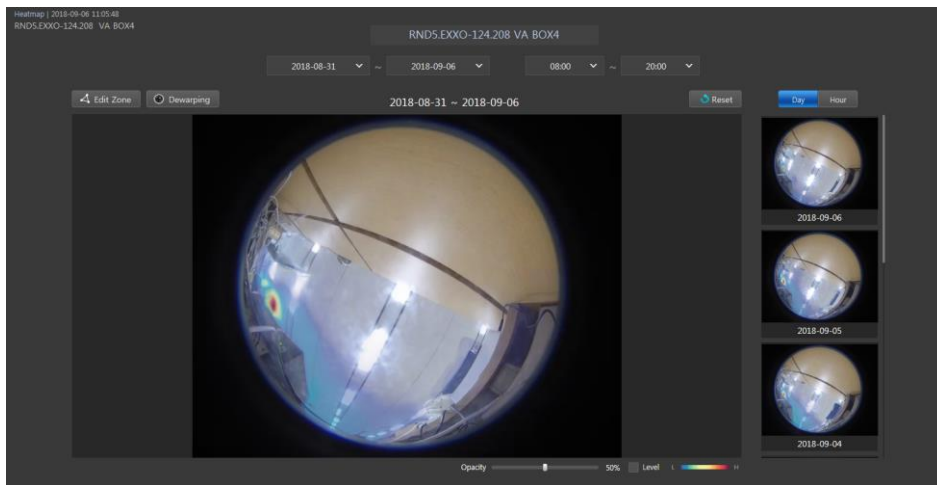


- : Select a specific date from the calendar.
- : Move to the date with the previous data.
- : Move to the date with the later data.
- **Search Date:** Displays the date of the current page.
- : Selecting start time and end time displays the graph of the specific time range.
- : Select between a bar graph and a line graph.
- : Select between Day and Hour.
- : Select between Max Dwell Time and Sum Dwell Time for the data display.
- : Select a specific zone to see the data.

⌚ 13:00 ~ 14:00	⌚ 11:00 ~ 12:00
Zone 1 4	Zone 1 08m 00s
Zone 2 3	Zone 2 04m 00s
Zone 3 4	Zone 3 02m 00s

- **Graph Tooltip:** Hovering the mouse over the bar/line graph displays the Tooltip information.
- **⌚ 13:00 ~ 14:00** : Displays the time of the selected data.
- **4 / 08m 00s** : Displays the number of selected people and the dwell time for each zone.

11.4 Heat Map

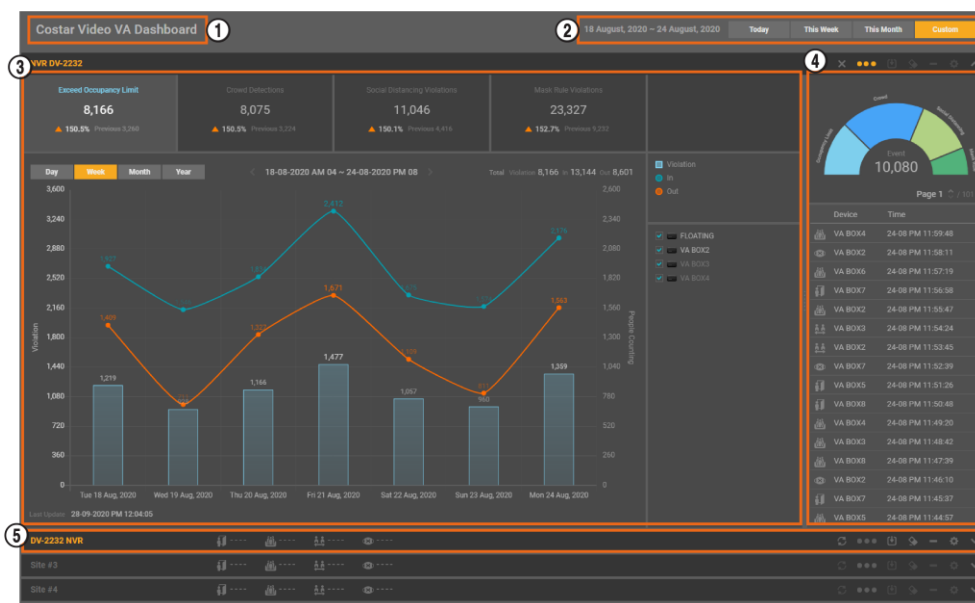


- **Date/Time Search:** Selecting the start/end date and start/end time displays a corresponding heat map image on a still image and thumbnail images.
- **Edit Zone:** Edit a heat map zone. Check the box to define the zone with a mouse click. Specify the area on the still image with the left mouse button, and click the first point or the right mouse button to complete defining the zone. Press **Delete** to cancel the previous point while specifying the area, and press **Esc** to cancel the entire specification.
- **Dewarping:** This button is activated when the still image is a fisheye image. Click the button for the fisheye dewarping on the still image. Use the quick control by clicking the **Ctrl+mouse** button when the dewarping is deactivated.
- **Reset:** Resets the still image with data from the area displayed in the date/time search and changes to the area set in NVR.
- **Day/Hour:** Displays the unit of a single thumbnail.
- **Still Image:** Displays the latest image of the camera connected to the selected VA Box.
- **Thumbnail Images:** Displays images divided by a regular time unit, according to the selected date/time above. Select a thumbnail to enlarge the thumbnail image as a still image. Change the time unit or click the **Reset** button to change the still image back to the specified time range. To change the still image back to the specified time range, click the selected thumbnail.
- **Opacity:** Adjusts the opacity of the heat map image.
- **Level:** Displays values in contour form on the heat map image.
- **Color Schema:** Displays a color schema of a heat map. 4 kinds of color schema are available.

Chapter 12 — VA Dashboard

The information of violations and events detected from a VA device is displayed in a dashboard format. Up to 4 sites can be searched and displayed with results. Select **New Tab** from the menu and click **VA Dashboard** to add a tab.

12.1 VA Dashboard Screen



- ① **Page Name:** Displays the current page name. Click the (edit) button or double-click to edit the name. The page name is maintained until the next login.
- ② **Search Range Setup and Menu:** Set up the search range selecting between the preset or user custom options. Click the (menu) button to use actions related to the current page.
- ③ **Violations:** Displays violation information within the search range and a graph visualizing the violation trend.
- ④ **Events:** Displays detected events and items within the search range as a graph and a list.
- ⑤ **Site Panel Title Bar:** Displays the registered site name and setting buttons of the site panel. When the site panel is folded, the summary of violation information is displayed.

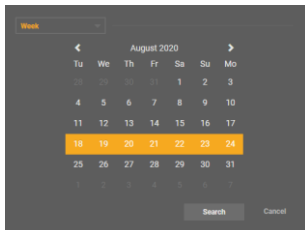
NOTE: You can adjust the size of each section by dragging the size adjust bar between the violations and events sections.

Search Range

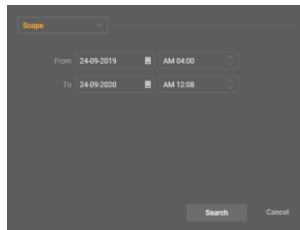
You can set the scope of search between the preset mode and the user custom mode.



- **Today:** Searches for today's data.
- **This Week:** Searches for this week's data including today. You can select the starting day of a week from **System** → **Setup** → **System** → **Date/Time**.
- **This Month:** Searches for this month's data including today.
- **Custom:** A user can select the search range. Select from the calendar by **Day**, **Week**, **Month**, or enter **From/To** range under **Scope**.



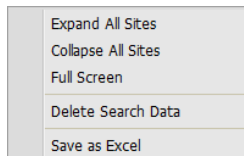
Search by Week



From/To Search

Page Menu

Functions which can be applied to the page or the whole site panel are provided.



- **Expand All Sites:** Expands all of site panels.
- **Collapse All Sites:** Collapses all of site panels.
- **Full Screen:** Displays the current page in full screen mode.
- **Delete Search Data:** Deletes the search data of all site panels.
- **Save as Excel:** Saves violation and event information of all site panels as an excel file.

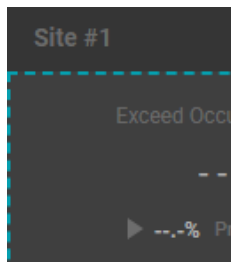
Site Panel Toolbar

Actions and settings of the site panel can be controlled.

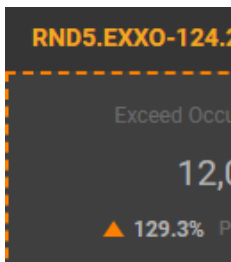
- (Refresh): Reloads data of the site panel.
- (Stop Search): Stops the data search. Search results before the pause are displayed on the panel.
- (Save as Excel): Saves violation and event data as an excel file.
- (Delete Search Data): Deletes all search results displayed on the site panel.
- (Unregister Site): Disconnects the registered site.
- (Settings): Configure the site panel settings.
- (Collapse/Expand): Collapses or expands the site panel.

12.2 Registration and Search

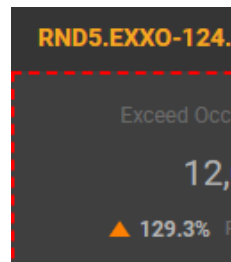
1. Select a device from the **Site** list and drag to the device site panel. Depending on whether or not a site can be registered, the border color is displayed in the site panel as the following.



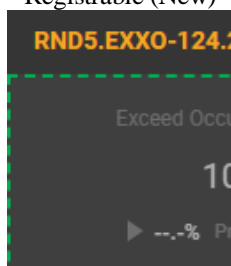
Registrable (New)



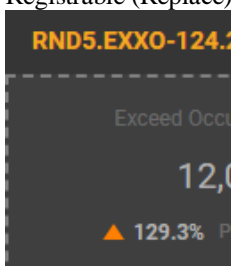
Registrable (Replace)



Unable to Register



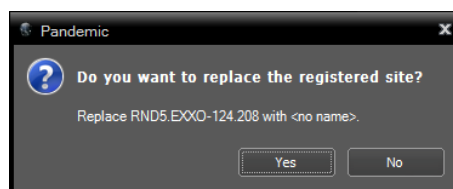
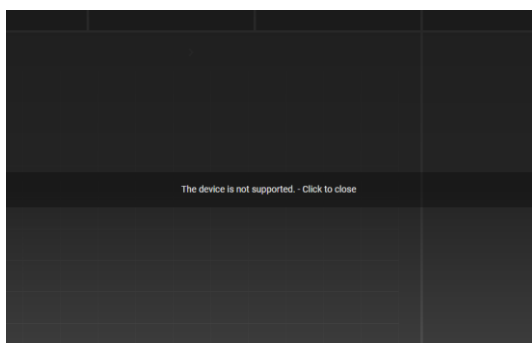
Register while Searching



Same Site or Re-register


2. If you drag and drop a site which cannot be registered, a notifying message pops up on the site panel. If you drop a registrable site on the panel with already registered site, a message pops up which asks if you would like to replace.

NOTE: If the panel is during search or attempts to register the same site, the action is ignored.




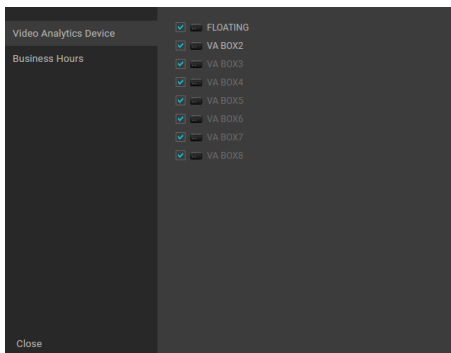
3. When a site is registered on the site panel, the site name is displayed and the (Unregister Site) button and the (Settings) button are activated.

NOTE: If more than one site are available, the search section is activated.

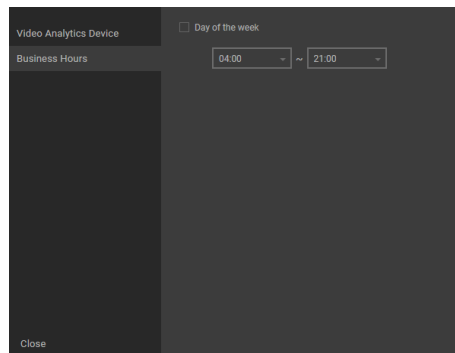
4. Select the scope of search to start data search. Select from **Today**, **This Week**, **This Month** or click **Custom** to designate the search range and click **Search**. The search range is displayed on the left. If no data is available within the search range, the “There is no video analytics data” message is displayed on the site panel.
5. Once the search is complete, a graph illustrating violation/event information and violation trend.
6. Click the  (Unregister Site) button to disconnect the registered device from the site panel.

12.3 Site Panel Setup

Configure the site panel settings. Click  (Settings) from the site panel toolbar to bring up the setup window.



Video Analytics Device

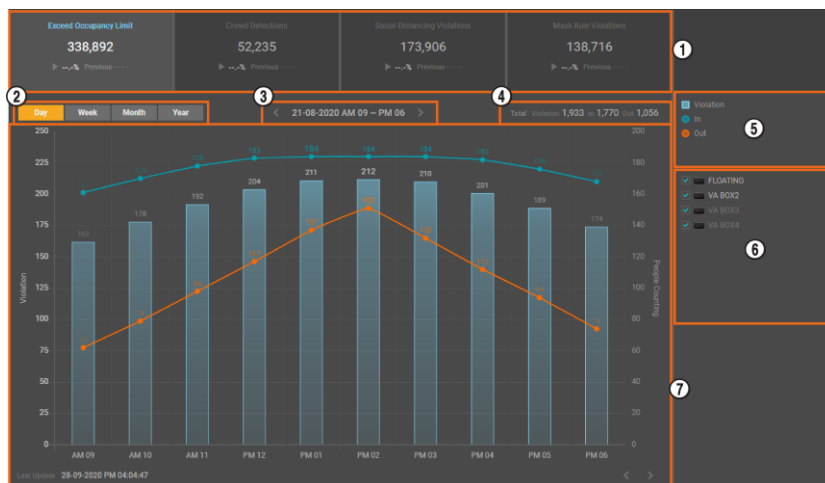


Business Hours

- **Video Analytics Device:** Select a video analytics device for data search.
- **Business Hours:** Set up the time range in which data is displayed. Select **Day of the week** to configure time for each day. Select **Closed** under the **Day of the week** option to exclude the selected day.

Violation

The violation (Exceed Occupancy Limit, Crowd Detections, Social Distancing Violations, Mask Rule Violations) search results are displayed.

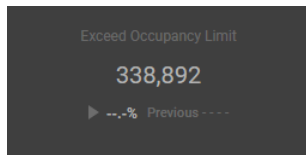


- ① Violation Data Tile: Displays the searched violation information according to categories. Clicking a tile displays each violation trend on the graph, and clicking the selected tile again displays the violation trend of all categories.
- ② Unit of Time: Select the value for the x-axis of the graph.
 - Day: Displays data for a day, up to 24 hours on an hourly basis.
 - Week: Displays data for a week, up to 7 days on a daily basis.
 - Month: Displays data for a month, up to 31 days on a daily basis.
 - Year: Displays data for a year, up to 12 months on a monthly basis.
- ③ Graph Time Range: Displays the time range of the data on the graph. Click to change the date/time of the graph.
- ④ Total Data Value: Indicates the total sum of values displayed on the graph for each category.
- ⑤ Legend: Indicates the data displayed on the graph. Click to toggle on/off.

NOTE: The legends for Crowd Detections, Social Distancing Violation and Mask Rule Violation are not displayed, since each has only one legend.
- ⑥ Video Analytics Device List: Displays data of selected video analytics devices on the graph.
- ⑦ Graph: Displays violation data and additional data as a bar or line graph.
 - The additional violation data are as the following:
 - Exceed Occupancy Limit: In/Out

Violation Data Tile

Information related to violation data is displayed.



- **Type:** Displays the type of violation.
- **Violation Value:** Displays the violation value within the search range.
- **Previous Value:** Displays the previous violation value. The search range is the same as the current search range.
- **Increase/Decrease Rate:** Indicates the increase or decrease rate between the previous and the current value.

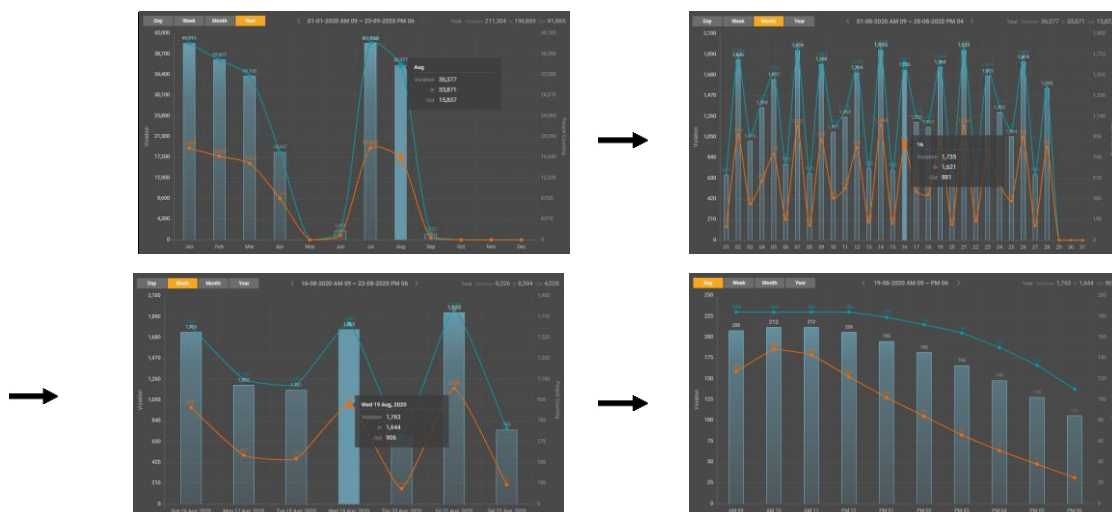
NOTE: Previous Value and Increase/Decrease Rate are not displayed in the case of *Custom* search range.

Time Shift of Graph



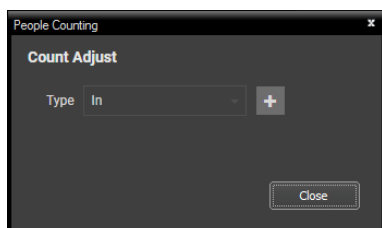
- Click the left/right of the time range or the ◀ / ▶ (Previous/Next) buttons on the right bottom of the graph to display the graph corresponding to the previous/next time range.
- Clicking the time range displays a calendar and selecting the time displays the corresponding data on the graph.
- Range of selection on the calendar differs according to the unit of time (day, week, month, year).
- Clicking the bar or line graph works as follows:
 - Left mouse click: Displays the graph in a narrower range of time unit. The graph including the time of the clicked bar or line is displayed.
 - Right mouse click: Displays the graph in a broader range of time unit. The graph including the currently illustrated range is displayed.

<Left Mouse Click on the Graph (Year – Month – Week – Day)>



NOTE: Right mouse click on the graph changes the time unit in the order of Day – Week – Month – Year.

People Count Adjust

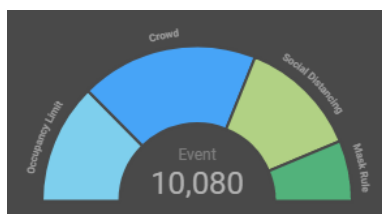


- In/Out data of Exceed Occupancy Limit can be modified from Count Adjust under Video Analytics (p. 65).
- Select In or Out on the Count Adjust window and click the **+** button to increase the In/Out data.

Event






Violation events are displayed on the graph and list.

Event Chart



- The number of violation events for each violation type is displayed.
- Clicking the specific violation event activates the violation chart and the corresponding event items are displayed on the list.
- Clicking the selected violation event displays the total violation event items on the list.
- The number of selected violation event or the number of total events is displayed in the middle of the chart.
- The maximum number of events is 100,000.

Event List

Page 1  / 101	
Device	Time
 VA BOX6	22-08 PM 11:59:18
 VA BOX4	22-08 PM 11:58:49
 VA BOX4	22-08 PM 11:57:18
 VA BOX4	22-08 PM 11:56:09

- Violation event items within the search range are listed (up to 100,000 items).
- 100 event items can be displayed on one page of list in maximum.
- The current page/total pages is displayed on the top of the list.
- Click the spin button on the right of the current page number to turn the page.
- Clicking the current page number to display the page list. Time indicates the time when the first event of the page occurred. Clicking the page item moves to the corresponding page.

Event List Tooltip

Social Distancing Violations	
Device	VA BOX2
Recorded Time	22-08-2020 PM 11:55:38
Camera	7, 8

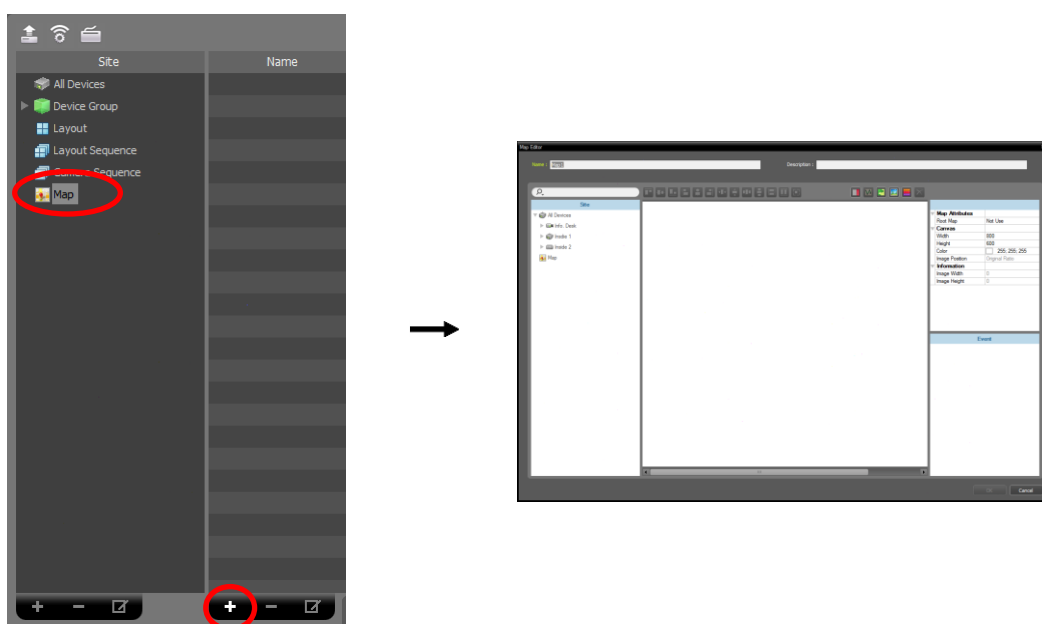
- **Event Type:** Displays the violation type of the event.
- **Device:** Indicates the video analytics device where the event occurred.
- **Recorded Time:** Indicates the time when the event occurred.
- **Camera:** Displays the cameras related to the video analytics device where the event occurred.

Chapter 13 — Map Editor

You can register a map to monitor video from cameras, event detection and input/output device's status of devices registered on the StarNET program on a map on the StarNET system.

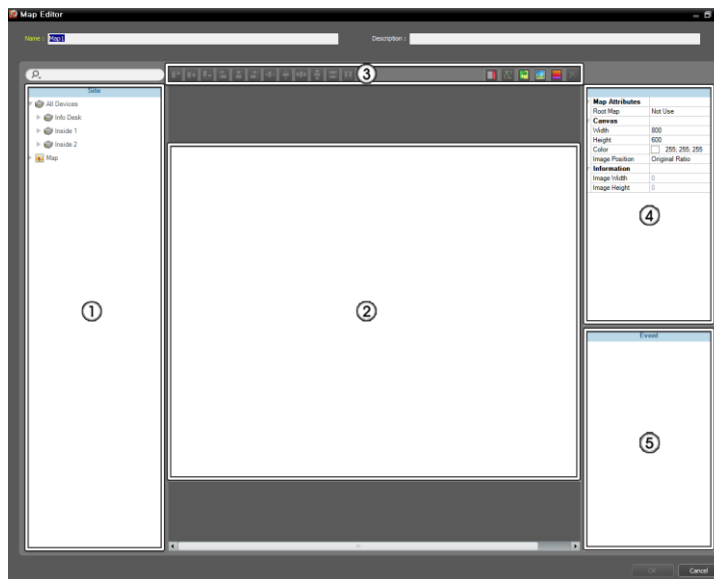
13.1 Registering Map

1. Go to the System menu → Select StarNET Setup → Select Device.
2. Click Map in the Site panel, and then the **+** button at the bottom of the Site List panel on the right. The Map Editor window appears.



3. Select an input/output device connected to a device or a sub-map in the Site panel and drag and drop it on the canvas.
4. Set up the map. Refer to 13.2 Setting up Map (p. 110) for details.
5. Entering a map name and clicking the OK button completes registration of the map.
6. Select Map in the Site panel and click the **+** button on the bottom of the left Site panel to create a map group.

13.2 Setting up Map



- ① **Site:** Displays a list of registered devices and map. You can search for a registered device and map by entering text beside the icon. Entering text that you want to search for causes the search results to be displayed. Search results are displayed immediately as matching text is found. As you enter more text, the results narrow.
- ② **Canvas:** Allows you to create a map by inserting a background image and placing input/output device icons or map links from the Site list.
- ③ **Setup Buttons:** Sets up the map.
 - **Align:** Aligns the input/output device icons or map links on the canvas.
 - (Text Box): Inserts a box which allows you to enter text.
 - (Path Sequence): Sets up a path sequence. Refer to [Path Sequence](#) (p. 112) for details.
 - (Synchronize Map Objects Name): Synchronizes the input/output device's name based on the settings in the device.
 - (Background Image): Inserts a background image on a canvas.
 - (Status Color): Sets up a unique color for each event detection or status of input/output devices.
 - (Delete): Selecting an input/output device icon or a map link on the canvas and clicking this button deletes the icon or link from the canvas.
- ④ **Property:** Sets up the property of the map, canvas, input/output device icons or map links.
- ⑤ **Event Action:** Sets up the event action of the input/output device icons. When you monitor video on the map and events are detected, notification on the map is made based on the event action settings.

Icon Alignment

You can adjust the alignment on the canvas and size of one or more input/output device icons or map links at a time by selecting the icons or links and clicking the icon alignment button.



- / (Position): Aligns one or more icons to the center vertically or horizontally on the background image.

- / (Position): Aligns two or more icons to the top or bottom, to the vertical or horizontal center, or to the left or right based on the last selected icon.
- (Distance): Equalizes the distance between each icon of three or more icons.
- / / (Size): Equalizes the width, height, or size of two or more icons (supported only for icons that are of the same type but of a different width-height ratio).

Property


You can set up properties of the canvas, or input/output device icons or map links on the canvas. Select the canvas, icons or map links, and then each field of the property. You can enter or select a value from the drop-down list.



<div>▼ Map Attributes</div>				<div>▼ General</div>		<div>▼ General</div>	
Root Map	Not Use			Name	Alarm In	Text	test
<div>▼ Canvas</div>				Icon	Alarm In Sensor	Font	Microsoft Sans Serif
Width	800			Ratio	50	Font Size	9
Height	600			X Coordinate	416	▶ Text Color	<div><div></div> 0; 0; 0</div>
Color	<div><div></div> 255; 255; 255</div>			Y Coordinate	75	▶ Background Color	<div><div></div> 255; 255; 255</div>
Image Position	Original Ratio			Width	32	Align Text	Left, Top
<div>▼ Information</div>				Height	32	Bold	Not Use
Image Width	0			Associated Camera	Select target	Italic	Not Use
Image Height	0			Halo effect	Not Use	Underline	Not Use
				<div>▼ Information</div>		Strikethrough	Not Use
				Name	Alarm In	X Coordinate	149
				IP Address	10.0.15.47	Y Coordinate	171
				Device Num	1	Width	61
						Height	25

- **Map Attributes:** Sets the properties of the map.
 - **Root Map:** Displays a list of devices registered on the map at the right of the Map panel during the map monitoring (supported only for the Map panel).
- **Canvas:** Sets the properties of the canvas and background image inserted on the canvas.
 - **Width, Height, Color:** Sets the width, height and color of the canvas.
 - **Image Position:** Sets the position of the background image.
 - **Information:** Displays the width and height of the background image.
- **Input/Output Device:** Sets the properties of the input/output device icon.
 - **Name:** Sets the name of the device icon.
 - **Icon, Ratio:** Sets the image and ratio of the device icon.
 - **X Coordinate/Y Coordinate, Width/Height:** Sets the position and size of the device icon. You can also set the position and size by using the mouse drag and drop on the canvas.
 - **Associated Camera:** Associates the device with a camera (supported only for an alarm in or audio-in device). You can monitor video from the associated camera when an event is detected. You can also set the map link for an alarm in device.
 - **Halo Effect:** Sets the color of the background of the icon. It allows you to more easily find the device icon on the map.
 - **Camera View:** Sets the angle, pan, distance, etc (supported only for a camera).
 - **Information:** Displays the information about the device.
- **Map Link:** Sets the properties of the map link.
 - **Name:** Sets the name of the map link. The name will be displayed on the map link.
 - **X Coordinate/Y Coordinate, Width/Height:** Sets the position and size of the map link. You can also set the position and size by using the mouse drag and drop on the canvas.
 - **Text Color, Background Color:** Sets the text color and background color of the map link.
 - **Opacity:** Sets the opacity of the background color of the map link.
 - **Align Text:** Aligns the name text of the map link.
 - **Information:** Displays the map name.

- **Text Box:** Sets the properties of the text box.
 - **Text:** Sets the text. The text will be displayed on the map.
 - **Font, Font Size:** Sets the font and font size.
 - **Text Color, Background Color:** Sets the text color and background color of the text box.
 - **Align Text:** Aligns the text.
 - **Bold, Italic, Underline, Strikethrough:** Makes the text bold, italicizes the text, underlines the text, draws a line through the text.
 - **X Coordinate/Y Coordinate, Width/Height:** Sets the position and size of the text box. You can also sets the position and size by using the mouse drag and drop on the canvas.

Path Sequence

It allows you to set up a path sequence and monitor video from multiple cameras sequentially in the same camera screen during map monitoring. A path sequence should be set up for each camera on the canvas for path sequence monitoring (Click the  (Path Sequence) button → Click each camera icon on the canvas in order of monitoring → Click the right mouse button to finish the setting).

General	
Name	Path Sequence 1
Color	 50; 100; 255
Opacity	70
Width	5
Shape	Ellipse
Background Color	 0; 0; 255
Opacity	63
Margin	4; 4; 4; 4
Reverse	
Associated Device	
▼ CAM1	Disconnect
Duration	10
▼ CAM2	
Duration	10

- **Name:** Sets the name of the path sequence.
- **Color/Opacity/Width:** Sets the color/opacity/width of the path displayed on the map.
- **Shape:** Sets the shape of the alert icon to distinguish a camera when displaying video from a camera set for the path sequence during map monitoring.
- **Background Color/Opacity/Margin:** Sets the color/opacity/margin of the alert icon when displaying video from a camera set for the path sequence during map monitoring.
- **Reverse:** Reverses the direction of the path sequence.
- **Associated Device:** Displays the list of cameras set for the path sequence. Video from cameras in the list is displayed on the screen sequentially for the Duration period. Clicking a camera in the list and the Disconnect button deletes the camera from the path sequence.

Event Action

You can set up event actions to be taken when events are detected by the input/output devices. Select the icon, and then each field of the property. You can enter or select a value from the drop-down list.

Event	
▼ Action	
▼ Click	
Instant Viewer	Use
▼ Motion Detection	
Live Popup	Not Use
Event Spot	Use
▼ Object Detection	
Live Popup	Not Use
Event Spot	Use
▼ Video Loss	
Live Popup	Not Use
▼ Video Blind	
Live Popup	Not Use
Event Spot	Use


- **Click:** Sets the Instant Viewer window to be displayed when clicking the input/output device icon on the map. When clicking an alarm-in icon, clicking activates or deactivates alarm out.
- **Motion Detection, Object Detection, Video Loss, Video Blind, Alarm In, etc.:** Enables or disables event actions to be taken when each event is detected. The event actions will be disabled regardless of the settings below if you disabled the event actions of the input/output devices during the map monitoring (Disabling event actions: Place the mouse cursor over the input/output device on the map → Click the right mouse button → Select **Ignore Event Action**).
 - **Live Popup:** Pops up video from a camera (associated camera if the device is not a camera).
 - **Event Spot:** Displays video from a camera (associated camera if the device is not a camera) on the event spot screen.
 - **Event Sound:** Sounds by playing back a selected audio file (.wav).

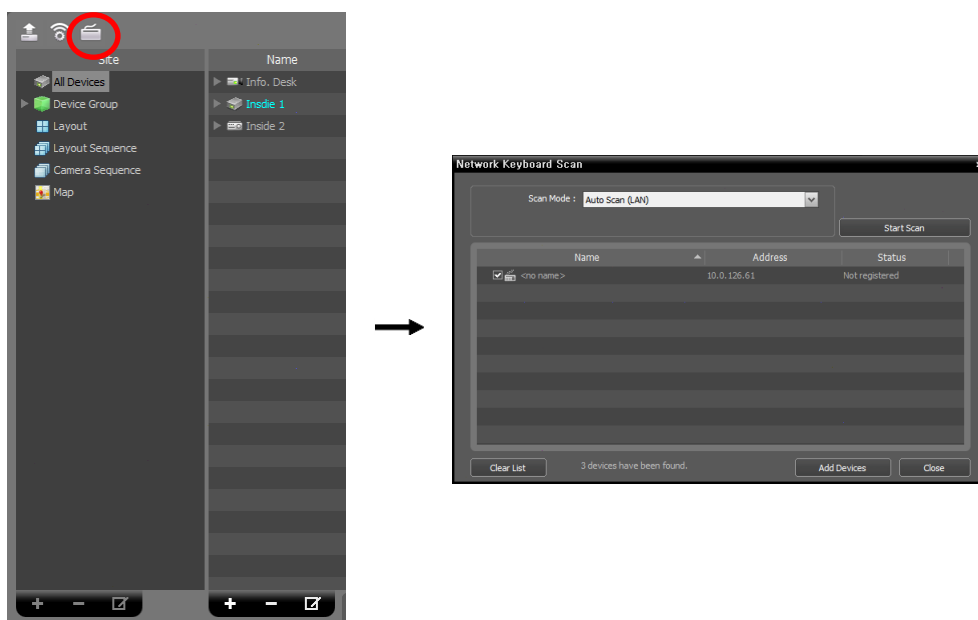
Chapter 14 — Controlling With a Network Keyboard

You can control the StarNET program by using a network keyboard.

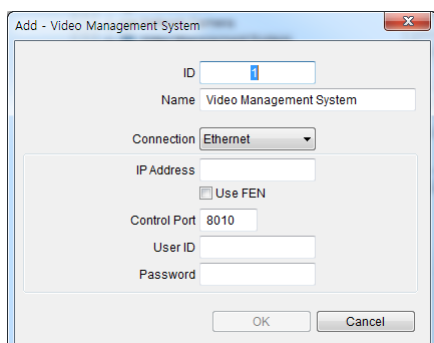
NOTE: This function is supported only for a specific model of a network keyboard which needs to be purchased separately.

14.1 Registering

1. Register the network keyboard on the StarNET program: Go to the **System** menu → Select **StarNET Setup** → Select **Device** → Click  (Network Keyboard Setup) button, and the **Network Keyboard Scan** window appears. The way to register a network keyboard is identical to the way to register a device. Refer to 3.2 Registering Devices (p. 8) about registering a device.



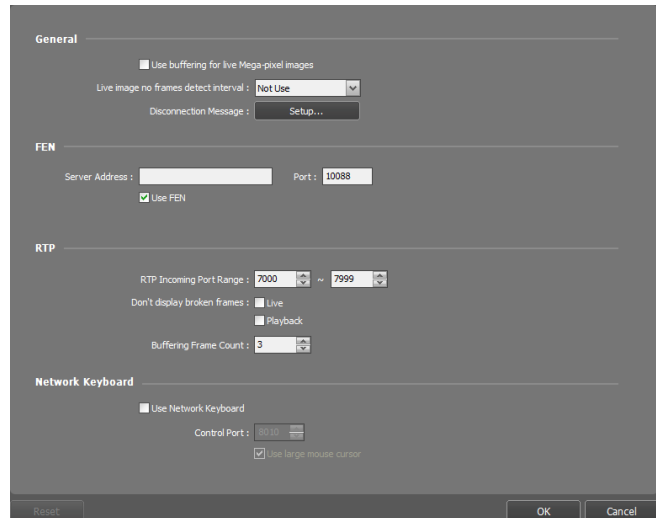
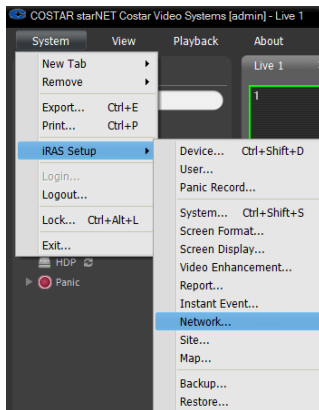
2. Register the StarNET system on the network keyboard. Refer to the network keyboard user's manual for details.



- **ID (StarNET system ID):** The network keyboard assigns the ID automatically when the StarNET system is registered, and you can change the ID. The ID is used to distinguish the StarNET system from other StarNET systems when controlling it with a network keyboard, so each must have a unique ID.
- **Name:** Set up a StarNET system name for your reference.
- **IP Address:** Enter the StarNET system's IP address. Do not check Use FEN.

- **Control Port:** Enter the Control port number set in the StarNET System (Check the Control port number in the System menu → StarNET Setup → Network → Network Keyboard setting).
- **User ID, Password:** Enter the user ID and password for the connection to the StarNET system.

3. Enable a network keyboard in the StarNET system by checking the Use Network Keyboard option.

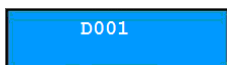


14.2 Connecting

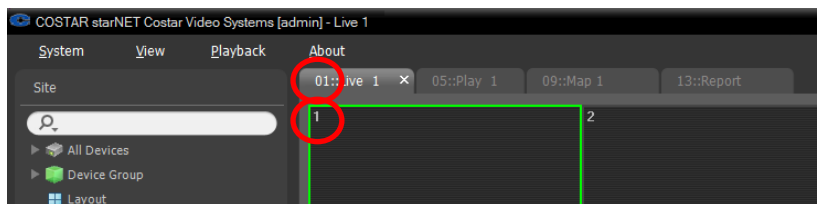
Network Keyboard LCD Display



1. Press the StarNET system ID on the network keyboard.



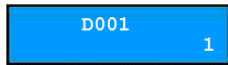
2. Press the **DEV** button. The network keyboard connects to the StarNET system. When the connection is succeeded, a unique ID is displayed on each camera screen and panel tab as follows.



3. Pressing the **SHIFT** and **DEV** button at the same time releases the connection.

14.3 Operating

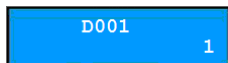
Monitoring Video



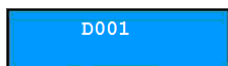
1. Press the Live tab ID on the network keyboard.



2. Press the **DEV** button.

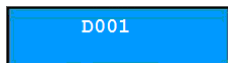
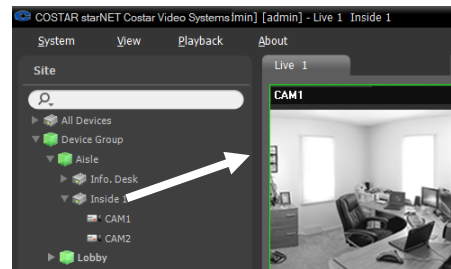


3. Press the camera screen ID.





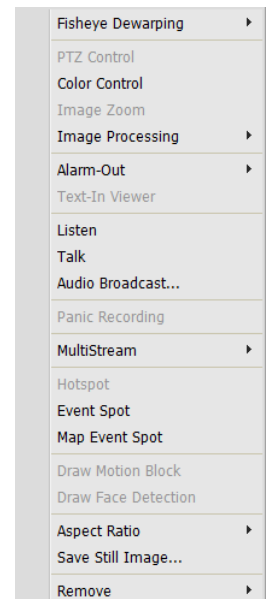
4. Press the **PANE** button.

5. Select a site to connect to from the **Site** list, and drag and drop it on the Live screen by using the mouse connected to the network keyboard. Live video from the selected site is displayed on the screen.



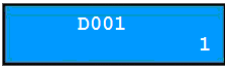
6. Press the  (Menu) button. The live screen menu is displayed.

7. Moving to the desired item by using arrow buttons and pressing the enter button () selects the item in the menu or releases the selection. If you want to exit the current item setting, press the  (Menu) button and releases the selection.

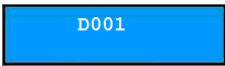


8. Refer to 14.4 Network Keyboard Buttons, Buttons for StarNET System Control (p. 120) for the explanations about other functions.

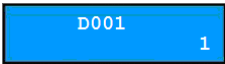
Playing Back Recorded Video



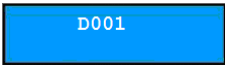
1. Press the Play tab ID on the network keyboard.



2. Press the **DEV** button.

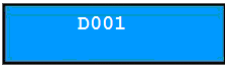
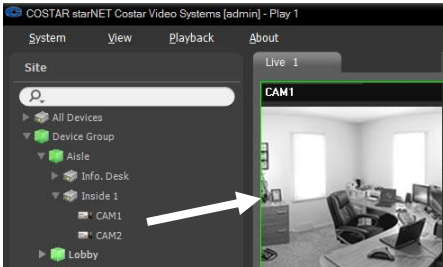


3. Press the camera screen ID.





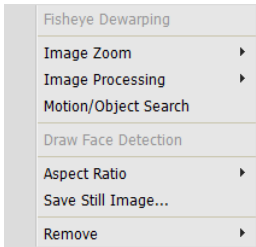
4. Press the **PANE** button.

5. Select a site to connect to from the **Site** list, and then drag and drop it on the Play screen by using the mouse connected to the network keyboard. Recorded video from the selected site is displayed on the screen.



6. Press the  (Menu) button. The play screen menu is displayed.

7. Moving to the desired item by using arrow buttons and pressing the enter button () selects the item in the menu or releases the selection. If you want to exit the current item setting, press the  (Menu) button and releases the selection.













8. Refer to 14.4 Network Keyboard Buttons, Buttons for StarNET System Control (p. 120) for the explanations about other functions.

14.4 Network Keyboard Buttons



































The following is an explanation of the network keyboard buttons used to control the StarNET system. Refer to the network keyboard user's manual regarding buttons for PTZ control.




Buttons for Operation Commands

Button	Designation	Operation
	Number (1 to 9)	<ul style="list-style-type: none"> ID → MON, PANE, DEV: Selects a monitor, camera screen, panel tab or StarNET system to control.
	Number (0)	<ul style="list-style-type: none"> Does not function as a command button.
	Shift	<ul style="list-style-type: none"> SHIFT → Button : Performs the secondary function for buttons that support two functions.
	ESC	<ul style="list-style-type: none"> ESC : Cancels a command during its operation.
	Connection	<ul style="list-style-type: none"> StarNET system ID → DEV : Connects to the StarNET system.
	Disconnection	<ul style="list-style-type: none"> SHIFT & DEV : Releases the connection to the StarNET system.
	Panel Tab	<ul style="list-style-type: none"> Tab ID → DEV : Selects the panel tab.
	Camera Screen	<ul style="list-style-type: none"> Camera Screen ID → PANE : Selects the camera screen.
	Monitor	<ul style="list-style-type: none"> Monitor ID → MON : Selects the monitor.
	–	<ul style="list-style-type: none">  : Releases the connection of the currently selected camera screen or device.
	Function (1 to 8)	<ul style="list-style-type: none"> F1: Displays monitor ID when using more than one monitor. F7 (SHIFT & F3) : Displays or hides the StarNET Setup screen (System menu → StarNET Setup). F8 (SHIFT & F4) : Displays or hides the StarNET program's software version.

Buttons for StarNET System Control

NOTE: Some functions may not be supported, depending on the connected device.

Button	Designation	Operation
	Panic Recording On	<ul style="list-style-type: none"> Camera Screen ID →  : Starts panic recording for the selected camera screen.
	Panic Recording Off	<ul style="list-style-type: none"> Camera Screen ID → SHIFT &  : Stops panic recording for the selected camera screen.
	Alarm Out On	<ul style="list-style-type: none"> Camera Screen ID →  : Activates the alarm out 1 of the device connected to the selected camera screen. 'Alarm-out device No.' →  : Activates the selected alarm out.
	Alarm Out Off	<ul style="list-style-type: none"> Camera Screen ID → SHIFT &  : Deactivates alarm out 1 of the device connected to the selected camera screen. 'Alarm-out device No.' → SHIFT &  : Deactivates the selected alarm out.
	Display	<ul style="list-style-type: none">  : Allows you to change a screen format. Select a screen format by using arrow buttons and enter button (). SHIFT &  : Changes to the 1x1 screen format. Pressing the button again returns to the previous screen format.
	Group	<ul style="list-style-type: none">  : Moves to the next camera group.
	Freeze	<ul style="list-style-type: none">  : Freezes the current live images on the screen.
	Zoom	<ul style="list-style-type: none"> SHIFT &  : Zooms in the current live images on the screen. You can move the zoomed-in area by using arrow buttons and enter button ().
	Full Screen	<ul style="list-style-type: none"> 'Panel tab ID' →  : Displays the panel tab in full-screen format.
	Search/Live	<ul style="list-style-type: none">  : Displays the Play panel and allows you to search and play back recorded video of the device connected to the selected camera screen in the Live panel is connected. SHIFT &  : Returns to the previous Live panel.
	Fast Backward Play	<ul style="list-style-type: none">  : Plays video backward at high speed in the playback mode.
	Backward Step	<ul style="list-style-type: none"> SHIFT &  : Plays video backward image-by-image in the playback mode.
	Play, Pause	<ul style="list-style-type: none">  : Plays back video. Pressing the button while playing back video pauses the video.
	Fast Forward Play	<ul style="list-style-type: none">  : Plays video forward at high speed in the playback mode.
	Forward Step	<ul style="list-style-type: none"> SHIFT &  : Plays video forward image-by-image in the playback mode.
	Menu	<ul style="list-style-type: none"> Displays the screen menu of the selected camera screen.
	Enter Button ()	<ul style="list-style-type: none"> Selects an item in the screen menu of the selected camera. Toggles the zoom size when in the zoom mode.

	Arrow Buttons	<ul style="list-style-type: none">• Navigates through items in the screen menu of the selected camera screen.• Moves the zoomed-in area when in the zoom mode.
	Jog Dial	<ul style="list-style-type: none">• Zoom in/out the image by turning the jog dial.• Plays video forward or backward image-by-image by turning the jog dial clockwise or counterclockwise when playback video has been paused.
	Shuttle Ring	<ul style="list-style-type: none">• Zoom in/out the image repeatedly by turning the shuttle ring.• Plays video when in the playback mode. The shuttle ring is spring loaded and returns to the center position when released. Turning the ring clockwise or counterclockwise plays video forward or backward. The playback speed varies with the amount the ring is turned: fast forward and rewind.• Controls the playback speed when playing back video recorded in devices.

Appendix

OSD Information

The OSD (On Screen Display) is displayed in each camera screen in the Live screen of the StarNET program.



- Camera Title: Indicates the camera name set in the StarNET program (upper left corner of the screen).
- / (Listen or Talk): Indicates the StarNET system can receive audio from or sends audio to the device (upper right corner of the screen).
- / (NVR Listen or Talk): Indicates the StarNET system can receive audio from or sends audio to the NVR device (upper right corner of the screen).
- (PTZ): Indicates PTZ control is enabled (upper right corner of the screen).
- (Instant Playback): Indicates the Instant Playback is enabled (upper right corner of the screen).
- (Camera Sequence): Indicates the cameras are being sequenced (upper right corner of the screen).
- (Orange): Is displayed during Panic Recording: Indicates video is being recorded in the StarNET system (upper right corner of the screen).
- (Zoom In): Indicates video is zoomed in (upper right corner of the screen).
- (Color Control): Indicates the color control function is used (playback video only) (upper right corner of the screen).
- (Image Effect): Indicates the image effect function is used (upper right corner of the screen).
- (Freeze): Indicates images on the screen is frozen by a network keyboard (live images only) (upper right corner of the screen).
- Date, Time: Indicates the date or time of the StarNET system (bottom of the screen).
- Event Alert: Indicates an event detected (highlights the camera title bar in red).
- Motion Block: Indicates a motion event detected in the boxed area (on image) (supported only for network video transmitters).

Troubleshooting

Problem	Possible Solution
Monitoring is not available.	<ul style="list-style-type: none"> • Check that devices have been added to a device group. • Check that you have authority for monitoring.
The connection was released during monitoring and the StarNET system repeats reconnecting.	<ul style="list-style-type: none"> • Check the device status and the network connections for the device and StarNET system.
No live video.	<ul style="list-style-type: none"> • Check the camera connections in the device. • Video display might lag because of system or network congestion.
Event function does not work.	<ul style="list-style-type: none"> • Check if the Device Real-Time Monitoring option is enabled. If it is disabled, event related functions are supported only for the devices that are currently monitored.

Problem	Possible Solution
Two-way audio communication is not available.	<ul style="list-style-type: none"> • Check the speaker and microphone connections in the device and the StarNET system. • Check the audio input and output settings of the device. • Two-way audio communication is one-to-one communication. If the device is already in audio communication with another system, try again when the other audio communication is disconnected.
Cannot operate the StarNET program because of wrong ID and password.	<ul style="list-style-type: none"> • Uninstall and reinstall the StarNET program. You must delete all saved data, and the deleted data cannot be restored.

Index

C

Callback Port	40
Camera Control Toolbar	57
Clip Player	83
Control Toolbar	76

D

device	1, 7
--------------	------

E

Event List	13, 88
Event Spot	49

F

Fisheye Dewarping	62, 63
-------------------------	--------

H

Hotspot	48
---------------	----

I

Instant Playback	64
StarNET Setup	14
StarNET system	7

L

Layout	50, 52, 73
Live Popup List	13, 69
Live Screen Menu	58

M

Map Control Toolbar	67
---------------------------	----

Map Event Spot	49
Map Screen Menu	68
Menu	13

P

Panel	13
Panel Toolbar	47, 73
panic recording	58
Path Sequence	57, 71
PIP	63, 80
Play Screen Menu	77
Popup Screen	69
Preset	60

R

Report Toolbar	96
----------------------	----

S

Site	18
Site List	13
Site List Panel	18
Site Panel	18
Snapshot on Motion Event	78

T

Time Overlap	76
Timetable/Event List	75

U

User Group Panel	28
User Panel	28

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